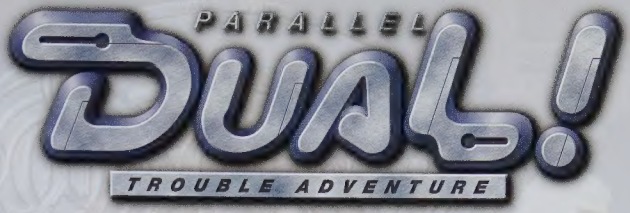
PARALLEL
DUAL!
TROUBLE ADVENTURE
ULTIMATE
FAN
GUIDE



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Dual Ultimate Fan Guide

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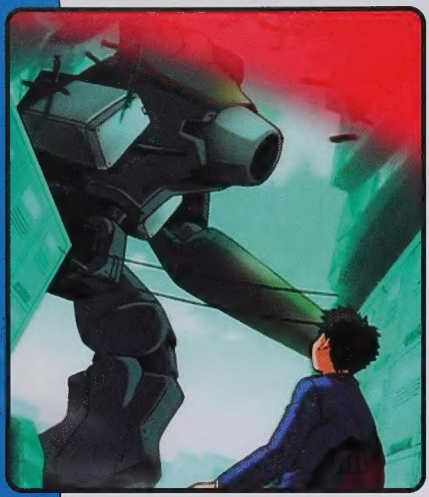


Introduction

Dual! Parallel Trouble Adventure is a 14-episode series produced as a joint venture between AIC Japan and Pioneer LDC. The first 13 episodes aired on the WOWOW Satellite TV channel on 8 April, 1999. An additional OAV episode was added for the VHS and DVD releases, produced in North America by Pioneer Entertainment (USA) L.P. This installment in Guardians of Order's *Ultimate Fan Guide* series covers all 14 episodes and provides statistics for the *Big Eyes, Small Mouth* anime role-playing game. *Dual!* is an original story conceived by Masaki Kajishima and appeared first as a serial in *Monthly Dragon Jr.* magazine. The opening theme is a sprightly pop song, *Dual!,* composed and performed by Haru & Sayaka, while the closing theme, *Real,* is a more thoughtful piece, written and performed by Shifo.

Dual! chronicles the adventures of a 16-year-old high school student, Kazuki Yotsuga, who finds himself transported to a parallel Japan. In his home world, Kazuki's classmates mock him for the visions of giant battling robots that only he sees. In the parallel world, he discovers that these robots are real and are fighting a war for world domination, using his home city for a battleground. He also learns that he is the only male in the parallel world who can pilot the giant mecha, which makes him an important asset to both sides — and places him in great danger.

The first half of the series concentrates on character development as Kazuki learns to pilot a Core Robot, adjusts to life in his new school — a parallel of his old school — and deals with the complications of four women who have feelings for him. These are Mitsuki Sanada, also from Kazuki's world; the mysterious D, an alien inhabiting an artificial body; Yayoi Schwael, a former Core Robot pilot who becomes his homeroom teacher; and Mitsuki Rara, the daughter of the enemy leaders and also the parallel world's equivalent of Mitsuki Sanada.

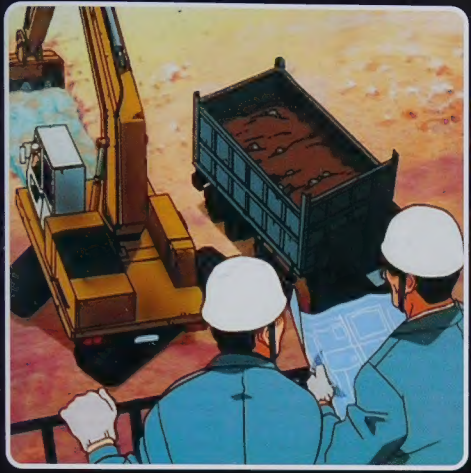
The remainder of *Dual!* deals with a growing crisis as scientists discover that the two worlds are gradually merging, a process that will end with the destruction of both. The only hope to save them is to eliminate one of the things in each that has no parallel in the other. Either the alien technology that created the giant robots must be destroyed — or Kazuki himself!

While firmly grounded in the *shonen* or "boys anime" genre, with giant robots, adventure and prolific action, *Dual!,* also has elements of *shojo* or "young girl's" anime, too. Many scenes focus on *shojo* elements, such as relationships, feelings, and cooking and other household tasks. It explores several serious themes as well. Kazuki feels his family and friends do not understand him since he sees things no one else does. He has trouble asserting himself except in a crisis. D is a psychologically scarred individual who has exceptional difficulty relating to anyone. Yayoi loses her ability to pilot a Core Robot and must adjust to her new life and face the duties of an adult woman. Mitsuki Rara simply wants to lead a normal life, while her mother treats her as just another resource. Mitsuki Sanada struggles with the conflict between her feelings for Kazuki and her desire to hold everything together, to be "the woman of the house." Though these themes add drama and tension, *Dual!* overall is a light-hearted comedy with endearing characters.

Planned by	Toru Miura
Produced by	Kazuaki Morijiki
Original Story By	Masaki Kajishima
Serialized In	*Monthly Dragon Jr.*
Animation	Yuji Ishida
Character Design / Chief Animation Director	Atsushi Okuda
Mechanical Design	Kenji Teraoka
Mechanical Animation Director	Yasushi Muraki
Art Director	Masaru Sato and Hiroshi Kato
Art Setting	Akihiro Hirasawa Kinue Murayama
Colour Setting	Nanae Shinaji
Director of Photography	Hitoshi Sato
Sound Director	Hiromi Kikuta
Editing	Junichi Uematsu
Music By	Seikou Nagaoka
Series Structure	Yosuke Kuroda
Assistant Director	Takashi Kobayashi
Director	Katsuhito Akiyama
Produced By	Anime International Company Japan
Production Of	Pioneer LDC

Opening Theme "Dual!"

Let's Go!
You may get,
You may get ready.
You may get,
You may get ready.
Just by changing my contacts
Because I felt like it...
...a world that was hazy
is shining out now.
After being sucked into
A whirling mass too bright...
...without even knowing it...
I realized for the first time...
...that even a flower
without a name...
...can sparkle.
Dual!
I'm not going to tire of this...
Dual!
...this unusual world for a while.
Dual!
This entire city...
...is one gigantic,
dreamlike merry-go-round.



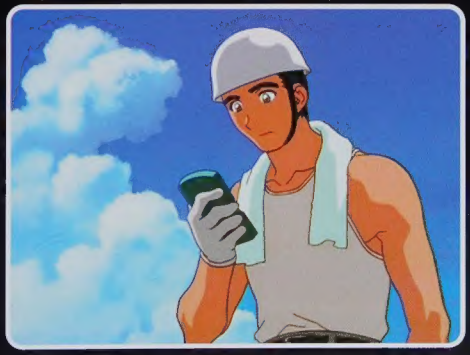
EPISODE: 01

Episode 1: Life Sympathy

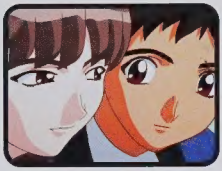
At a busy downtown intersection in a major city, Kajishima Construction company workers are busy digging a pit for a new city hall. Work halts when a steam shovel hits something hard. The foreman suspects a rock, but the project supervisor scoffs since the area already had been surveyed.

They order a labourer, Masaki Yotsuga, to take a look. He discovers the obstruction is an ancient artifact and shows a piece to his superiors. Exasperated at the prospect of archaeologists delaying his project, the supervisor orders Yotsuga to throw the artifact away. At this moment, the screen splits: in one reality, Yotsuga obeys and tosses the artifact in a dump truck, where it's buried. In the other, he keeps it. This moment gives birth to the parallel world.

Twenty-two years later, sunlight streams into the room of high-school student, Kazuki Yotsuga. Awakened by his mother's shouts, he realizes he has fallen asleep on his keyboard and is nearly late for school. Kazuki dresses quickly and wolfs down some breakfast, while on the kitchen television is Professor Rara, an important physicist. His mother chides him for taking his portable computer to school, but Kazuki grabs it and dashes out the front door. On the house is a nameplate: "The Yotsuga Family: Masaki, Atsuko, and Kazuki."

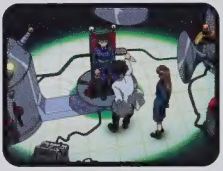


On the way to his school — the Nanjyo Private Academy — two girls watch him and laugh about the strange boy who sees robots. An explosion suddenly rips the road where the girls were standing and Kazuki sees two giant robots battling with claws and rockets. The vision ends and everything returns to normal. With his classmates staring and giggling at him, Kazuki realizes that, again, only he saw the robots. The same thing happens later, in class, when Kazuki thinks a robot's missile is about to destroy the classroom. He tries to make the best of it by writing stories about the robots on his portable PC for his web page.



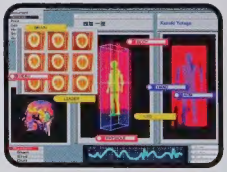
After class, Kazuki uses a public phone to upload his latest story to his site (http://www.a-i-c.co.jp/parareru — "parareru" is the Japanese pronunciation of "parallel"). He finds a complimentary email from a reader and is surprised to learn it's from Mitsuki Sanada, the most popular girl in the school. He is even more startled when he notices Mitsuki herself next to him. Mitsuki asks him if he really sees the robots. An embarrassed Kazuki denies it and tries to leave, but sees another vision in which

the robots destroy the school lobby. There follows an odd moment in which Kazuki sees both Mitsuki talking to him and the devastation of the school. Then the vision clears and Mitsuki tells him she believes what he sees and wants to hear more.



After escaping from a gang of jocks who are jealous of Mitsuki's attentions, they walk across town while he tells her about the robots. When they reach Mitsuki's house, the door flies open and out rushes a frantic scientist. He hugs Kazuki and raves about how excited he is to meet him at last: "You even feel good!" This is too much for Kazuki, who screams that the scientist is a pervert.

Soon, Kazuki is in the lab beneath Mitsuki's home, strapped into something resembling an electric chair. The scientist introduces himself as Ken Sanada, Mitsuki's father. With a captive audience, he brags about his qualifications and intense devotion to research, and then breaks down in tears when discussing his wife Ayuko, who abandoned him for another man, years ago. An angry Mitsuki grabs her mother's picture from him and rips it to shreds, promising she will always be there for her father.



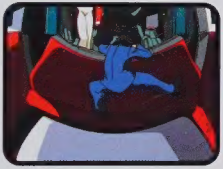
Recovering, Ken Sanada conducts an examination of Kazuki with disappointing results. Kazuki is "...too darned normal. You're average and without character." Then he launches into a tirade about the existence of parallel dimensions, how he will "show" Professor Rara — and how Kazuki will be the one to prove his theories by travelling

to the parallel world in Sanada's "Super-Ultra-Deluxe Parallel World Transporter." Mitsuki reminds him they have not fully tested the device, but Dr. Sanada tells her not to worry: all Kazuki has to do is find the parallel Ken Sanada and he will be able to send Kazuki back. Probably.

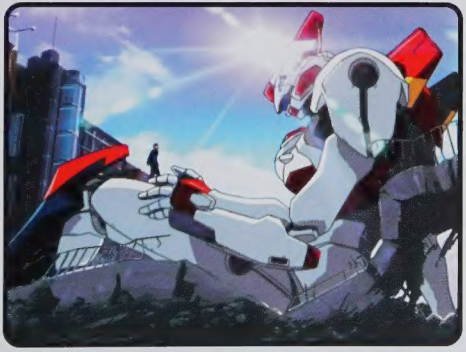
Just as Sanada is about to flip the switch, Mitsuki stops him by saying he had promised just to do Kazuki's physical examination that day. As Dr. Sanada calms down and everyone relaxes, Mitsuki accidentally sits on the lever that starts the transporter. Her father panics and orders her to free Kazuki. She tries, but it's too late: Kazuki vanishes in a bright light, accompanied by Mitsuki's scream.

Sometime later, Kazuki awakes. He is still strapped to the chair, but the lab looks abandoned. Kazuki frees himself and wanders the strangely empty house. Trying to pretend everything is normal, he heads for home — but the city is a ghost town. The playground is abandoned, the streets are deserted, and all the pressing crowds are gone. Even his home page is gone.

As he stands at a phone booth puzzled, a giant robot crashes through a building and falls to the ground: it's the white robot, Hartzenen. Some of the rubble strikes Kazuki and he realizes this isn't just a vision. While Kazuki taps Hartzenen to prove it is solid, a hatch opens on its chest and a badly wounded pilot stumbles out. She warns Kazuki to run and then falls unconscious into his arms. Her blood drenching his hand, he decides he must find help for her. Before he can, the black robot from his visions attacks. Kazuki and the wounded woman stumble back into the pilot's chair, where he somehow links with Hartzenen and takes control.



Kazuki cries out to be left alone and that the woman needs help, but the black robot presses its attack. He grows more angry and desperate, piloting Hartzenen through incredible dodges and combat manoeuvres, finally destroying the enemy robot in a spectacular explosion. Hartzenen falls to the ground, reflecting Kazuki's exhaustion. As he catches his breath, unknown to him, the pilot briefly opens her eyes and looks adoringly at him. A panel cryptically announces "battle complete" and the hatch opens, revealing a war-torn city — Kazuki's city. His last words in the episode are to wonder if any of this is real, even himself.



What is Life Sympathy?

Central to the adventures in *Dual!* is the concept of "Life Sympathy," the mysterious force that enables some people in the parallel world to control the mecha technology of the ancient civilization. What is Life Sympathy and what can be deduced about it from the series?

At its root, Life Sympathy is a fundamental psychic connection between a human and an artifact of ancient technology. This connection is formed through contact with control spheres on each arm of the pilot's chair. After an initial period of "synchronization," signified by the flaring of energy within the spheres, the pilot can move the mecha in perfect harmony with his thoughts. The mecha can even accomplish tasks the pilot is normally not capable of performing, such as complex acrobatic and martial arts manoeuvres. In the series, Kazuki is the only male able to use his Life Sympathy because of limiters placed in the core units of the mecha.

Life Sympathy may be something present in all life forms, but only certain humans possess it in sufficient strength to actually link with the ancient technology core units. Its strength varies among those who possess it: Kazuki's replacement in Hartzenen while he was a prisoner of the Raras was not nearly as effective as he. Mitsuki Sanada was thought to have the strongest Life Sympathy until Kazuki arrived, while D apparently was the weakest of the three — but still effective.

The psychic connection between the pilot and the mecha is a two-way link. While the mecha responds to the pilot's thoughts and desires at an almost unconscious level, the pilot can also suffer injury and even death from a Life Sympathy feedback. Yayoi's experience is the most dramatic example of this: the backwash she experienced during the battle in "Life Sympathy" left her so psychically traumatized that she could no longer pilot a core robot.

"D's Instant Curry"

Warm curry packet.

Open packet.

Pour on rice.

Eat.

Mitsuki Sanada's "Spaghetti With Lean Meatballs"

1 lb. ground turkey
1 egg, beaten
1/2 cup Italian seasoned bread crumbs
2 tablespoons minced fresh parsley
1/8 teaspoon black pepper
1 tablespoon olive oil
26 oz. pasta sauce
12 ounces spaghetti, cooked and drained
Grated parmesan cheese

Combine the first five ingredients in a mixing bowl, shape into meatballs two-three inches in diametre, and dredge lightly in all-purpose flour. Heat the oil in a large non-stick pan. Brown the meatballs on the bottom, then turn and season to taste with a bit more salt and pepper. Serve over hot cooked spaghetti and sauce, with the parmesan cheese sprinkled liberally on top.

"Egg Rolls a la Rara"

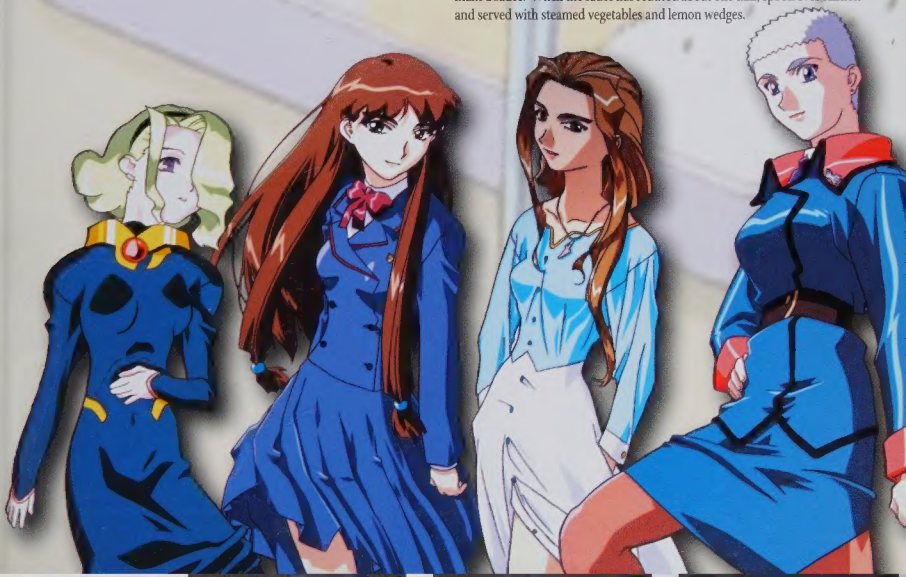
1 pack of 20 frozen spring roll skins
8 oz. fresh bean sprouts
8 oz. young tender leeks or scallions
4 oz. carrots
4 oz. white mushrooms
Oil for deep-frying
1 1/2 teaspoon Salt
1 teaspoon sugar
1 tablespoon light soy sauce

Defrost the spring roll skins and mince the next four ingredients. Stir-fry the scallions till fragrant, then add the remainder. Continue for three minutes, sprinkling with salt, sugar, and soy sauce. Set aside in a colander and let drain and cool. When cool, place 2-3 tablespoons of filling in each wrapper and fold, sealing with a bit of egg white along the edge. Deep-fry each for three to four minutes until golden brown. Remove, drain on paper towels, and serve with a dipping sauce.

"King Salmon Yayoi Special"

4 King Salmon steaks
1 teaspoon salt
Pinch of pepper
1/4 cup vegetable oil
1/4 cup white wine
3 tablespoons butter
1/2 lemon

Lightly brush both sides of the salmon steaks with vegetable oil. Heat a non-stick sauté pan over medium high heat for three-five minutes. Place the steaks in the pan and cook four to five minutes, seasoning with salt and pepper. Turn over and cook five minutes for well-done. Remove the steaks to a platter, melt butter in pan and deglaze with wine, scraping and combining to make a sauce. When the sauce has reduced about one-half, spoon over salmon and served with steamed vegetables and lemon wedges.



PARALLEL DUAL!

TROUBLE ADVENTURE

EPISODE: 02

Episode 2: My Home

Amidst ruined buildings, a mysterious female figure examines the injured Yayoi Schwael, Hartzenen's pilot. Her own giant blue robot stands nearby. There is no sign of Yayoi's rescuer other than the blue school blazer left as a blanket.

As she confirms Yayoi's survival, a giant red robot arrives along with military rescue helicopters to take the wounded woman to a hospital.

A flashback shows near-panic at Earth Defence Forces Headquarters as Dr. Ken Sanada, EDF commander, and UN Inspector Akane Yamano watch Hartzenen, their Unit 1, lose to the black robot, then rejoin battle as scientists record a second life-form in the cockpit. Confusion builds as Unit 1's Life Sympathy readings reach an impossible number of -73 just before Hartzenen destroys the enemy. An hour later, the three Core Robots are returned to their service bays: the core unit is removed from Hartzenen and the pilots of the red and blue robots dismount. The pilot of the red robot waves to the other, but she ignores the greeting.

Back in the deserted city, Kazuki gathers first-aid items from a store, leaves some money, and returns to where he left Hartzenen and Yayoi. When he arrives, though, he finds they are both gone.

While EDF scientists argue over the readings from Hartzenen's core unit,

Inspector Yamano tries to play the voice record from the robot's cockpit, determined to learn more of the mysterious second pilot. Frustrated by a file lock, she contacts Commander Sanada and demands access. He sends her a file ... a pornographic sound clip. Meanwhile, Sanada listens to the real file in his office with the pilot of the red Core Robot. He asks her if she is sure it is the same voice. She nods silently and leaves without answering his request for help.

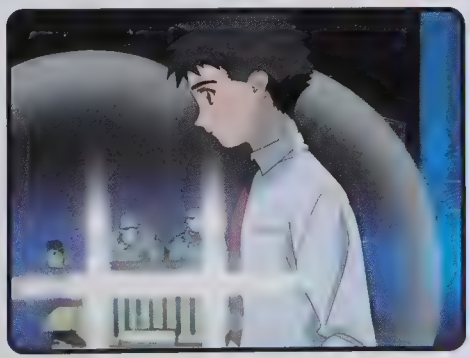
In a deserted park, Kazuki enters his latest adventure into his computer. It isn't just a story, now, and he has trouble believing he piloted Hartzenen. He remembers the wounded pilot while, in her hospital bed, Yayoi thinks of Kazuki, calling him her "prince." Her grandmother, Mrs. Nanjyoin, brings Yayoi flowers and tells her to rest. In the background hangs Kazuki's school blazer and she falls asleep thinking of him.

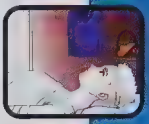
Late at night, Kazuki walks across an empty bridge. A crowd of refugees appears in which he finds his classmate Shiozaki — but Shiozaki does not know him. Frightened, Kazuki runs home The door is open, but the house is empty

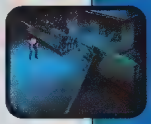
and his room is just a storeroom. When his mother and father finally return, Kazuki begs to know what is going on, but they don't know him, either. His father calls him a "looter" and throws him out into the street. Kazuki looks up and begins to argue until he sees the family nameplate. His name is missing in this world, he was never born. Humiliated in front of a gathering crowd, he apologizes and runs away in tears.

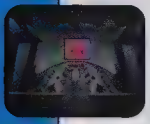
Alone again and hungry, he wanders his high school. The lobby is the ruin he saw in his earlier vision, and he stops to reflect on what has happened. As he walks across the grounds, he is suddenly blinded by the lights of military vehicles that have him surrounded. From out of the darkness, a young girl in a uniform steps forward and confirms that it is "definitely him." The moment Kazuki recognizes her as Mitsuki, she orders the soldiers to seize him. They drag Kazuki kicking and screaming to a waiting truck.

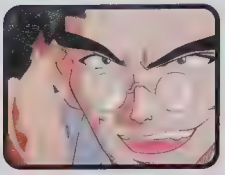
At the EDF base, Mitsuki and the soldiers escort him through the guarded halls of what he knew as City Hall. They walk down long corridors in silence as Kazuki wonders why he was taken, halting at last in front of imposing





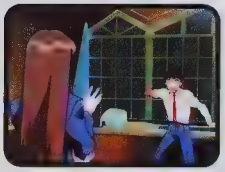






wooden doors. Mitsuki knocks, the doors slowly open ... and out runs Commander Sanada! He grabs Kazuki and tells him how glad he is to see him, that he even feels good. Again, it's too much for poor Kazuki, who screams that Sanada is a pervert.

Alone in his office, Sanada explains to him that he is indeed in a parallel world, with the lone difference that no parallel Kazuki exists here. Kazuki asks to be sent home, but Commander Sanada says he cannot, since his duties prevent him from pursuing his own research. An urgent message interrupts them and Sanada must hurry off. He leaves Kazuki with the cryptic advice to "ask her for details."



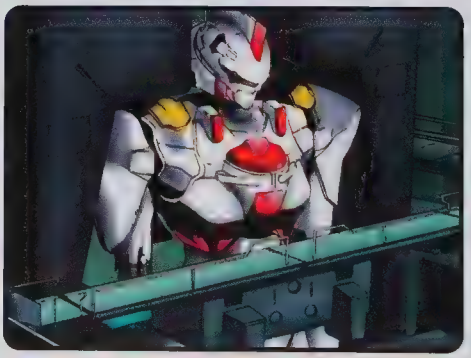
A moment after he leaves, Mitsuki Sanada walks in and Kazuki realizes that

she is the same Mitsuki from his world. They sit and she explains their situation. Mitsuki tells him she arrived a month before Kazuki, but was found by the army and given Commander Sanada's protection. She explains the origins of the robots in the excavation of an artifact years before and how Professor Rara, who now wants to conquer the world, stole that technology. Ken Sanada's Earth Defence Force is the only thing standing against Rara.

While Kazuki and Mitsuki talk, Commander Sanada enters the command centre as the announcement from the Rara Army, an "attack preview," is coming in. With trumpets blaring, "Miss Rah," the spokeswoman for the Rara Army, announces the time and date of the next attack and warns civilians to evacuate the area. While she brags about the prowess of the Rara Army, Akane Yamano demands to know who it is — "it" referring to the mystery pilot. Sanada stays silent, prompting Yamano to remind him of her authority as a UN Inspector.

Kazuki asks Mitsuki to help find a way back home, but she can't — she's been made a core robot pilot herself! More importantly, until he defeats the Rara Army, Commander Sanada will not have time to figure out how to send them home. She then reveals the reason for his arrest: in this world, only females have been able to pilot the core robots. Kazuki apparently is the only male who can do so. In the background, a message from the Rara Army is playing on the screen.

Back in Professor Sanada's office, Mitsuki tells Kazuki that it is too late: they are already involved in this world and its war. With Miss Rah's maniacal laughter in the background, Kazuki has the last words: "You're kidding...."



PARALLEL DUAL! TROUBLE ADVENTURE

EPISODE: 03

Episode 3: Illegal Guy

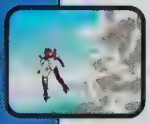
In his quarters at the EDF base, Kazuki lies on his bed, listening to the radio. The announcer is reporting on the evacuation of Tokorozawa City in advance of the Rara attack. He stares at his new EDF identification card and wonders why he has to be involved.

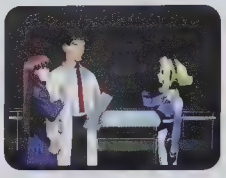
Kazuki and Mitsuki enter the EDF base the next morning, she in her school clothes, he in a military uniform. Mitsuki asks him if he has decided whether he is willing to be a pilot. Kazuki is undecided, and Mitsuki reminds him that none of this is forced on him. This makes Kazuki angry and he shouts that the only reason he was taken

into "protective custody" was to be made a pilot. Mitsuki rams her elbow into his ribs, reminding him that his existence is an important secret.

Inside headquarters, they walk through the command facility talking about why Mitsuki became a pilot. Her explanation is simple: until she ends the war, Professor Sanada, "Dad," will not have time to finish his device and send them home. To Kazuki's surprise, she also says that she's not afraid to fight in a war, for she finds it "relaxing." Kazuki has his first encounter with Grandma Nanjyoin, and both he and Mitsuki bow to her.

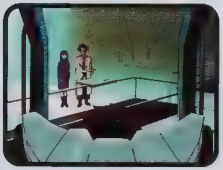
After failing to get a seat in the cafeteria, Mitsuki and Kazuki, carrying his meal with him, go to Commander

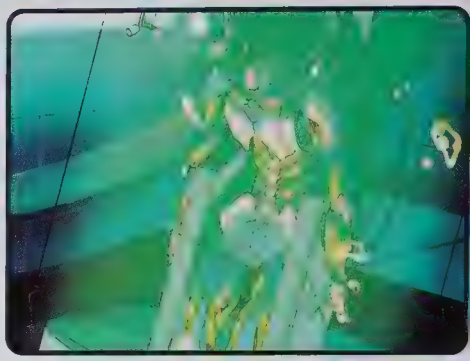




Sanada's office. From what Mitsuki says, they are expected. Just as Commander Sanada gently chides Mitsuki for calling him "Dad" in public since, in this world, he is a bachelor, in walks the pilot of the blue robot, D. She gives the Commander a silent salute, then walks to the door near which Kazuki stands. He politely introduces himself and, to the amazement of the two Sanadas, she responds. After she leaves, Kazuki wants to know who she is.

Commander Sanada explains that she is not human, but a "bioroid." D is a survivor of the ancient alien civilization found buried with the artifact that he and Rara excavated. Her body was in an advanced state of decay, and so the EDF grew her another. Her soul had survived, and the new body would allow



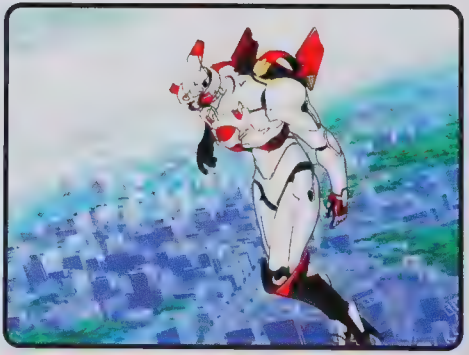


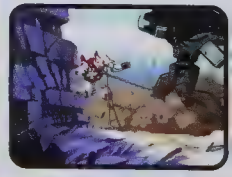
her to experience the modern world. Though he can't explain it, Commander Sanada says that her one glowing eye is D's soul. How that can be is, he says, "still under analysis."

The Commander takes Kazuki and Mitsuki into the Core Robot hanger area, where Kazuki is overjoyed to see a repaired Hartzenen. Commander Sanada, now eating Kazuki's meal, shows him how to control Hartzenen using Life Sympathy and lets him take it to the training grounds for a tryout, after teasing Mitsuki about her first time. On the tarmac, Kazuki at first takes Hartzenen through some simple manoeuvres, but quickly loses control as he flies about the grounds. After almost smashing into the headquarters building, he regains control and safely brings the

robot home. At the same time, Commander Sanada and Mitsuki are monitoring his progress: Mitsuki is amazed at his skill, and his Life Sympathy readings are again negative, making Commander Sanada quite happy.

Later, in the Commander's office, Akane Yamano is so impressed with Kazuki's performance that she wants him enrolled as Unit 1's pilot immediately. The Commander is reluctant, doubting he should be put ahead of prior female candidates. Outside, Kazuki is eavesdropping and is quite pleased. He leaves moments before Yamano stalks out, warning Sanada that, if he does not make the right choice, the UN will for him. Elsewhere, Professor Hiroshi Rara and his wife Ayuko study the playback of Hartzenen's amazing performance in battle. He wonders what Sanada is up to.



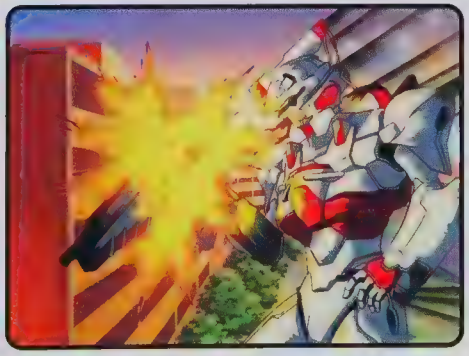


Kazuki, in the meantime, is in a meeting with Commander Sanada, Inspector Yamano, and Mitsuki. The Inspector is pressing him to enlist as a pilot. While she talks on and on about the benefits of serving the cause, Kazuki surprises them by readily agreeing. When Mitsuki asks him why, since he hates war, he replies that it is the fastest way home. That evening, Mitsuki finds Kazuki sitting in Hartzenen, studying the user's manual. She tells him he need not study so hard, but Kazuki is intent on doing a good job

The next morning, when a message comes in ordering all pilots to report to headquarters, Kazuki wakes to find he has slept all night in the cockpit. At the meeting, the staff officer briefs them on the battle scheduled for 5 P.M. that day — Kazuki's first formal battle. Later, while in the pilots' ready-room, Mitsuki tells Kazuki that Yayoi has lost her ability to pilot a Core Robot because of a Life Sympathy backwash, but he is relieved to hear she will survive.

At the battlefield, Kazuki, Mitsuki, and D wait in their robots for the battle to begin. Precisely at 5 P.M., Miss Rah appears atop a skyscraper and

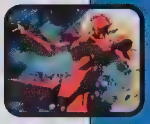
pronounces doom on those who resist. As the Rara robot, "Ancient Arms," marches down the street, Kazuki panics and attacks too early, missing with all his shots. Ancient Arms counterattacks and badly damages Hartzenen, throwing it against a building and leaving Kazuki stunned. Mitsuki rushes to Kazuki's aid, but her robot, Core Robot 2, is caught in a chokehold. Due to the Life Sympathy connection, Mitsuki herself feels pain. D tries to help, but Ancient Arms quickly knocks her out of the action.



Kazuki begins to recover and realizes his friends are in trouble. Recalling how hurt Yayoi was and seeing the same fate might befall Mitsuki, Kazuki flies into a rage and attacks. He again displays great skill as he destroys Ancient Arms, whose pilot screams in agony.

While Hartzenen and Kazuki rest, Mitsuki recovers and exits her robot. Contemplating Kazuki's success, she sees Miss Rah on the roof of a building, holding Ancient Arms' wounded pilot. They exchange glares, and Miss Rah leaves.

After the battle, Mitsuki and Kazuki talk while the EDF soldiers celebrate. Kazuki tells her he hates fighting and worries that she could have been killed. Mitsuki reveals another secret, that there was nothing to worry about. If she had been in danger of dying, she could have sent a call signal ending the battle and surrendering the territory. While buildings have been wrecked, no one has died yet. "Isn't that relaxing," she asks. Kazuki says it's ridiculous and, while D walks over and musses his hair (much to Mitsuki's surprise), he is left wondering what kind of world he has found.



PARALLEL

DUAL!

TROUBLE ADVENTURE

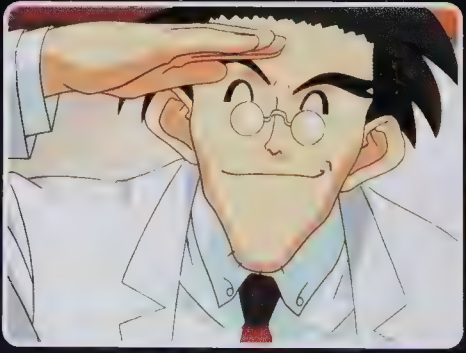
EPISODE: 04

Episode 4: No Disguise

On a sunny day after the battle with Ancient Arms, Mitsuki comes home with a bag of groceries, only to find the door to the house unlocked. At first she thinks her Dad is at home, but she soon discovers Kazuki in a room upstairs.

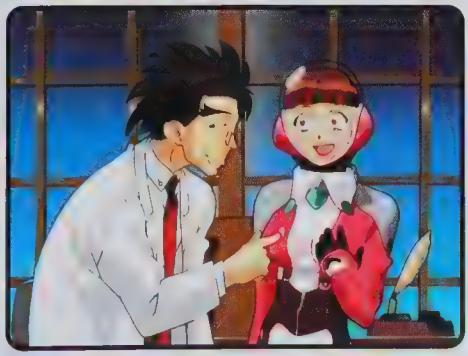
After the Commander comes home, she argues that Kazuki should live in the base dorms. She is outraged that a father would let a young boy live under the same roof as his daughter and she is concerned for her public reputation. Commander Sanada is forced to remind her that he is not her father in this world. He took her in because he felt responsible for her, just as he feels responsible for Kazuki, who has lost his family and friends. Thinking about it, Mitsuki agrees. When the Commander leaves, however, she warns Kazuki not to "get the wrong idea." He has to pull his own weight.

While Mitsuki and Kazuki come to an arrangement, Akane Yamano informs the Commander of an urgent call from Professor Rara. Rara is angry and demands to know how Sanada boosted Hartzenen's performance. Sanada teases him with all sorts of possibilities, but refuses to reveal the secret, infuriating Rara. He almost slips, though, when he says "He is top se...." Yamano cuts the connection just in time and berates the Commander for almost giving away the secret. He confidently tells her not to worry.

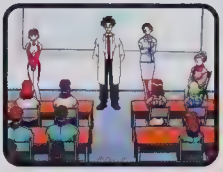


At the Sanada house, Kazuki is busy making his room liveable, while Mitsuki is on the phone with her father who will not be home for dinner. She fixes a simple meal instead of the planned *sukiyaki* and they eat in an almost-unbroken silence. Kazuki offers to help clean up and, after first resisting, she relents and lets him put away the dishes, which he promptly breaks. Irritated, she tells him to go watch TV. While this is happening, the Commander is watching a replay of the latest battle when Yayoi and her grandmother come in. Sanada reveals that it was Kazuki who saved her, and that he is now the pilot of Unit 1. Yayoi stares at his picture on the screen.

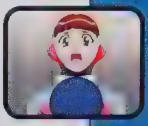
As Kazuki sits in the Sanada living room, watching television, Mitsuki comes in an offers him strawberries. After eating in another uncomfortable silence, he tells her that he is sorry for the trouble he's caused, but moving in was the Commander's idea. Mitsuki reassures him that she understands, since it is partly her fault he is here, too. As a Rara Army attack preview begins on the screen, the phone rings; it is the Commander on the line for Kazuki. He tells Kazuki to come to the base immediately. Mitsuki, curious about what is happening, goes with him.

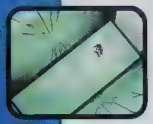


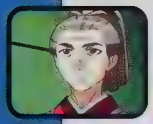
Later, in Commander Sanada's office, Mitsuki is laughing hysterically at poor Kazuki, who has been fitted with an anatomically accurate female pilot's suit. When Sanada activates the helmet, it even gives Kazuki a female face and voice. Mitsuki can't stop laughing, upsetting Kazuki, even though the Commander explains this is necessary to keep Kazuki's sex a secret. He angers Mitsuki when he jokes that Kazuki now has a thinner waist than she, and she runs out of the room. The Commander and Kazuki share some jokes about the suit's shock absorbers disguised as ample breasts, poking and squeezing them. Yamano catches them in the act, and she is not happy. The slap she gives the Commander can be heard outside the building.



On the morning of the next attack, kazuki is introduced to the EDF in his new female suit. He gives his name as "Kazuko Yotsuga," but the disguise is a failure. It appears that Mitsuki revealed the secret. Laughed at by his comrades, Kazuki is utterly humiliated and runs away. With an attack soon to come, an angry Yamano orders the EDF to capture Kazuki.







While Kazuki-as-Kazuko flees through the base, Akane and Sanada argue. She thinks of him only as a skillful pilot, while the Commander sees an ordinary boy who is skilled at operating things not in his world. To Yamano, it makes no difference: there is a battle coming and they need Kazuki. Sanada observes that it is a difference in values.

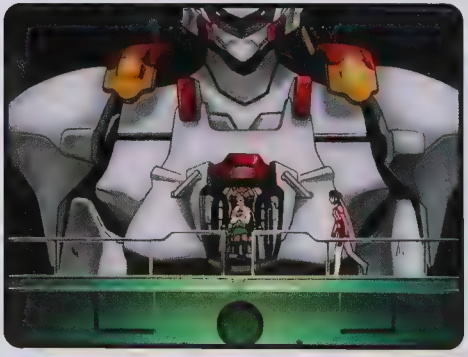
Pursued by EDF troops, Kazuki is trapped in a corridor when Yamano orders the bulkheads sealed. A crowd gathers outside the corridor door, including the Commander, Yamano, Mitsuki, and Mrs. Nanjyoin. Yamano is angry with Kazuki and argues with him through the door, but Mrs. Nanjyoin agrees with Kazuki that it was wrong to laugh at him. Yamano makes a speech about the dangers facing the world and Kazuki's duty, but he sits on the floor, despondent, until the door at the other end rises. He stands, ready to fight, but sees only Mrs. Nanjyoin crossing the opening.

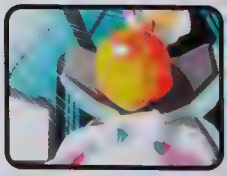
Kazuki escapes to the Core Robot storage bays, where he sees Yayoi struggling to activate Hartzenen — but there is no response. She clutches his blazer to her chest and leans back,

dreaming. Kazuki, seeing this, recognizes her as the woman he saved and rushes to her. She sees him when he

arrives, but Kazuki, recalling he is still dressed as woman, leaps back to rip off the embarrassing tunic. Yayoi comes to him and gives him back the blazer, thanking him. Her affection is clear in her eyes, but Kazuki does not know what to make of the situation. Yayoi then dashes away, while Mitsuki watches from an observation bay. Back at the bulkhead, Yamano has nearly exhausted herself making a speech to a corridor she does not know is empty.

In the end, Kazuki agrees to use the suit with the Commander's promise to make him a male version, soon. As they are cleared to take off for the battle, Kazuki notices Yayoi in the hangar area, watching him. She waves to him, and a jealous Mitsuki appears on the monitor to ask what he is looking at. While a flustered Kazuki answers, D appears on another monitor to comment that something has changed in Mitsuki's voice, further angering Mitsuki. The Commander then breaks in to order them to cut the chatter and get to the battle. The episode ends with the Core Robots flying off into the sun to face the Rara attack.





PARALLEL DUAL! TROUBLE ADVENTURE

EPISODE: 05

Episode 5: Campus Life

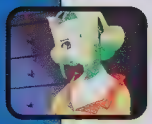
Morning sees Kazuki yawning as he leaves with Mitsuki for their first day of school together. She supplies him the handkerchief he forgot and straightens his tie, playing the role of big sister.

Over dinner the night before, the Commander had revealed that Mitsuki and Kazuki would have to assume the role of brother and sister, to which Mitsuki vehemently objected. Sanada told her she would have to accept it, as Mrs. Nanjyoin had already accepted Kazuki's transfer papers. Mitsuki reluctantly conceded, and Sanada gave them both thick briefing books, telling them they have to memorize their new backgrounds by morning.

Arriving at school, they are the centre of attention as boys ogle Mitsuki and stare with jealousy at Kazuki. Kazuki's teacher introduces him to his class and assigns him his seat — everything is an exact duplicate of his home world, including his friends, Shiozaki and Izawa.

They immediately surround Kazuki, envious of him for having such a "hot" big sister. Later that day, at lunch, Kazuki is swarmed by his friends and classmates who want to buy the *bento* lunch she made for him. Suddenly, the crowd parts as athletes, parallels of the athlete-bullies from his own world, corner Kazuki. He thinks he is about to receive a beating, but they instead beg him to give Mitsuki their love notes. At the end of the school day, Kazuki's backpack is filled with notes to Mitsuki, as is his locker.

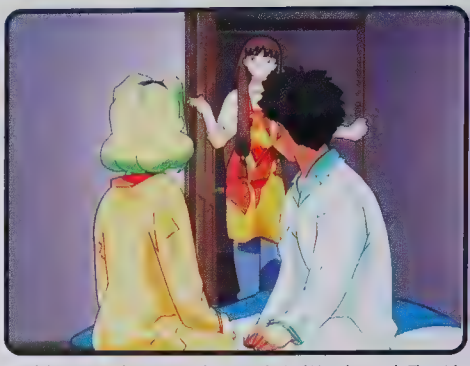
At home, Mitsuki is angry that Kazuki accepted so many letters. Etiquette demands a personal response to each. Since Kazuki accepted the letters, she tells him he has to answer



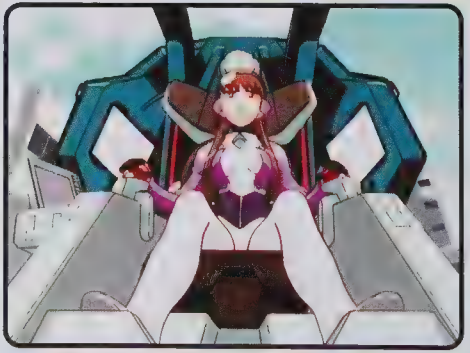
them, but does provide him a draft to use. His first effort is sloppy, so Mitsuki makes him do it again. This time, he uses his printer to save work. She catches him and makes him start all over, though she leaves him a snack. Later, in her room, Mitsuki writes in her diary that Kazuki is just like her Dad.

The next afternoon, as Kazuki and Mitsuki come home from school, she asks him what he wants for dinner. Kazuki wants curry, but Mitsuki decides to make spaghetti. Kazuki wonders why she even bothered asking. As Mitsuki gets out her key, she sees that the door is unlatched once again.

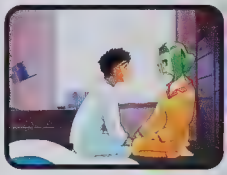
Inside, Mitsuki and the Commander are arguing while Kazuki and D watch quietly. Sanada has moved D not only into the house, but also into



Kazuki's room. The Commander explains that this is for D's emotional development, since she responds to Kazuki. Mitsuki is outraged: she is afraid that either Kazuki or D might "try something." D shocks both her and Kazuki by saying she would not mind. This is too much for Mitsuki, and she builds a wall out of furniture to divide Kazuki's room, warning D not to "do anything rash." D does not understand,

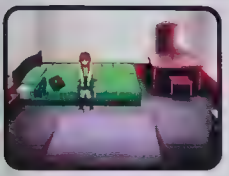


and Mitsuki is embarrassed. That night sees D and Kazuki asleep, while Mitsuki writes in her diary.



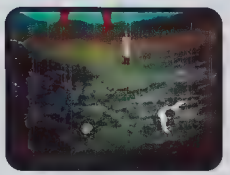
In the morning, Kazuki wakes to find D turning his alarm off for him. They kneel close to talk just as Mitsuki walks in. Angry to think Kazuki was "trying something," she slaps him. The rest of the day is spent with Mitsuki ordering them both through household chores. She tells them to go clean the house, since they can't hang the laundry right. Kazuki explains to D how to take out the garbage, including clearing off his desk. Unfortunately, she takes him literally and thinks she is to clear every desk. While cleaning Mitsuki's room, she throws out Mitsuki's diary.

That afternoon, all three are in simulators for a training session. The

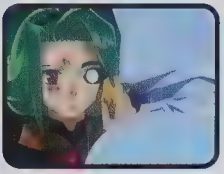


Commander explains to Yamano, Nanjyoin, and Yayoi that he brought D into his house to improve their teamwork. Yamano and Nanjyoin, however, are doubters. He is proven right, though, when the simulation shows D and Kazuki operating well as a team, though Mitsuki is left behind — and left feeling jealous.

The evening after the simulator session, Mitsuki discovers her diary is missing. D causes an uproar by saying she threw it out. They look for it everywhere around the house, but the collectors have already taken the garbage. In Mitsuki's room, Kazuki humbly apologizes to Mitsuki, since he gave D her instructions. D overhears through the door and realizes she has created a problem. Kazuki leaves

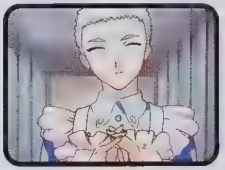


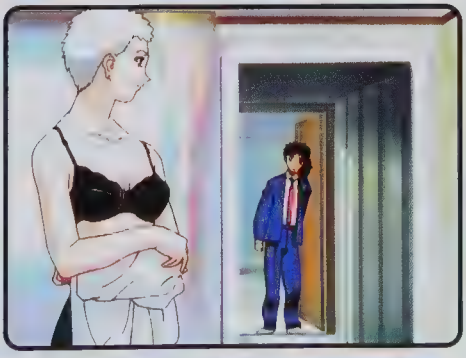
Mitsuki's room, but cannot find D, who has vanished from the house. He and Mitsuki search for her for hours in a driving rain, till they find her in a trash dump, digging barehanded for the diary. Kazuki, joins her. Mitsuki finally stops them, perhaps seeing the hopelessness of the task and feeling remorse for the way she treated them. As a signal that all is well, she dusts D off and asks them what they want for dinner. Kazuki looks to D,

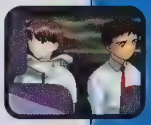


who answers "curry." Filled with joy, Kazuki says he wants curry, too. The day ends with Mitsuki writing in her new diary that she has another troublemaker to take care of, but her tone is more motherly than angry.

Some days later, Kazuki comes home to find another door in his room. Hearing something behind it, he opens it to find Yayoi in her lingerie! Flush with embarrassment, he slams the door shut just before Mitsuki walks into the room. She demands to know what is going on, but Kazuki tells her "she's changing" and blocks the door. The door flies open, knocking them both aside, and there stands Yayoi in a housewife's apron. Ignoring a shocked Mitsuki, she asks Kazuki what he would like for dinner. D closes the episode by answering for him with a mechanical "curry."







The Dual!/Tenchi Connection

Several connections exist between *Dual!* and *Tenchi Muyo!* which is not surprising, since the creator of both is Masaki Kajishima.

The most obvious are the wings that sprout from Zinv in "The World." D tells Kazuki they are called "Light Hawk Wings," a nod to the Jurai defensive weapon from "Tenchi Muyo!" that repels nearly all physical attacks. Kazuki thinks the wings let Zinv fly, though he has already flown the robot to France without them. Whether these Light Hawk Wings function the same as Tenchi's is not known.

Kazuki's own name bears a relation to Tenchi. According to Kajishima, the name came from the novel *Real (True) Tenchi Muyo.* He continues with the puzzling comment that, while Kazuki has the same name as Queen Ayaka's father, they have no solid blood relation. They are "only linked as in story lines." But, what does that mean?

The answer may well be hidden at the end of "Final Frontier." Look carefully at the scenes of people staring in shock after Zinv arrives. A sharp observer will spot someone in the lower right corner who bears a strong resemblance to Galaxy Police Detective First Class Kiyone. Look for her distinctive orange headband. Is she working undercover?

DVD Easter Eggs

"Easter Eggs," or hidden surprises in a program, are an old tradition in the software industry. This tradition has migrated to DVDs, and *Dual!* is no exception. The following Easter Eggs were found on region 1 DVDs, using an Onkyo DV-C601 player.

Secrets of Volume 1, "Visions"

There are two known Easter Eggs on this disc. First select "Corrective Vision" from the main menu, then highlight "English Subtitles." Press the "right" button on the remote. When the highlight disappears, press "enter" or "select" to access a brief comic strip. Pressing "down " then "enter" will find another. On a computer's DVD-ROM drive, selecting the top two mecha illustrations on the language screen will find the same two comics, in order.

Secrets of Volume 2, "Student Housing"

This disc has one known Easter Egg. From the main menu, select "Extra Visions." On the Extras menu, select "Line Art/Notes." Press "Right" until image number seven appears. It is a series of drawings of D. Push "Up" and the "Extra" menu choice will no longer be highlighted. Now press "Enter." A comic strip about curry will appear.

Secrets of Volume 3, "Artifacts"

Select "Extra Visions" and then highlight "Character Data," but don't press "Enter." Instead, press "Right" and then "Enter" to see a comic strip about Mitsuki Rara.

Another Easter Egg is found by selecting "Extra Visions," the "Character Data." On image 1:6, Mitsuki Rara, highlight "Extras." Then press "Up," followed by "Enter." This comic strip deals with Mitsuki meeting Mitsuki. On a DVD-ROM, clicking Mitsuki Rara's forehead from the "Extra Visions" page will find the same Easter Egg.

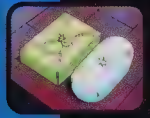
Secrets of Volume 4, "One Vision"

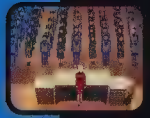
Select "Extra Visions" from the main menu, then select "Character Data." Navigate to image 4:8, highlight "Extras" if it isn't, already, and press "Enter" for a comic strip about Mitsuki Sanada reading things better left unread.

From the "Extras" page, select "Line Art/Notes." At image 1:46, highlight "Extras," then push "Up" an Easter Egg about Zinv. At image 7:46, press "Up" after highlighting "Extras" for a comic strip about D and Mitsuki Rara.

PARALLEL DUAL! TROUBLE ADVENTURE

EPISODE: 06





Episode 6: Intrigue

Early one morning, Kazuki sits at the breakfast table with a distressed look on his face. On the table before him are two sumptuous breakfasts: one made by Mitsuki, the other by Yayoi. Both watch him closely to see which he will eat.

Mitsuki tells Kazuki to hurry up or he'll be late for school. Sighing deeply, Kazuki eats both meals to avoid offending either. Later, in the house's entryway, he clutches his bloated stomach as Mitsuki leaves him a home-made *bento* lunch and heads for school. Before Kazuki can leave, Yayoi also gives him a *bento*. Looking at the two packages, Kazuki is faced with the prospect of going through this again and again.

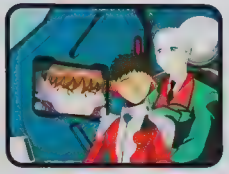
At school, the principal is addressing a student assembly to introduce a new teacher — Yayoi Schwaeli! While the male students are gasping at the new good-looking teacher, Kazuki stands there surprised and Mitsuki grunts her displeasure. Then, when the principal says she will be teaching Class 1-B, Kazuki's class, most of the boys let out a cheer while Kazuki sees Mitsuki giving him a dirty look. More of the same happens later in class when his friends see Yayoi smile at him and Kazuki sees Mitsuki glaring at him through the door.

His troubles continue at lunch when as he looks at two *bento*, Shiozaki and Izawa run up and thank him for getting them each one of Mitsuki's home-made

lunches. Before he can explain that Yayoi made one of them, a crowd of boys runs over and they all play rock-paper-scissors to see who will get the lunches. Kazuki gives up and walks away depressed and hungry. Yayoi sees him and invites him into the teachers' lounge to share her lunch. Outside, Shiozaki and Izawa listen with envy. As Kazuki leaves, his two friends corner him and question him about what he was doing alone with her. Before he can explain, Mitsuki, who has been eavesdropping, walks away with an irritated look on her face.

She is even more irritated when, at Core Robot drills, she and the others meet their new drill instructor: Lieutenant Yayoi Schwael. During simulations, Yayoi continues to give Kazuki personal attention, while reprimanding Mitsuki. Mitsuki has no choice but to bite her tongue, but her expression leaves no doubt that she's ready to explode.

Very early the next morning, Kazuki is awakened by a hammering noise in his room. Mitsuki is nailing shut the door to the walkway Yayoi built between her house and Kazuki's room.

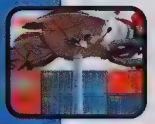
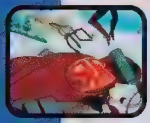


She thinks she's beaten Yayoi, but Yayoi is already in the house, cleaning. The next several days are a competition between Mitsuki and Yayoi for Kazuki's attentions at home, at the base, and in school. Mitsuki grows ever more jealous as Yayoi becomes ever more friendly with Kazuki.

At the EDF base, Mitsuki hatches a plan to get rid of her rival when she hears two women talking of Mrs. Nanjyoin's

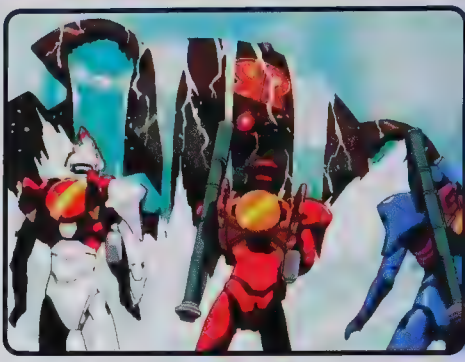
matchmaking activities. Photographing Yayoi in secret, she replaces all the photos in Mrs. Nanjyoin's book of female candidates with pictures of Yayoi. A day or so later, Reika Nanjyoin is encouraging her granddaughter to accept a marriage interview with Mr. Kamikochi, to whose family Yayoi's family owes a great debt. Yayoi protests that she isn't ready for marriage yet, but Mrs. Nanjyoin will hear none of it and tells her the interview is set for the next day, reminding her that she is getting older. When she agrees to the interview, Mitsuki, who has been spying, pumps her fist in joy. Kazuki happens by and almost gives her away by asking what she is doing. Before she can explain, a Rara attack preview begins.

There follows an argument in Commander Sanada's office. Akane

wants the interview cancelled because it is within the evacuation zone, but Mrs. Naniyoin will hear nothing of it. She suggests a four-kilometre evacuation line instead of five, while Mitsuki interrupts to swear that none shall cross it. She knows her plan is at stake. Eventually Yamano agrees to the four kilometre line, with the condition that the interview must be cancelled if the Rara army breaks through.

That night, as Kazuki studies, he and Yayoi talk through the sealed door. He tells her she does not have to go through with the interview, but Yayoi is obliged to her grandmother. Turning to the battle, Yayoi encourages her pupil to do well and make her look good, while planting a subtle hit that the marriage interview could not take place if the airport were destroyed.



On the day of the battle, the Core Robots take their positions at the end of Ooi Pier, while Yayoi, Reika, and Commander Sanada prepare for the interview at Tokyo International Airport. Miss Rah appears on the roof of a skyscraper and orders "Child of God" into battle. Small trilobite-shaped mecha distract D and Mitsuki, while "Child" attacks Kazuki, the focus of the Rara assault. The Rara robot pushes Kazuki back toward the airport. Mitsuki abandons her post to keep them from penetrating the "do-or-die" line. Kazuki and "Child" wrestle at the line, and Mitsuki presses Kazuki from behind to lend her support. At the airport, Reika and Mrs. Kamikochi are discussing her son's prospects while Sanada and Yayoi try to keep track of the battle, Yayoi seeing a rainbow as Kazuki comes into view

D calls to Kazuki that she is in trouble, just as one of the small mecha cuts off her robot's leg. He moves to rescue her just as Mitsuki takes a desperate swing to keep "Child" from crossing the line, but she misses, falls, and breaks the line herself. Commander Sanada immediately calls off the interview, to Yayoi's elation. Disappointed, Reika agrees.

Enraged at the failure of her plan, Mitsuki destroys "Child of God" and inadvertently knocks Miss Rah off her building. Moving quickly, Kazuki catches her and lets her escape, surprising Miss Rah. Professor Rara watches this from his command centre and vows to use a more powerful robot next time.

That evening, Kazuki is again at the dinner table with D, Mitsuki, and Yayoi. Both upbraid him for rescuing Miss Rah and, smiling all the while, tell him there will be no dinner for him as punishment. The episode closes with Kazuki chuckling, perhaps grateful he does not have to eat two meals again.

PARALLEL DUAL! TROUBLE ADVENTURE

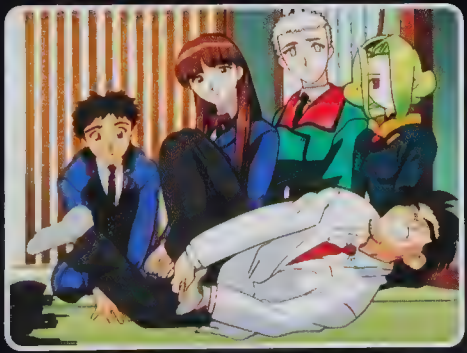
EPISODE: 07

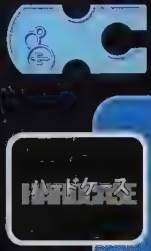
Episode 7: Hard Case

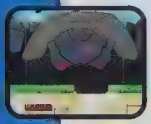
In an evacuated section of the city, Mitsuki, Kazuki, and D are under fire from a Rara "Ancient Arms" robot. Mitsuki grows impatient and leaves cover to return fire, but her shots are ineffective. As the enemy targets her with a missile, Kazuki destroys the Rara robot with a rocket.

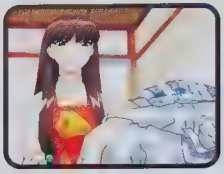
The next morning, Kazuki awakes to find both D and Yayoi kneeling by his bed to wish him a good morning. Kazuki kneels before D and reminds her that they have been in trouble for this before, just as Mitsuki walks in. In the dining room, the Commander is finishing breakfast and can hear Mitsuki yelling at the other three in the background.

The next several scenes show the contrasts in Kazuki's life as he settles into a routine: playing basketball with his friends in a Physical Education class and losing the game for them, destroying yet another robot in battle with a well-placed rocket launcher shot. The Core Robot pilots, Yayoi, and Commander Sanada attend lessons in culture and discipline from Mrs. Nanyoin, which are interrupted when both men collapse because their feet fell asleep, leaving Yamano giggling behind the screen at their predicament.







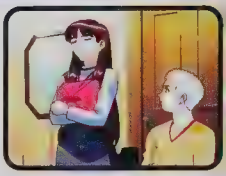


At the Sanada house, Mitsuki finishes a load of laundry. She feels she should do Kazuki's, too, but she can't bring herself to touch his boxer shorts. Just as she is about to do it, Yayoi grabs the laundry basket and breezily takes it to do at her house, leaving through the now unblocked door. Kazuki comes by and asks what she is doing. Mitsuki says nothing, but just glares at him as she leaves. Down the hall, the Commander chuckles at Kazuki's bewilderment. Whatever the ups and downs of home life, however, it is clear that the three pilots are bonding as a team. The next scene shows D and Mitsuki working together to defeat a Rara robot, to the approval of the Commander, Yamano, and Yayoi.

Long after everyone else is asleep, Kazuki is studying when he decides he is

hungry. Sneaking out to an all-night market, he returns to find the Commander rummaging through the refrigerator. It turns out that both are addicted to instant ramen. Kazuki has bought plenty and they gleefully share it, both men commenting that Mitsuki would never fix this for them. That's the moment the lights turn on: Mitsuki has found them and, with an exasperated look, fixes them a lavish meal as a "snack." Both men tell her it's wonderful, afraid to anger her.

In class at the Nanjyo Academy, Kazuki sits bored as the teacher prepares them for the upcoming trial exams. A message over the loudspeaker announces that the exams are postponed because of a forthcoming Rara attack in their area. While his friends are thrilled, Kazuki can



only wonder about his rotten luck. That evening over dinner, Mitsuki remembers she has to take some fresh clothes to her Dad, who otherwise would never change. Kazuki goes along, as does D. A disconsolate Yayoi has to stay home, since she lost the game to see who would go with Kazuki.

At the base, Mitsuki, D, and Kazuki meet Yamano, who accompanies them to Sanada's office, where he is studying a map of the front lines. Realizing from the stink that he has not had a bath in days, Yamano and Mitsuki make him take a bath. While the two are away, Yamano and Kazuki talk, and she comments how much alike he and the Commander are. After Sanada and Mitsuki return, the three teenagers leave for home, Mitsuki and Kazuki bantering

like brother and sister. Yamano comments that it is just like having a family, and Ken Sanada smiles and agrees. As the three walk home, Kazuki and Mitsuki share laughs, and D follows along in her own quiet way.

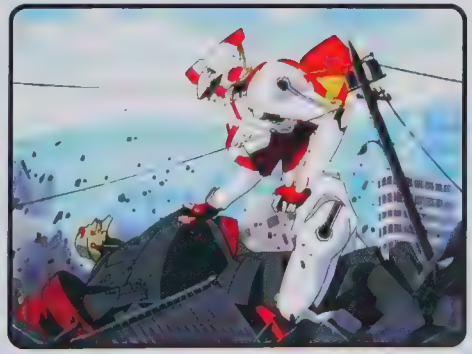
The next day brings the battle with the Rara forces. Yayoi has established a forward command post in an armoured car, and Yamano and Sanada watch from headquarters. As the three pilots reach the battlefield, all are shocked to see a new type of Rara robot: humanoid. The Commander warns them to be careful, and Professor Rara orders Miss Rah to capture the white robot's pilot — Kazuki.

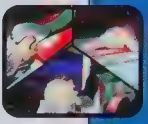
Mitsuki and D are stunned when their weapons fail to harm the new robot, which uses its power to create tremendous winds, blowing away Mitsuki and D. The Rara robot then manipulates the atmosphere to slam the area with tremendous downdrafts, smashing buildings and forcing Hartzenen to its knees. Yamano asks if this is the "power of the original," meaning the ancient technology Rara stole. It takes Hartzenen in a bear hug and lifts-off, heading for Rara territory.

Behind enemy lines, the Rara robot tries to disable Hartzenen by crushing it. As the damage mounts, Hartzenen's systems fail and Kazuki loses control. Soon he is isolated in darkness and can do nothing but listen to the sounds of Hartzenen breaking up. As the doors to the cockpit crack open, Kazuki's fear and rage take over. Seeing visions of another robot, he regains control and attacks, tearing an arm off the enemy. At EDF headquarters, his Life Sympathy registers

an incredible 100. With Kazuki and the Rara robot locked in a desperate battle, Ken Sanada is shocked to learn he can't communicate with Kazuki — the core link has been severed, indicating that Kazuki should not be able to control Hartzenen.

The Rara robot again grabs Hartzenen and takes off. While in the air, Kazuki punches through the enemy's chest and forces a crash landing, but it is still behind enemy lines, hidden by a hill. Sensors confirm the ejection of the core unit, but there is no word of Kazuki's condition. Mitsuki wants to attempt a rescue, but the Commander forbids it. Invading Rara territory would mean all-out war. Suddenly there is an explosion from behind the hill and a fireball rises into the air. Even D shows emotion at this and she, Yayoi, and Mitsuki stare in horror at what may be the death of Kazuki





PARALLEL

DUAL!

TROUBLE ADVENTURE

EPISODE: 08

MITSUKI

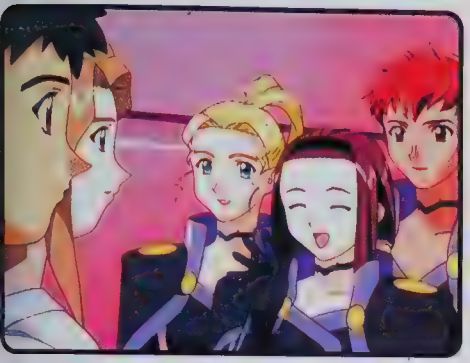
Episode 8: Mitsuki

Deep within the heart of Rara Island, Professor Rara examines The Original and gloats it was worth using for the damage it inflicted in the EDF. In the background, a woman's voice reminds him they failed to capture the pilot. It belongs to Ayuko Rara, his wife and the counterpart of the woman who abandoned Ken Sanada in Kazuki's world.

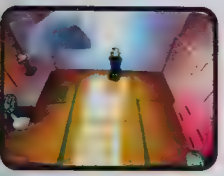
At the EDF base, three days have passed since the battle. The Commander is still shocked Rara would use The Original: EDF's robots were based on it, but are clearly inferior. As Yayoi and D watch the repairs to Hartzenen and Mitsuki stares into space from a rooftop, Commander Sanada observes that "the fire has gone out" in his pilots.

In a flashback, Hartzenen and The Original crash into a wooded hill. The cockpit opens and an injured Kazuki climbs clear, while the core unit itself is ejected. Struggling to his feet, he has just enough strength to dodge as The Original crashes and falls over a precipice. The resulting blast knocks him out.

Kazuki wakes to find himself in a bed, bandaged and well cared-for. He tries to rise, but a gentle hand restrains him — Miss Rah! She tells him to rest, not knowing he is Hartzenen's pilot.



While she changes, she tells Kazuki how he came to the island, which she reveals is also the ancient ship Rara stole, and that she has taken Kazuki under her protection. As he thinks about his predicament, Kazuki stares in disbelief as a near duplicate of Mitsuki walks out from behind the screen.



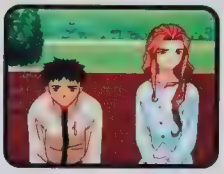
Embarrassed, she explains that "Miss Rah" is a personality she adopts for the attack previews. Her real personality is the opposite of the shameless Miss Rah. She rushes off to fix him something to eat. Mitsuki Rara, as she introduces herself, is Mitsuki Sanada's counterpart in this world.

At home, Kazuki's friends carry on as best they can. D sits motionless and silent in his room, awaiting his return. Yayoi teaches a class on poetry, but the sight of Kazuki's desk pains her. Mitsuki Sanada can't concentrate on her training and loses time and again. The Commander knows they will be hard-pressed to beat Rara next time.

Recuperating in bed, Kazuki notices he is being watched by three women in Rara pilots' uniforms: Alice Sharome, Mena Fitzgerald, and Ryla Phoenix, all friends of Mitsuki Rara. They approach in silence and, in the background, the voice of Miss Rara asks if all is ready. To his surprise, Kazuki receives a lovely home-cooked meal fixed by Mitsuki Rara. Shocked but grateful, he tries to eat, but his cast prevents it. Mitsuki Rara feeds him by hand, while her friends peep around the corner and giggle. Later, the three tell Kaoru Hayase, another friend, about the encounter and how Mitsuki Rara had never seemed so happy.

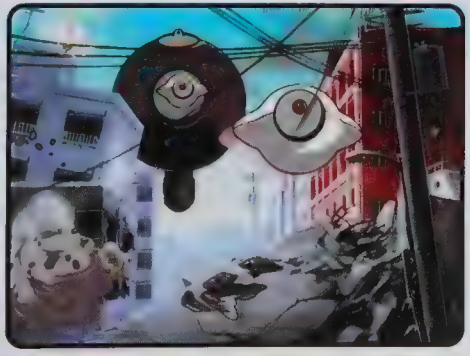
In the Sanada house, D has not left Kazuki's room. She sees visions of a civilization destroying itself, and her hands shake. Mitsuki Sanada walks in, startled to see D. She picks up the rest of Kazuki's laundry and reassures D that Kazuki will return soon. In another room, Yayoi sits lost in her thoughts, housework forgotten.

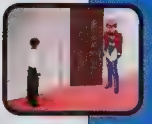
Days pass as a healing Kazuki and Miss Rara grow close. She invites Kazuki to join her family for dinner. At the table, he is alone with Ayuko, who is suspicious of him, while Professor Rara impresses him as a kind man. During dinner, Mitsuki Rara asks how long the war will go on. Ayuko explains why the war is needed — nations cannot be trusted with the ancient technology and this is the only way to gain world peace.

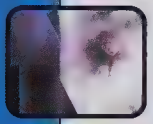


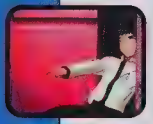
After supper, Mitsuki Rara changes to become "Miss Rah." Kazuki meets her in a hallway, but it is as if "Miss Rah" does not know him.

In another evacuated zone, the EDF battles the Rara Army: a new girl has taken Kazuki's place at Hartzenen's controls. The enemy is too powerful and the EDF suffers the latest in a string of defeats. Afterwards, in a garden on Rara Isle, Kazuki and Mitsuki Rara talk. She is ashamed to admit her side won the battle. A loudspeaker message summons her away, so Kazuki goes for a walk, torn



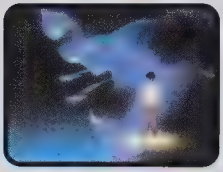






between feelings and duty. He finds an ancient pyramid; the symbol on a pillar in front of him is the same as he saw when transported to this world. Touching it, he is instantly drawn inside. Ayuko watches this from a hillside.

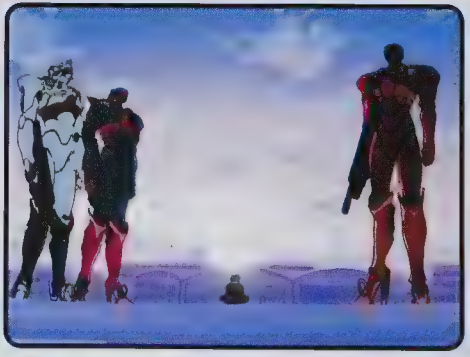
In a lab, Kaoru shows Mitsuki Rara indisputable proof that Kazuki is the missing pilot. Knowing the significance and remembering how Kazuki saved her, she commits treason to protect him and orders Kaoru to destroy the data.

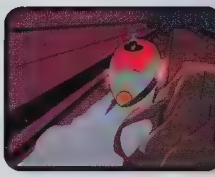


Kazuki descends into the pyramid, riding a platform of light. At the bottom, a hostile ball of energy rises from a pool and questions him. Kazuki and the energy-being argue at cross purposes: it wants to know why a man has gained access, and he wants to know why there are robots in this world and why he

doesn't exist in it. The thing declares him an enemy and an alarm sounds.

Kazuki is suddenly back in the Rara base. Soldiers run everywhere, searching for him. He is yanked into a room, where the friends of Mitsuki Rara disguise him as a Rara soldier. They shove him into a room where Mitsuki Rara waits for him. A small shuttle is ready for his escape. He goes, looking at her all the while.





Alarms blare at EDF headquarter as an unknown ship approaches Commander Sanada orders all Cor Robots into defensive positions Interestingly, D stands apart from th three robots — she is not piloting he blue Core Robot. Mitsuki Sanada i ready to destroy the intruder, when sh somehow realizes that Kazuki is th pilot. Her shots are near-misses, just t give him a hard time. Understanding he intent, the Commander orders his force to stand-down. After Kazuki lands Mitsuki tries to show her happiness a his return, but she chokes on the words Before she can recover, Yayoi intervenes Mitsuki has a fit, but before Yayoi ca take Kazuki's hand, D cuts in and fall into his arms. The other women leav him on the tarmac calling for help, to th amusement of the Commander an Inspector Yamano.

What was the "Prior Civilization?"

The source of the technology that sparked the war in the parallel world was an ancient artifact found at a construction site. From this artifact sprang the mecha technology and at least two living beings, D and Kumu. What does the series tell about that past civilization, itself? Important clues come from the technology, D's repressed memories, and Kumu's speeches.

That the prior civilization was more advanced than our own is not in doubt. It could build mecha that were controlled through Life Sympathy, it could travel the stars, and it even had the power, through its mecha, to manipulate gravity and create black holes. Whether this civilization was an earlier civilization of the Earth or came here from another world is unknown.

The prior civilization was possibly matriarchal. At the least, its females apparently had some form of dominance. Kumu speaks disparagingly of males when she encounters Kazuki in "Mitsuki," declaring that they have no control over their instincts. D reinforces this in "The World" when she tells Kazuki that the core units overreact to the combative instincts of their pilots, becoming so powerful that they were a danger. The females of the prior civilization put the limiters in place to prevent males from becoming pilots.

There is little doubt, however, that this society destroyed itself in a cataclysmic war. D's memories in "Mitsuki" show scenes of humans running in terror as nuclear weapons explode and a giant tentacled being attacks a city. Since Himc has tentacles, it is likely this being is D's memory of Himc from that long-ago war. Also, in "The World," D admits to having stolen Zinv in an attempt to end the conflict.

What happened to Ayuko Sanada?

One of the key figures in the series is Ayuko. In Kazuki's home world, she is the wife of Professor Sanada, who apparently abandoned him and her daughter years before. In the parallel world, she is the wife of Hiroshi Rara and the mother of another Mitsuki. At one point in "Ardent Desire," she remarks how odd it is that, in another universe, she and Ken Sanada had a daughter. In "Repatriate," she mockingly tells Kazuki to say hello to her other self. "The World" sees Professors Rara and Sanada conclude that the problem of the worlds being drawn together was caused by the interference of the only things that occur in one world, but not the other: Kazuki and the artifact technology. All this indicates that there are two Ayuko's, one in each world.

Another possibility presents itself, however: what if the professors were wrong and Kazuki was not the only human without a human counterpart in the parallel world? What if another person had crossed-over earlier? What if Ayuko Sanada and Ayuko Rara were one and the same?

There is evidence for this, hidden in the background of the series. One telling hint occurs in an early episode. In "Life Sympathy," Kazuki has visions of robots battling in the other world. In "Real," the two professors remark that the crossover problems began after Kazuki travelled to the parallel world. This isn't quite true, however: Kazuki's visions had begun long before, perhaps in childhood. The problem may have begun when Ayuko crossed-over: it then would have been accelerated by Kazuki's arrival. Perhaps she was transported accidentally, when cleaning Sanada's lab. Finding herself in a parallel world, she rectifies her mistake of marrying a poor man and marries a rich and successful scientist, instead. Mitsuki Sanada's comment that she ran off with another man could be an assumption to explain a mysterious disappearance. Ayuko's remarks in "Ardent Desire" and "Repatriate" would then be seen as a rueful memory in one and mocking irony in the other.

PARALLEL DUAL! TROUBLE ADVENTURE

EPISODE: 09

Episode 9: Escape

Night falls on Rara Island and Mitsuki Rara sits alone in the garden, thinking of Kazuki. Her friends watch her from hiding and decide to do something about her misery. They sneak into her room and take her diary.

The next day, Kazuki, Mitsuki Sanada, and D await a Rara attack. Kazuki notices that another woman is again playing the role of "Miss Rah" and wonders what has become of Mitsuki Rara. They easily defeat the Rara attack, but, at the end, a small robot piloted by one of Mitsuki Rara's friends fires a shell into Hartzenen. She radios Kazuki that it's something important.

At Rara HQ, Ayuko wonders why a robot would reject a pilot when Hiroshi denoting him to private and seizing power for herself.

In a corridor, an exhausted Mitsuki Rara runs into her three friends. They apologize for losing the battle — the white robot, piloted by Kazuki, is just too strong — and tell her a shocking secret. At the same time, Kazuki reads the contents of the mysterious shell. It's a letter from Mitsuki Rara, copied from her diary. Mitsuki Sanada catches him and gives him a suspicious look. At the Rara base, Mitsuki Rara is hurt that her friends invaded her privacy. They pretend they thought it was just a recipe book, but she does not believe them.

Mitsuki Sanada and Yayoi are outraged at what happened at the Rara

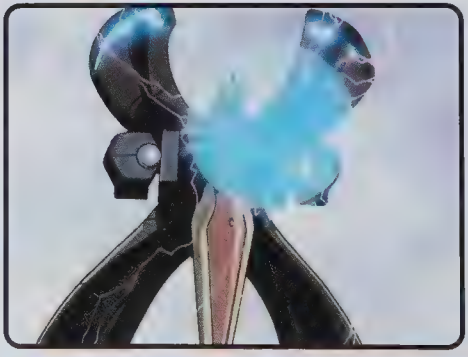
Rara walks in, not too concerned about losing the battle. Ayuko has had enough and tosses him a bucket and mop.

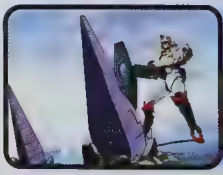
base. While Kazuki explains that Mitsuki Rara is not as bad as she seems, the women are too consumed with jealousy to listen. They have their revenge by serving him a lavish meal to show that their cooking is as good as Mitsuki Rara's. Meanwhile, the three Rara pilots and Kaoru gather for dinner, regretting what they did with the diary. Mitsuki Rara rolls in a cart to serve a meal — shark fin soup, proof she has no hard feelings towards her friends. Later, she writes in her diary she wishes she could have served the meal to Kazuki, too.

Mitsuki Rara has become a pilot. Her mother directs Kaoru in tests of her daughter's skill in an improved model of The Original. She easily destroys simulations of D and Mitsuki Sanada's robots, but she cannot fight Kazuki. The robot rejects her and she screams at the Life Sympathy feedback. Professor Rara walks in and demands to know why his daughter is being tested, but Ayuko dismisses her henpecked husband. She resumes testing and forces a confrontation with the simulated Hartzenen. Mitsuki fails again, and her mother realizes it is because of her feelings for Kazuki. Needing her to pilot the new robot, she concocts a plan.

In his office, Commander Sanada receives call on the hot line from Ayuko. She says she wants to end the war once and for all and announces an attack on the EDF base for 3 P.M. that day. As Rara forces mobilize, the Commander addresses his troops, pointing out their desperate situation: if they lose the battle, they lose the base. At Rara HQ, Kaoru urges Mitsuki to escape. Piloting the new robot would be far too dangerous for her, if she were to face Kazuki. Kaoru warns her that Ayuko will do anything to have her pilot the robot. Resolved not to fight Kazuki, Mitsuki runs to her room, where she and Kaoru find Ayuko and the three Rara pilots having tea. Her mother has taken them hostage and has them at gunpoint, forcing Mitsuki to submit.

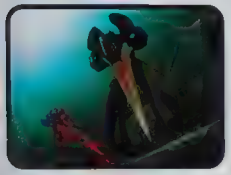
The three Core robots stand ready as the enemy approaches. They are not prepared, though, for the arrival of another Rara robot — a huge thing that towers over the battlefield. D recognizes it and screams. It is "Himc," a super-weapon from her ancient civilization. She collapses in shock, out of the battle. Himc blasts a way into the underground base and the Rara robots invade.



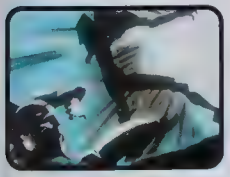


On the surface, Kazuki prepares to fire when two ships land before him. They contain Kaoru and the three pilots, who beg Kazuki not to shoot: Mitsuki Rara is Himc's pilot! Ayuko has placed her under mind control. Kazuki rushes Himc and tries to break the control over Mitsuki, but it's no use. Himc fires

again, collapsing the surface and dropping Kazuki into the outer caverns of the EDF base.

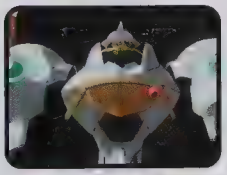


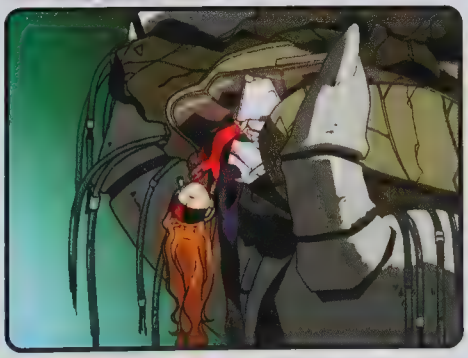
Underground, Mitsuki Sanada fights desperately against the invaders, who have burst into the headquarters itself. She confronts Himc and the parallel Mitsuki. They are too powerful smashing her to the ground. Just as Mitsuki Rara is about to destroy Mitsuki Sanada, Kazuki interposes Hartzenen and tries once again to break the spell over Mitsuki Rara. Though she seems to hesitate, Himc begins building power for a killing blast.



In Block 23 of the EDF base, the Rara rampage uncovers a door bearing the symbol Kazuki saw when transported to this world — and on Rara Isle. An explosion blows out the door from behind and, as Himc fires at Kazuki and D screams, something attacks Rara robots in Block 23. In the EDF command centre, sensors report something with a Life Sympathy reading of -300 approaching the cavern. Bursting through the cavern walls, it confronts Himc by the ancient alien ship. D recognizes it: it is "Zinv," another ancient robot.

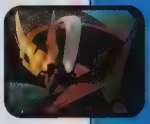
Kazuki sits motionless in Hartzenen. He is almost catatonic from

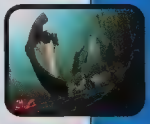


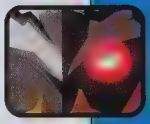


Himc's blow, yet he can see himself through Zinv's sensors. Suddenly teleported to Zinv, they plunge into battle with Himc, fighting as one. Zinv punches through Himc's force field, and rams his fist into the robot's chest. Ripping out its internal wiring, Zinv and Kazuki rescue Mitsuki Rara. As Himc self-destructs, Zinv drops to its knees and Mitsuki Rara falls gently to Earth.

On the ground, Kazuki runs to Mitsuki Rara. Dazed for a moment, she remembers what happened and buries herself in Kazuki's shoulder, weeping. While most of the EDF looks pleased at the victory, Mitsuki Sanada and Yayoi are jealous of the newcomer. D stands still, staring at Zinv.







PARALLEL DUAL!

TROUBLE ADVENTURE

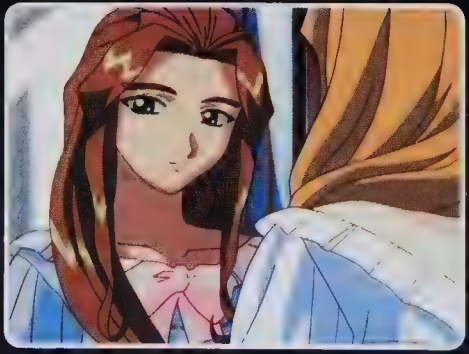
EPISODE: 10

Episode 10: Repatriate

Commander Sanada and Kazuki are conducting tests on Zinv at the EDF base. Analysis of the data convinces them that Kazuki's negative Life Sympathy and his uniqueness in the parallel world are all connected to his ability to control Zinv.

In passing, he mentions Mitsuki Rara has been released from probation.

An elated Kazuki forgets he is in Zinv and almost wrecks the test area.

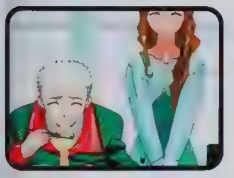


Becoming part of the EDF, Mitsuki takes lessons from Mrs. Nanjyoin and becomes a cook in the base commissary. Inspector Yamano worries Commander Sanada has allowed her too much liberty, but he is more concerned with the long lines for her cooking.

At the Sanada house, Mitsuki introduces herself and says the Commander has invited her to live there. Yayoi, Mitsuki Sanada, and D greet this with a stony silence. Mitsuki Sanada finally agrees, surprising Kazuki and Yayoi, then leaves to call her father. Through the closed door, they hear her arguing with the Commander. She does not want Miss Rara staying in her room. The Commander counters with a shocking offer: if it is such a problem, Miss Rara can stay with Kazuki. Mitsuki Sanada immediately changes her mind.

Later, Mitsuki enters her room to find Miss Rara brushing her hair at the

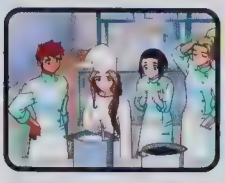
mirror before bed. Mitsuki Sanada stares at her counterpart, who asks if something is wrong. She wants to know what Mitsuki Rara sees in Kazuki. She replies that he complimented her cooking and that he needs someone to care for him. Mitsuki Sanada warns her that Kazuki will compliment anyone's cooking. Miss Rara says that it is because he is so sweet. To herself, Mitsuki Sanada agrees. Next door, Kazuki is relieved they aren't fighting. He collapses on the bed, exhausted.



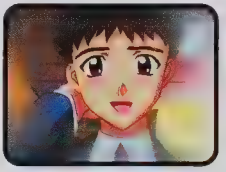
At the EDF, Kazuki asks Miss Rara what is for dinner. Asked what he wants, he replies he likes everything she fixes. Neither sees Yayoi, who is having a fit. Mitsuki Sanada sneaks up behind her and warns that Mitsuki Rara will soon take over the kitchen, implying Kazuki's heart is next. This sends Yayoi into a panic, and she runs off. When Miss Sanada comes home with groceries, she smiles thinking she hears Yayoi yelling at Mitsuki Rara in the kitchen. Opening the door, she is dumbfounded to see Yayoi happily slurping noodles made by Miss Rara.

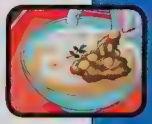
That evening, Mitsuki Sanada glares out her window. D comes to her

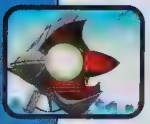
and asks why she is so grumpy. Mitsuki complains that everyone is acting silly over Miss Rara, especially Kazuki. When D states that Mitsuki is jealous, Mitsuki tells her she has it all wrong. Kazuki walks in wondering what all the noise is about. Mitsuki shouts at D that she is not jealous and stalks off. D leaves, and Kazuki is left puzzled as ever. The next morning, he is confronted with three breakfasts: one from each Mitsuki, and one from Yayoi. Miss Sanada and Yayoi look on expectantly while Mitsuki Rara looks embarrassed and Kazuki tries to think of the right thing to do. Then D walks in with her breakfast offering, pouring curry over everything.



Alice, Mena, and Ryla have become Miss Rara's kitchen assistants, where they pressure her to ask Kazuki out. When she says she can't, they take action cornering Kazuki and leaning on him to ask her out. At home, he finally works up the nerve to ask her for a date. Mitsuki Sanada overhears and blames Kazuki for their lack of romance, because he is so formal with her. Later, while thinking about the upcoming date, Mitsuki Rara meets D in an EDF corridor. D just stares at her, and Mitsuki keeps walking. When she turns to say something, D is gone.



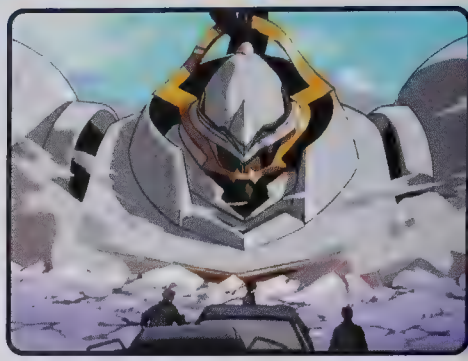




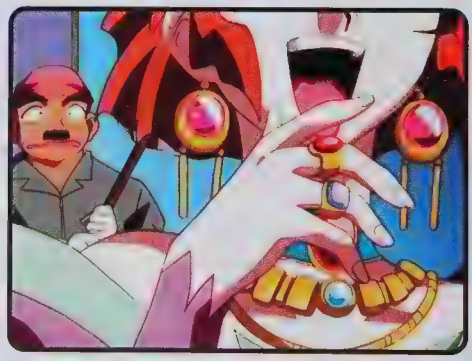
Under Rara Isle, Ayuko talks with the energy being, Kumu. She holds a secret UN report that reveals Kazuki's secrets. Kumu argues that the boy is dangerous and must be destroyed. Ayuko agrees and says also she must recover her daughter.

In her EDF office, Akane Yamano is on the phone with her superior, who brooks no argument as she agrees to his orders. Leaving her office, she passes Commander Sanada without saying a thing. He is summoned to a hot line call from Hiroshi Rara, who reveals he knows Kazuki is from another world.

At the base kitchen the next day, Kaoru and the three pilots chase Mitsuki Rara out so she can get ready for her date. She goes to a dressing room to change, but Yamano and two UN guards trap her there. Meanwhile, Hiroshi tells Ken Sanada the UN has contacted the Rara Army and plans to shut the EDF down. In the changing room, Yamano presents an order giving her authority over Mitsuki Rara, who meekly agrees. Mitsuki Sanada overhears this and rushes to tell Kazuki, who has been waiting in a plaza for Miss Rara.



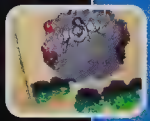
Akane and the guards take Mitsuki Rara to a limousine, planning to return her to the Raras. Ken Sanada approaches and wants an explanation. Yamano refuses to give one, replying that she must obey orders. As they drive off, Kazuki throws himself in front of the lead vehicle. Growing angrier by the moment, he demands to know why this is happening. As a guard pulls Kazuki off the vehicle, Zinv feels his rage and bursts from his bay, blocking the convoy. Commander Sanada urges her again to disobey orders, and the gathering crowd of EDF personnel backs him up. Akane agrees, knowing the UN will dismiss her. While they talk, Mitsuki Rara and Kazuki enjoy a tearful reunion.



While this moment, the Rara Army launches a surprise attack on the base. The core robots man their posts, Zinv replacing Hartzenen. The battle goes easily thanks to Zinv's power — too easily for Yayoi and the Commander, who suspect a trick by Ayuko. As they are mopping-up the Rara forces, a new aerial vehicle appears. Of alien technology, it takes aim at Kazuki and Zinv, who are moving slower and slower. Ayuko tells Kazuki to say hello to her other self and the new vehicle to fire. Kazuki counters with a blast that destroys the enemy vehicle. The enemy's shot hits Zinv, however, and the robot is engulfed in a pillar of white fire. When it clears, Zinv and Kazuki are gone. Ayuko laughs maniacally while D, Yayoi, and the Commander gasps in disbelief and Mitsuki Rara faints. Ayuko has sent Kazuki back to his own world!

PARALLEL DUAL! TROUBLE ADVENTURE

EPISODE: 11



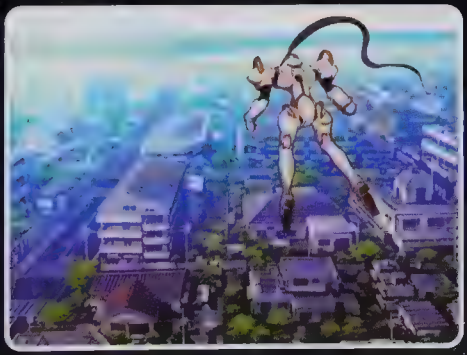
Episode 11: Real

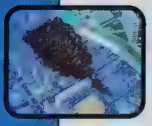
The fire vanishes from around Zinv and, when Kazuki's vision clears, he sees he is at his school. From the pool Shiozaki and Izawa stare up at him. Kazuki is confused: there is no sign of the enemy. A radio message arrives from Mitsuki Sanada ordering him to head immediately for the sea. Launching Zinv into the air, Kazuki obeys, noticing that the city is undamaged.

Kazuki pilots Zinv to an underwater cave, where he meets Mitsuki. Leading him down a long tunnel, she stops at a set of large doors and knocks. Expecting the Commander, he is horrified to find Professor Rara rushing out to hug and nestle him.

Inside, Professors Sanada and Rara tell Kazuki he is back in his original world. He immediately wants to be sent back, but Mitsuki interrupts that it is impossible — she returned a month ago and the battle likely is over. Later, Kazuki watches as scientists examine Zinv. Rara and Sanada begin to quarrel over the credit for proving the parallel world, while Kazuki sees Yayoi's counterpart studying Zinv. She does not recognize him. He asks for a phone to call his parents, but the professors tell him that would not be a good idea. They explained his disappearance by telling the Yotsugas he eloped — with Mitsuki. Mitsuki reassures him it is okay with her and, since they are in their own world, they might as well enjoy being back.

The next morning, Mitsuki rousts Kazuki out of his bed for breakfast. At the table, she has cooked him a splendid breakfast. Kazuki eats heartily, but is bothered by memories of Yayoi, Mitsuki Rara, and D. As Mitsuki hangs his boxer



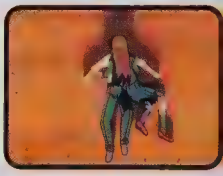


shorts to dry, a melancholy Kazuki looks down on Zinv and remembers the last battle.

Night comes, and from the balcony of the house Kazuki sees his world's Akane Yamano arrive in civilian clothes. After dinner, Mitsuki serves him strawberries, this time sitting next to him. She looks at Kazuki, evidently daydreaming, but the mood is spoiled when he mentions seeing Yayoi at the facility. Changing the topic, she asks if Kazuki wants to see his parents' house tomorrow. He happily agrees, but she warns they have to be inconspicuous.

Wearing dark coats, hats, and sunglasses, they take the bus from Kanayama Town to Kazuki's neighbourhood. His parents are away, so they sneak into his house. Mitsuki checks out the kitchen, while Kazuki goes to his room and logs-in to his email. Mitsuki comes in and says she has never been in a boy's room before. He is embarrassed when she finds some men's magazines under his bed, but she just smiles at him. Leaving the house, Kazuki looks one last time at the nameplate. Mitsuki hugs him close and they spend the rest of the afternoon sightseeing and having fun together.

Their date is cut short when an alien ship suddenly appears over the city. It vanishes in a few moments, but the destruction it left behind and the fact that others saw it mean that this was real, not a vision. Rushing back to the facility, they stop short when they see Zinv has risen. Inside, the professors are watching news of the incident and talking of releasing their findings. Mitsuki and Kazuki enter and he asks to know what has happened. The scientists explain that others started having visions soon after he left, but that this latest was the first physical manifestation.



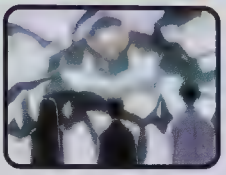
That evening, Kazuki and Mitsuki are at the shore, talking. Suddenly, Mitsuki leans down and tickles him. Kazuki laughs and struggles until he knocks her hand away and she falls on top of him, their faces close. After an embarrassed silence in which she may be thinking of kissing Kazuki, he tells Mitsuki she is crushing him. With a look of horror, she realizes her position and leaps to her feet.

Their evening is interrupted when another vision begins: Hartzenen fighting with a Rara robot. When the

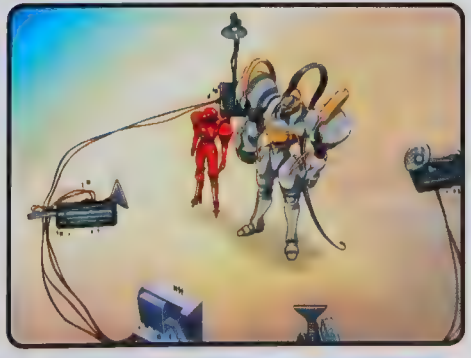
enemy tears off Hartzenen's arm, a bit of metal cuts Kazuki's face and he realizes this is real. He just pulls Mitsuki aside in time as Hartzenen crashes to the ground. At the laboratory, Zinv howls defiance at the Rara robot and, as the ground shakes the researchers learn that space and time are breaking apart. Kazuki stands before the Rara robot, shielding Mitsuki, when Hartzenen hits the enemy with a shot. At that moment, the robots vanish and everything returns to normal except for the dropped weapon stuck in the lake.

Later, the professors are talking and Sanada theorizes that the presence of Zinv somehow is causing the dimensional crossovers. They agree to send it back, and Kazuki asks to go, too, knowing he will not be able to return home again. Later, he and Mitsuki sit on the beach. Shyly, she asks him if he wouldn't rather stay with her and her father. When he does not answer, she looks and sees he is asleep. Irritated, she slaps him and turns away.

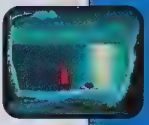
The time comes to send Zinv to the parallel world. Mitsuki's red Core Robot CR-2, stands next to it. Professor Sanada says he is sending his data to his other



self. Since there is no alien artifact in his world, the parallel Sanada will have to fix the problem. As the transporter device activates, Zinv steps forward and puts its hand out, offering to take Kazuki. Kazuki agrees, and Mitsuki surprises everyone by saying she is going, too. She wants to end the war so they can both come back home — and Kazuki needs someone to look after him. They say their good-byes to the professors and, in a swirling golden light, they vanish

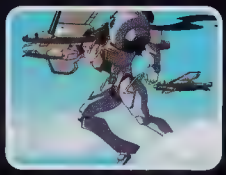


A moment later, Zinv floats under the sea. A large vessel passes overhead and a giant robot swims toward Kazuki. He prepares for combat, but he stops when he hears the voice of Mitsuki Rara, who is piloting Hartzenen. On board the ship, he sees his old friends. Mitsuki Rara begins to cry and run to him, but a teary Yayoi races ahead and hugs him close. Even D comes up and touches his blazer. The Commander tells him the EDF has been outlawed and that the alien warship is their mobile headquarters. Kazuki is confused, but then notices that Mitsuki Sanada is missing. Commander Sanada gives him the bad news: Mitsuki arrived a month before and was captured by the Rara Army.



PARALLEL DUAL!
TROUBLE ADVENTURE

EPISODE: 12

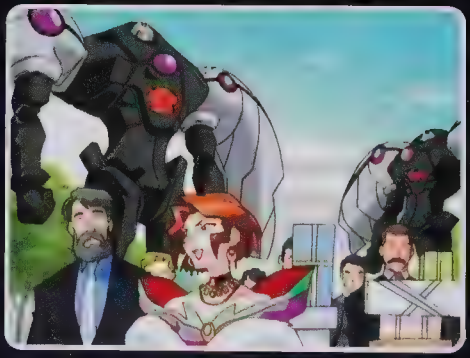


ARDENT DESIRE

Episode 12: Ardent Desire

On her return, Rara forces occupying the former EDF base captured Mitsuki Sanada. The Commander and the others, speaking on the bridge of the alien warship, assure Kazuki they wanted to save her, but there was nothing they could do.

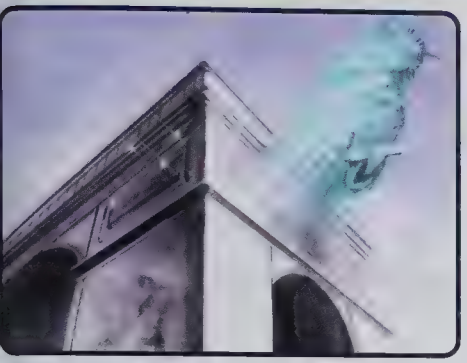
Commander Sanada comforts him with the thought that Hiroshi Rara would do nothing to harm her, but Mitsuki Rara worries her mother would.



Hayase summons the Commande to the lab to confer about the data Kazuk brought back. After he has gone, Mitsuk Rara suggests to Kazuki that they leave t find Mitsuki Sanada, but he has no ide where to look. Alice, Mena, and Ryl solve the problem by turning on th world news: Mitsuki is in Paris wit Ayuko Rara — now Chairman of th United Nations.

Meanwhile, Kaoru and Sanad study the data from Kazuki's world: the show parallel distortions occurring i both worlds. According to the origina Sanada's analysis, the phenomena ma be caused by the interference of thing that do not exist in both worlds. Befor Hayase can finish, Yamano runs in to tel the Commander that Kazuki and th others have gone to rescue Mitsuki.

In Paris, Ayuko has taken Mitsuk Sanada shopping. With the President o France serving her in a dress shop, sh



notices Mitsuki Sanada standing sullenly apart. Ayuko recalls Mitsuki's capture a month before and her surprise at meeting a twin of her daughter. It also unsettles her that, in another universe, she and Ken Sanada had a daughter.

Just then, Kazuki arrives in Zinv. Mitsuki is thrilled that he has come to rescue her at last. As Kazuki battles the Rara robots, her joy turns sour when Mitsuki Rara appears in Hartzenen and Kazuki has to save her from the enemy. Disappointment and jealousy in her voice, Mitsuki Sanada wonders if Kazuki came to save her at all. Ayuko notices this.

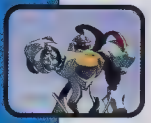
At the same time, Kaoru notices the start of another of the space-time distortions. As the warping reaches a climax, a light appears over the Arc de Triomphe and the Statue of Liberty materializes, melded with the French monument. Recovering his wits, Kazuki sees Ayuko and Mitsuki are gone: the rescue mission has failed. In her helicopter, Ayuko overhears Mitsuki's bitter complaint that Kazuki didn't come because of her.

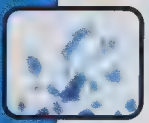
On the EDF warship, television news reports the Statue of Liberty is both in Paris and in New York. Hayase calls the Commander to the labs to see a graphic showing both worlds merging. When the process finishes, each will be destroyed. Meanwhile, at the Rara base, Ayuko reports to Kumu that they can indeed use Mitsuki Sanada, but her feelings for Kazuki interfere. Thinking later in her salon, she conceives a plan after Hiroshi shows her a satellite picture. Ayuko takes it to show to a pouting Mitsuki. It is of Mitsuki Rara, D,

and Yayoi hugging Kazuki on his return from his world. Mitsuki can barely contain her jealous anger.

Klaxons blare as the bridge monitor on the EDF ship shows Rara Isle is moving, a large force of robots flying ahead of it. Above the island floats the rebuilt Himc. Mitsuki Rara explains the previous Himc was incomplete, but this one looks finished. D clutches her head in fear. They are all stunned to hear Mitsuki Sanada's voice come from Himc, ordering them to surrender and appealing to Kazuki to come home with her. When he resists, she opens fire on the ship. Mitsuki Rara speculates that she may be under mind-control.

Determined to save her, Kazuki heads for Zinv. D blocks the door, begging him not to go. Even Zinv has no chance against the now-complete Himc.



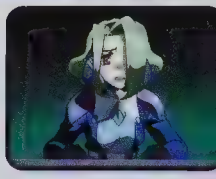


Kazuki gently tells D she may be right, but he has to help Mitsuki. D does not resist when he leaves. While Kazuki is in battle, Mitsuki Rara discovers that Himc's blast wrecked the core robot launch gate, where the crew is frantically making repairs. To help Kazuki, Yayoi returns fire with the alien ship's guns, destroying many Rara robots.

As the space-time distortions grow worse and the worlds merge further, Ken Sanada contacts Ayuko and begs her to stop — the destruction of both worlds is imminent. Though Hiroshi appears to realize the danger, Ayuko refuses to listen. After she cuts him off, a burst of energy fills the area and the island rises from the ocean, revealing itself to be an alien battleship. A smiling Ayuko fires on the EDF ship.

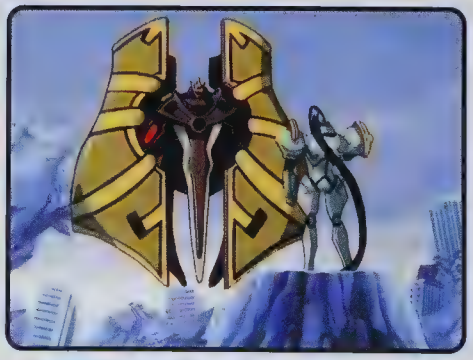
Behind Ayuko's back, Hiroshi contacts the Commander to ask if he is sure of his conclusions. They agree to a data exchange: Sanada's information on the phenomena and Rara's data about the artifact. This takes place as more buildings from Kazuki's world appear, jumbled at odd angles. Hayase warns Commander Sanada of the growing distortion and he realizes there is little time left. Rara calls back with the answer: to stop the pending disaster, they must eliminate either the artifact technology or Kazuki. The contention between the two is drawing the worlds together. Sanada agrees and assures Yamano that his choice is to destroy the technology, not Kazuki.

D interrupts the Commander, begging him not to do it. Weeping, she tries to explain the importance of the



artifact to him, but can't. She turns an
runs out of the room. Commande
Sanada believes destroying the artifac
will mean D's destruction, but he has n
choice. He gives the order — and th
ship's engines go dead. D has locke
herself in the engine room and hacke
into the main computer, cutting-o
power. Yamano and Sanada argue abou
what to do, but Mrs. Nanjyoin cuts i
and says she will take care of it.

The ship's crew clears the hanga
doors and Yayoi sends the core robot
into battle to aid Kazuki. In the EDF ship
Reika sits patiently outside the engin
room doors, having arranged to show I
images of Zinv in battle. D tries to ignor
them, but can't. On the ruins of th
island formed from the merging worlds
Kazuki confronts Himc, asking Mitsuk
to come home. Mitsuki Rara's friends fl
overhead in D's core robot and Him
shoots them down. Kazuki now know
Mitsuki Sanada has been brainwashed
When Mitsuki Rara appears next t
Kazuki, Mitsuki Sanada's anger rises an
she fires a blast at her rival. Kazuk
shoves her out of the way and takes th
hit, both caught in a vast explosion. I
the engine room, D gasps in horror.

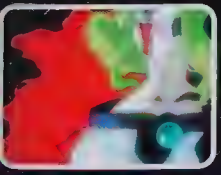


EPISODE: 13

Episode 13: The World

Zinv's plunge into a crevasse and the possibility of Kazuki's death brings Mitsuki to her senses. Overjoyed when Zinv crawls out of the chasm, her jealousy rises when Mitsuki Rara rushes to him. Himc shoots at them, which scares Mitsuki because she did not mean to. Mitsuki Sanada realizes Ayuko has used her and now controls Himc remotely.

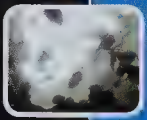
In the engine room, D is trapped by her fear of death. Kumu contacts her and tells her that her dependence on technology and her fear of losing it was the reason she stole Zinv in the ancient wars. D can only repeat that she is scared.

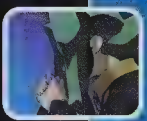


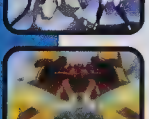
Meanwhile, Himc tears Hartzenen's arm off and a Life Sympathy backwash rips through Mitsuki Rara. Kazuki begs Mitsuki Sanada to stop, but she can't. Himc's tentacles batter Zinv, finally impaling it through the chest and pinning it to the ground. It appears to all that Kazuki is dead.

Seeing this, D screams and runs to the bridge, where sensors detect faint life readings from Zinv. D asks the Commander what she should do. He asks her what she wants to do. She replies she was afraid of dying and stole Zinv to end an earlier war, but stealing it caused the deaths of her friends. She was the one who locked away the technology found in the artifact at the excavation. She is confused because now she is more afraid of losing Kazuki than her own life. The Commander tells her she feels love. Tears streaming down her face, she agrees; she now knows what to do.

Leaving the rest of the crew behind on the island, D takes the ship. Mrs. Nanjyoin teases Sanada for using the

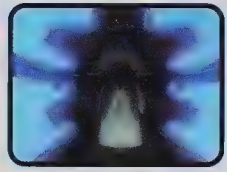






word love, but he admits he enjoyed living with the kids, perhaps admitting to a bit of love, himself.

D heads directly toward Ayuko's battleship. As Ayuko fires desperately, Kazuki revives and calls D's name. Kumu detects his life force and tries to kill him, but fails. Barely touched by Ayuko's fire, D rams her ship unto the alien battleship. In the explosion, D's astral body vanishes from her eye, which itself shatters, replaced by a human one.

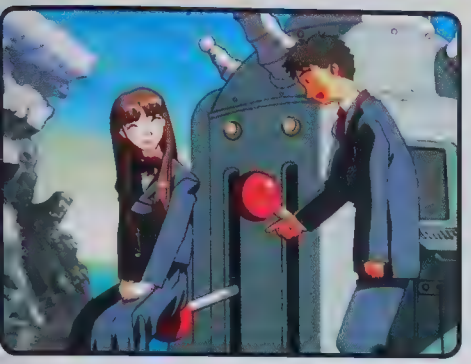


Kumu tells Kazuki that all this is his fault: his friends will die because of him. To save them, Kazuki must disappear. Tired and injured, Kazuki recalls past visions and is almost swayed by Kumu's lies. Then he hears D's voice, warning him not to be deceived. He thinks back and sees the moment his father found the artifact — the reason he does not exist in this world is that Zinv is his counterpart.

A light shines from below in front of Kazuki, and through it rises D, reborn. She tells Kazuki this is her real body. She had feared returning to it because of her dependence on technology. Now, she is not afraid. As she puts her hand on Kazuki's, Zinv pulses to life. Nano-fiber systems repair the damage, and it frees itself from the impaling tentacle. "Light-hawk wings" spring from Zinv' shoulders. She tells Kazuki the core unit overreact to their pilots' aggressiv instincts. Men make them almos uncontrollable, so the ancient wome fitted them with limiters allowing onl female pilots. D has removed that lock Zinv is now at full power. Kazuki blushe when D says this is the power of the lov between them.

Attacking Himc, Kazuki rips ou the cockpit holding Mitsuki Sanada Tears of joy flow as she thinks of bein reunited with him — only to be handed off to Mitsuki Rara in Hartzenen while h finishes Himc.

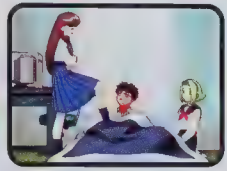
Kazuki destroys Himc with a gravitational vortex. Kumu fire hundreds of energy blasts at the crew lef on the ground when D took the ship, bu Kazuki forms a black hole that draws al the bolts to itself. As the forces build to a critical level, Hiroshi Rara seizes powe and orders an evacuation, slapping Ayuko when she resists. In Zinv's cockpit, D say she is ready even to die with Kazuki — Kazuki comments it is better to stay aliv together. Outside, the gathering energ explodes. When the fireball clears, Zinv i



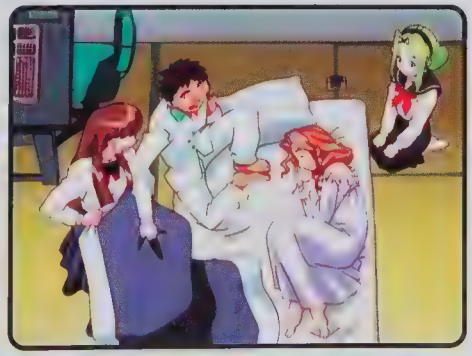
floating above the crater where the alien battleship had been. The ancient artifact has been destroyed.

Later, the survivors have all gathered on the beach. Zinv stands offshore on a freighter. They must destroy Zinv to stop the merging of the two worlds, but the Commander doesn't know what will happen to Kazuki when it happens. Kazuki is still willing to do it, and he and Mitsuki Sanada walk to a terminal. He pushes the button — and nothing happens. He has pushed the wrong one. While Yamano yells at the Commander, Mitsuki accidentally sits down on the right lever, throwing the switch. The bomb detonates, and the whole area is engulfed in an explosion.

Light streams through Kazuki's bedroom window, and D's voice calls for big brother to wake up. Mitsuki Sanada gets impatient, and steps on his stomach — Mitsuki Rara is there with him! Kazuki denies anything happened, and D says she

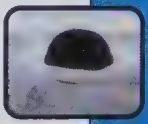


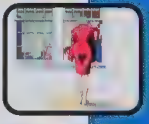
has been sleepwalking again. Just then, Yayoi comes in through the window and Mitsuki Sanada yells at her for always doing that. When Yayoi and Mitsuki Sanada see Mitsuki Rara asleep on Kazuki's shoulder, the two jealous women trundle her out to get ready for school.



Alone in his room, Kazuki wonders if his adventures were all a dream. His parents went abroad years before and left him with Uncle Sanada, his daughter Mitsuki, and his adopted daughter, D. Yayoi is his homeroom teacher, while Akane Yamano is Uncle Sanada's wife. At the breakfast table, Uncle Sanada is busy reading a newspaper bearing an article about a great discovery by Dr. Rara in Italy: it looks like a core unit. Kazuki is convinced it was all a dream.

On the way to school, Mitsuki Sanada glances at Kazuki and asks him what he was thinking when he destroyed Zinv. Shocked, Kazuki realizes it wasn't a dream. She asks again: did he want to combine the two worlds and keep them all together? She complains that it is an inconvenience. He starts to apologize, then remembers she threw the last switch, meaning her wishes had something to do with the new world, too. He starts to ask if this world isn't also a result of her desires, but she finishes the sentence for him with a smile: "Isn't this world great?"

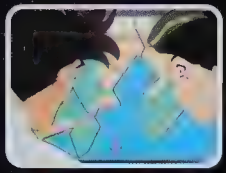


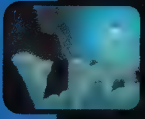


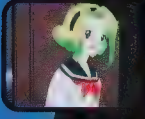
PARALLEL DUAL!

TROUBLE ADVENTURE

EPISODE: 14

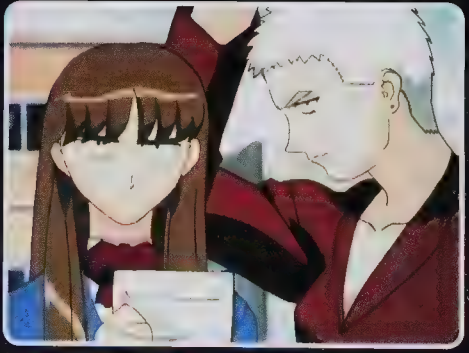






Episode 14: Final Frontier

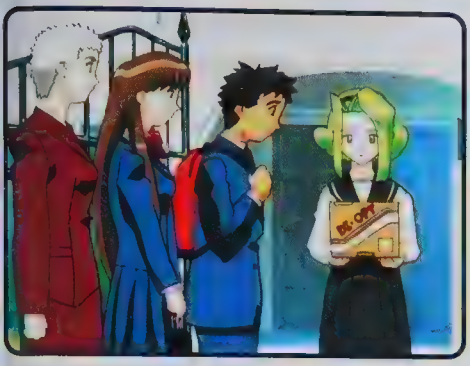
Ken and Akane Sanada are at home, talking about their adventures and watching a weather-report on the TV. Ken marvels at how Kazuki integrated two separate worlds, when a news bulletin reports an earthquake under the sea off Japan, near where they destroyed Zinv. Akane wonders if it is the giant mecha.



Meanwhile, a diving pod surveyin the ocean floor spots the ruins of a city Just beyond its lights rests some gian armour. Suddenly, alarms blare and a officer sounds red alert, ordering a emergency ascent, but the ship i trapped. The seabed shakes, and th ship's monitor shows a large armoure form rising in the distance.

After school, when Kazuki's friend want to go to an arcade, he makes excuse because he has found a love-note in hi locker. Thinking he is alone, he start reading it when Mitsuki Sanada an Yayoi, who have followed him, grab i away. Pretending they are doing it for hi own good and not out of jealousy, the read the letter, much to Kazuki's dismay.

After school, D returns home t find Mrs. Nanjyoin and Akan discussing the possibility that Zin caused the earthquake. D walks in to pa her respects, then runs to the door t



accept a package. After she leaves, Mrs. Nanjyoin observes that D is the one who changed most in the new world.

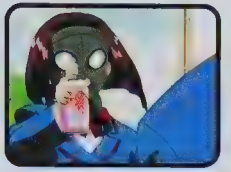
As Mitsuki, Yayoi, and Kazuki round the corner, a delivery truck pulls away and leaves D holding a package. They gather around as the puzzled D shows them the package: it is from Ayuko Rara and the contents are marked "living object." Suddenly the box jumps and something inside barks.

In the house, the three women and Mitsuki Rara are playing with their new puppy. Ayuko's letter says the puppy's name is "Kumu." The others cringe and suggest alternatives, but the dog ignores them until D calls her Kumu. Kazuki walks in and, although he is uncomfortable with "Kumu," he tells D it is a nice name. He tries to pet Kumu, but she bites him on the hand.

Meanwhile, in a secret laboratory, technicians are downloading their satellite transmission. From their comments, one might think they were talking about the undersea encounter. Later it is revealed that they are just confirming the operation of Kumu's hidden camera to observe Kazuki. Professor and Ayuko Rara watch from the shadows behind them.

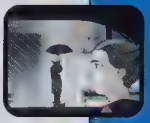
Later, Yayoi treats Kazuki's injuries, while Mitsuki wonders why the dog bit him and no one else. Yayoi suggests Kumu "bites him because she likes him," clearly teasing Mitsuki about Kazuki. Mitsuki angrily denies it and sulks. D and Mitsuki Rara come in to tell the other Mitsuki the bath is free. Kazuki is treated to the sight of Mitsuki Rara wearing only a towel — and Mitsuki Sanada has another fit.

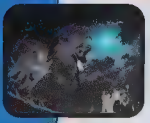
Elsewhere, the Sanadas and Mrs. Nanjyoin are discussing the survey. D comes in with Kumu to say good night and asks about "the other puppy." She leaves happy when Mrs. Nanjyoin tells her it is all right. Afterwards, Mrs. Nanjyoin tells them a story from before the worlds merged about D's concern for another abandoned pup.

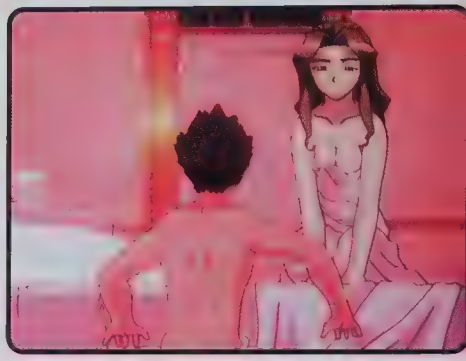


The next day, Kazuki finds another romantic note in his locker. This one asks him to meet "Arisa" behind the gym at lunch. Kazuki comes upon a brunette there and introduces himself. She turns around and sprays him with a Rara knockout gas. Kazuki collapses and the girl whips off her gas mask, revealing Alice Sharome. She, Mena, and Ryla have come to kidnap Kazuki!

The next morning, Kazuki wakes to bright lights. He is in bed in a garish "honeymoon chamber" — nude. He leaps out horrified when he sees a nude Mitsuki Rara sleeping next to him, covered only with a blanket. Remembering his own nakedness, he quickly covers up and sits at the edge, stealing glances at Mitsuki.







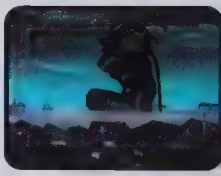
The Sanadas and Reika have organized a search and are talking about what to do. D, left to herself, tries her own way: she lets Kumu sniff Kazuki's sock. When the dog runs out barking, the friends realize she has the scent and follow her to the house next door.

Inside, the Raras are watching Kazuki and their daughter on a monitor. Ayuko grows frustrated as Kazuki makes no move to have sex with Mitsuki: her plan is to force them into marriage, since the bug they planted on Kumu has not produced any information. Ken Sanada and the others burst in and catch the Raras, but cannot understand what they had planned. Their discussions are interrupted by Kazuki's sudden scream.

In the boudoir, Kumu has sneaked in and bitten Kazuki. His cry wakes up Mitsuki, who sits up and cheerily greets him, her blanket almost falling off. Kazuki yelps again and turns beet-red, and the others see this on the monitors. Yayoi and Mitsuki Sanada are outraged and attack Hiroshi, while Akane covers D's eyes.

That evening, everyone has gathered to talk about the chance of finding an ancient artifact: Kazuki is excited at the thought of recovering Zinv. As the professors begin to quarrel and Mitsuki Sanada yells at them to stop, Ayuko announces she has something special for them all. Alice, Mena, and Ryla then wheel-in a wardrobe filled with sexy Rara female uniforms. Mitsuki thinks this is crazy, then she sees Yayoi with one. Yayoi asks Kazuki his opinion and, when he says it would look good on her, she is elated and runs off to try it on. In a huff, Mitsuki Sanada decides to take one, as does D.

Ayuko demands Kazuki choose between accepting the power of the artifact and tossing it away. While Kazuki demurs, Hiroshi amazes them by suggesting using it to explore space. Eager at the prospect, Ken and Hiroshi encourage Kazuki and he becomes enthusiastic, too. Then the ground shakes. Reika's phone rings and she reports that "it" is approaching rapidly. Knowing the answer, Akane resignedly asks what "it" is.



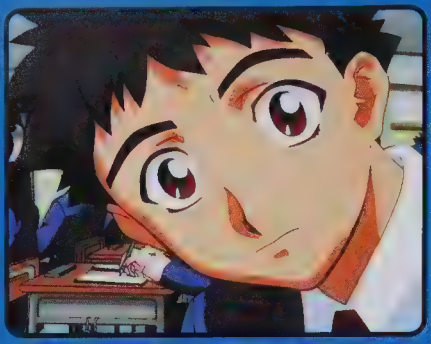
She has her answer with the destruction of the Rara house, next door: Zinv has landed on it. Kazuki and the others rush out. He is thrilled to see Zinv again and, when he asks him if he wants to go to space, the robot's left eye glows in reply.

Ayuko interrupts the celebration to declare she is taking ownership of Zinv. Spotlights flare and a sound system plays the "Rara Preview" theme. D, Yayoi, and the two Mitsukis then appear on Zinv's knee in "Miss Rah" costumes, claiming the land in the name of the divine Rara Army. A confused Kazuki meekly asks what happened to the plans for space. Kumu bites him again, and the series closes with Kazuki's yelp.

Closing Song: "Real"

Original lyrics by Seikou Nagaoka,
composed and performed by Shifo.

Under the watchful sky...
...each of our days come and go.
Under the sparkling stars...
...each of our thoughts
light up the city.
I'm only feeling bored...
...but it makes me cry
I don't realize...
...what I'm always thinking.
Yes, I hear you.
Yes, your voice.
It reaches the world inside me.
Acting tough, unable to be honest...
...never seeming to get anywhere.
But the most important thing
is the reality...
...of you here with me.



Kazuki Yotsuga

bullies of the "United Team Alliance" may not have been a unique occurrence. Certainly he is reserved and unassertive with the much more aggressive Mitsuki Sanada. Mitsuki even complains to herself in "Repatriate" that the lack of romance between her and Kazuki is his fault for being so formal. Whenever she yells at him, he meekly agrees or apologizes.

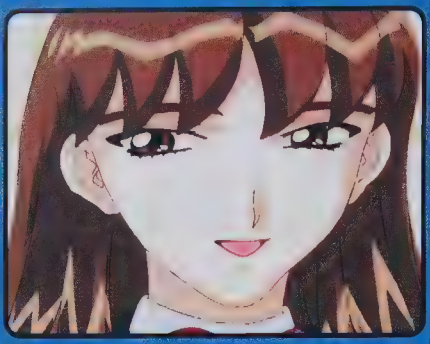
It is through the development of confidence that Kazuki grows during the series. Piloting first Hartzenen and then Zinv, he breaks through his self-imposed restraint when his rage erupts. This happens when he sees a friend or someone defenceless in danger: Yayoi in "Life Sympathy" and Mitsuki Sanada in "Illegal Guy." Then he pilots the robots with a skill and power not seen before in the parallel world. By the end of the series, he has become much more assertive, for example, demanding that the EDF try to rescue Mitsuki Sanada in "Ardent Desire." When the Commander tells him it is impossible, he takes action on his own. No matter how his confidence grows, though, he always has problems with the women who love him.

Kazuki has the ability to attract the affection of women, especially those older than he. During *Dual!*, he becomes the object of desire for four women: Mitsuki Sanada, D, Yayoi, and Mitsuki Rara. Each competes with the others for his attentions, often through the vehicle of home-cooked meals. Always a gentleman and forever trying to make the best of a bad situation, he eats all the meals laid

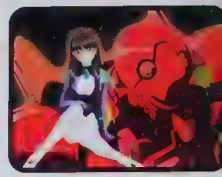
before him, as in "Intrigue." In "Repatriate," he tries to get the other three to see the bright side of Mitsuki Rara living with them — more good food — but his valiant attempt fails. Balancing his relations with the four women is perhaps Kazuki's most difficult task.

Mitsuki Sanada is the first to become attracted to him. Though she begins as an agent of her father, she eventually admits to herself that she is in love with him, too. For Kazuki, though, Mitsuki is more of a big sister. In fact, he is rather intimidated by her. He regularly addresses her with the honorific *-sempai*, indicating she is his superior. He tries to talk with her, but their times together are often filled with awkward moments, as in the silent dinner scene in "No Disguise." While Kazuki appears to have no romantic interest in Mitsuki Sanada, by the end of the series they have settled into a platonic relationship.

The alien D is the next female to come into his life, meeting Kazuki in "Illegal Guy." He has an immediate affect on her. Silent and withdrawn, she had rarely spoken or interacted with the



MITSUKI SANADA



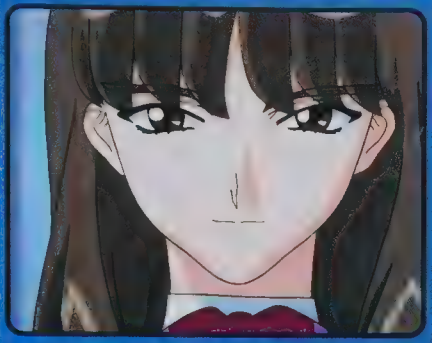
Mitsuki has quite a temper, too. I
shows up when someone has offended he
pride, such as when her father says Kazuk
has a thinner waist than she in "No
Disguise," or her sense of propriety
Yayoi's habit of using Kazuki's bedroom
window for an entrance in "Final Frontier
is an example of this. Kazuki, Yayoi, D
Mitsuki Rara, and even her father have al
learned to fear making her angry
Especially Kazuki, since her fits often find
him on the receiving end of a slap.

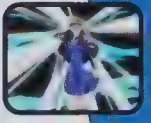
Her temper appears most often
however, when something arouses he
jealousy. The most common cause o
this is one of her rivals getting too close
to Kazuki, or even showing her up
Jealousy is the source of her plot to trap
Yayoi in one of Mrs. Nanjyoin's
matchmaking efforts, and her
determination not to lose the battle
stems from this, not just a desire to win
the war. Mitsuki's jealousy is even the
source of great danger for Kazuki: in
"Ardent Desire," the picture of the other
women hugging Kazuki that Ayuko Rara
shows her makes her susceptible to
Ayuko's mind-control, leading her to
pilot Himc against the EDF.

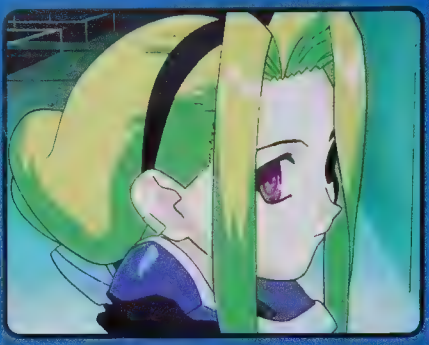
Mitsuki's personality hides a
deeper vulnerability, however. Her
mother's abandonment hurt her deeply
Her bossiness and concern for "how
things will look" seems to reflect a desire
to compensate for Ayuko Sanada's
absence by being the adult female of the
household — even with older women

like Yayoi and Mitsuki Rara around. Only in rare instances does she relax and act like a vulnerable teenage woman, such as the times she runs up to the Commander calling him "Dad" or when she tries to open her heart to Kazuki on the beach in "Real."

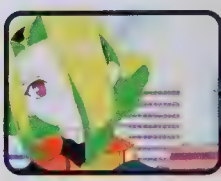
Mitsuki Sanada is in love with Kazuki, though she hides it from herself for most of the series. Their relationship begins with subterfuge, as she shows interest in his visions of robots, but she does so only to see if he will be useful to her father's research. Living in the same house with Kazuki after the Commander brings him home, her attitudes gradually change as she realizes that he needs taking care of, like her father. Proud of her cooking skills (her speciality is Western cuisine), she grows jealous when the other women move into her territory and compete for Kazuki's heart by cooking, too. With Kazuki's capture by the Rara Army, she is forced to acknowledge her feelings for him, though she has trouble expressing them: she is used to being the one on the receiving end of romantic attention, not the other way around. In "Mitsuki," she tries to express her happiness at



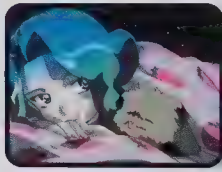




Meeting Kazuki began her healing. At first, it is in interacting daily with Kazuki and Mitsuki that she begins to learn how to act "normal." She begins clumsily: when Kazuki runs away humiliated in "No Disguise," she joins the search but looks in places that are not

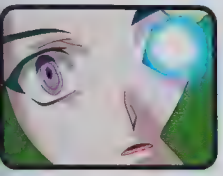


only wrong, but also bizarre. Nevertheless, she also develops an emotional attachment to Kazuki that very gradually brings her out of her shell. She follows him around and decides his favourite food, curry, is hers, as well. She



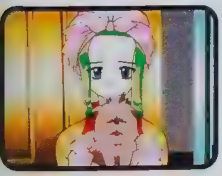
develops a habit of kneeling by his bed to greet him every morning, to both his and Mitsuki Sanada's consternation. Though she rarely says anything, she stands in the background of their group meetings, still a part of things. When

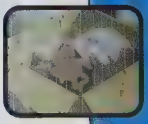
Kazuki and Mitsuki go to EDF HQ to bring the Commander some fresh clothes in "Hard Case," D tags along. Though quiet throughout, she watches the fun the other two are having and perhaps smiles a bit.

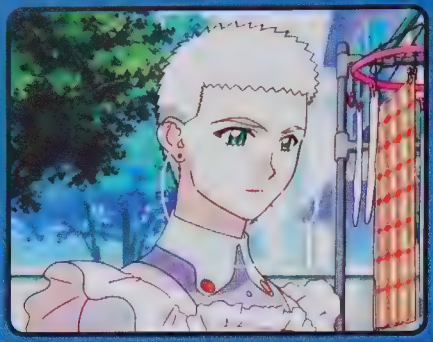


The breakthrough begins in "Mitsuki," as D, Mitsuki Sanada, and Yayoi wonder what happened to Kazuki. D's memories flash back to the ancient war and, perhaps recalling the deaths of her friends, her hands shake, showing genuine emotion for the first time. The process accelerates through "Escape,"

when she sees Himc on the battlefield and has a breakdown. The crisis and final healing come in "Ardent Desire" and " The World," when she realizes that the possible death of Kazuki frightens her more than the prospect of her own





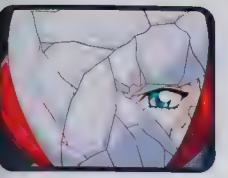


Yayoi Schwael

to find a match. She does, and sh
pressures Yayoi into agreeing to th
interview, since her family owes a debt t
the family of the prospective groom
Yayoi agrees reluctantly, but she als
drops a none-too-subtle hint to Kazuk
about how he can stop it. Not only doe
she not want to lose Kazuki, but there i
also the impression that restraint an
formality of marriage through *omiai* doe
not fit with her personality.

Yayoi's personality is direct
aggressive, and willing to take charge
She is more of a frontline soldier o
commander than the bureaucrat
Akane Yamano. In "Campus Life," sh
moves in next door to the Sanada hous
and builds a walkway from her room t
Kazuki's bedroom. When Mitsuk
Sanada seals the door Yayoi built, Yayo
starts coming in through the window
She inserts herself seamlessly into th
routine at the Sanada house, competing
with Mitsuki Sanada as a cook an
housekeeper.

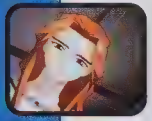
As an instructor at school or th
EDF, she has a commanding presenc
and expertise that gives her an air o
authority. These talents serve her well a
an officer of the EDF: at the final battl

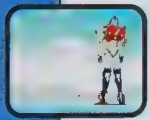


against the Rara Army, it is Yayoi whom the Commander leaves in charge of the Ancient Warship when he has to leave the bridge, and she is not afraid to enter combat to help Kazuki. She gives the impression of wanting to lead from the front: in "Hard Case," she sets up a command post in an armoured car to be closer to the battlefield.

Kazuki is central to Yayoi's life from the moment he saves her. Though she is becoming an adult, she still has the romantic dreams of her childhood shining knights and handsome princes. Kazuki becomes her prince and her heart is his from the first episode. To be close to him, she moves next door and begins cooking and cleaning for him, competing with Mitsuki Sanada. She takes a job at his school and becomes a teacher, likely with the approval of her grandmother. She does not neglect her duties, though. Whether she is instructing him in gunnery or literature, she makes sure that she does her best to see he is well-trained. Her romantic feelings for Kazuki are not reciprocated, however, perhaps because of the age difference.

Mitsuki Sanada is Yayoi's main rival for Kazuki before the arrival of





Mitsuki Rara

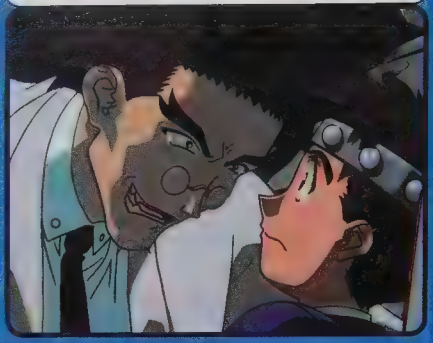
The great problem she has t
overcome in *Dual!* is her mother. Ayuk
either has no real motherly feelin
toward Mitsuki, or buried them lon
ago. She sees her daughter as a tool o
her ambitions, to use as needed. Sh
forces Mitsuki to become "Miss Rah,"
personality she clearly finds distasteft

— she requires self-hypnosis to assum
the part. In "Escape," her mothe
conducts painful experiments on her t
see if she can wield Himc against Kazuk
in the end using mind-control drugs, an
then holds her friends at gunpoint t
force her to go along. Her father, whil
he loves his daughter, is too weak t
prevent Ayuko's abuse of her.

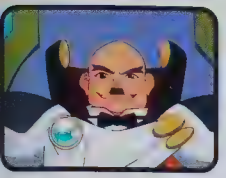
Her road towards freeing herse
from her mother begins in "Intrigue
when Kazuki, in Hartzenen, saves he

from a surely fatal fall. Though she does not know then who the pilot is, she remembers the kindness and repays it in "Mitsuki," ordering Hayase to destroy the tape showing Kazuki as Hartzenen's pilot and thus betraying the Rara Army. After she joins the EDF in "Repatriate," she spends time recovering by working in the base kitchen and helping in the Sanada home. She eventually becomes Hartzenen's pilot, helping fight against her mother in the desperate battles at the end.

"Final Frontier" presents some difficulties when evaluating Mitsuki Rara. Her personality seems exaggerated, proper, and demure to the point of affectation. Though she should be safe from her mother's machinations, she again winds up as a tool of Ayuko's schemes, this time placed nude in bed with Kazuki in the hope of forcing a marriage. The reasonable conclusion is that this OAV episode was done as a parody of the original TV series. Mitsuki Rara, in particular, and should not be taken too seriously — unless she co-operated willingly? She didn't seem shocked to see Kazuki in her bedroom, after all.

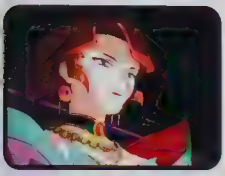


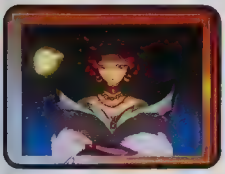
KEN SANADA

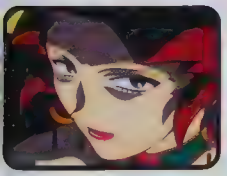


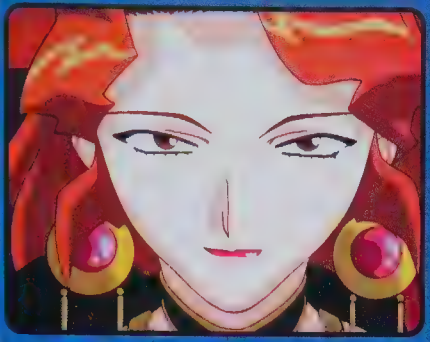
HIROSHI RARA

AKANE YAMANO



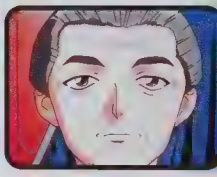


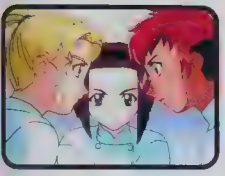


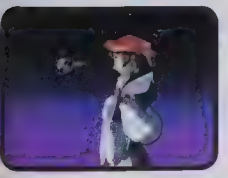


Ayuko Rara

Reika Nanjyoin





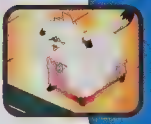


Alice Sharome, Mena Fitzgerald, and Ryla Phoenix

Kaoru Hayase

Masanari Shozaki and Toshiko Izana

Kumu



The Worlds of Dual!

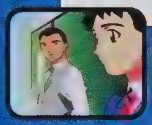
Dual! is set for the most part in modern Japan and its environs, with a short side-trip to France. This chapter talks about locations in the series and aspects of life both in Kazuki's home world and the parallel world.

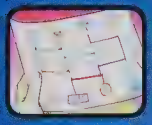
General Setting

Dual! is set in worlds very much like our own: Earth of the late 20th and early 21st centuries. It is this initial similarity that confuses Kazuki — he doesn't know that he is in another world until Mitsuki Sanada explains it to him in "My Home." This sections takes a look at the broad context of Kazuki's worlds, examines their differences and, where needed, speculates on why these differences came about.

The Things in Common

The world of Kazuki, Mitsuki Sanada, and the others is divided into over 100 nation-states, of which Japan is one of the wealthiest. Nations sometimes make war against each other, so they have militaries to protect their secrets. To mitigate the dangers of war and restore peace when it erupts, both worlds have the United Nations. It serves both mediation and enforcement functions.

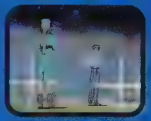


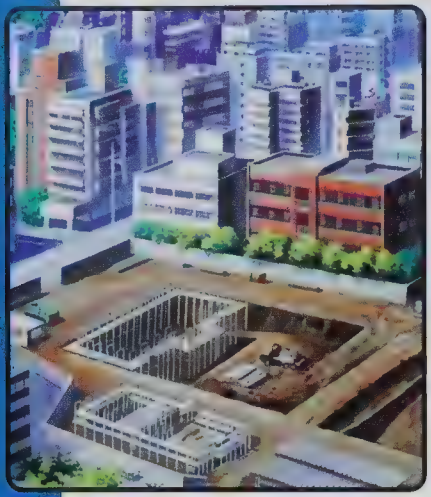


Interesting Differences

For all their similarities, the worlds have their differences, too, which are the source of Kazuki's adventures. Foremost among them is the presence of the giant mecha in the parallel world. What Kazuki thinks are mere illusions are real there. Ironically, this difference comes about from the choice his father made 22 years earlier, like a fork in the stream of time. This does bring about one beneficial difference for Kazuki in the parallel world, however: since giant mecha exist in the parallel world, he is not the only one who sees them. He thus lacks the reputation as a weirdo that dogs him in his own world and has an easier time being accepted socially. That he is pretending to be Mitsuki Sanada's brother, helps, too, since here the other men beg his help meeting her, rather than the jealousy he experienced in his own world.

Private armies are another difference from Kazuki's own world. In Kazuki's world, a private army may operate in a remote area, but it usually does not have advanced weaponry and does not threaten to conquer whole nations. In the parallel world, the private armies of Rara and Sanada have access to ancient technology, giving them weapons far in advance of those possessed by the nation-states. A subtler difference lies in their legitimacy: the Earth Defence Force of Ken Sanada acts under authorization of the United Nations. When the license is withdrawn, the EDF is forced to turn outlaw.





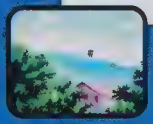
Important Places

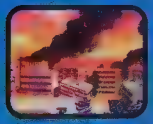
The action in *Dual!* revolves around just a few key locations, reflecting the Kazuki's dual life: a high-school student in modern Japan and also a mecha pilot in a war for global domination.

The Tokyo Area

The focus of Kazuki's world is the region of Tokyo: the cities of the Kanto Plain and the waters offshore. Tokyo is the capital of Japan, home to more than 12 million of the roughly 28 million people who live in the region. The city proper consists of an urban area divided into wards, a county zone with farms and mountain towns, and the Izu islands stretching south of Tokyo Bay. It lies on the central east coast of Honshu Island and is served by its own port and the port city of Yokohama. Tokyo is divided by the Sumida River and has an extensive system of canals, as well as a superb subway network and two major international airports, Haneda and Narita. The former is where Yayoi's *omiai* marriage interview was held in "Intrigue."

Tokyo is not only the political capital of Japan, but also a major world financial, trade, and communications centre, making it one of the most important cities on the western Pacific Rim. It is not surprising that the Rara Army would focus its efforts on taking it.





Tokorozawa City

Yamato City

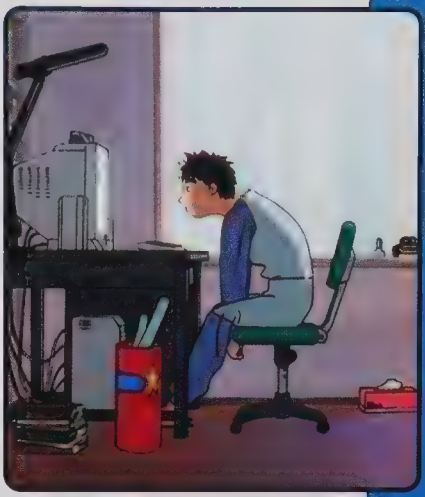
Kanagawa Town

Kazuki's House

The home of the Yotsuga family is perhaps like that of any moderately successful middle-class family in Japan. With land at a premium in crowded Japan, the house appears to sit on a narrow lot — additions are made upward, not outward. The house appears to be a two-story plaster-over-frame construction. It sits in a small yard surrounded by a wall with a wooden gate. A nameplate by the heavy wooden front doors lists the occupants: Masaki, Atsuko, and Kazuki Yotsuga.

Inside, the main living areas appear to be downstairs, with the combined kitchen and dining area off the main hallway. It is here that we see Kazuki's interactions with his family, as his mother prepares breakfast and his father buries himself behind the morning paper. Kazuki's bedroom is upstairs, and probably his parents', too. His room is perhaps typical for a modern Japanese high school male: in addition to the bed, there is a model of a Tiger I tank and shelves for his books and music, as well as some men's magazines hidden under the bed. The main feature of the room is his computer. Kazuki loves to surf the internet and spends quite a bit of his time here — even to the point of falling asleep on his keyboard.

In "My Home," Kazuki visits what he thinks is his home in the parallel world. He discovers, though, that this house is different from the one he knew: his "parents" do not know him, his name is not on the nameplate, and his room is a storeroom.



Nanjo Private Academy

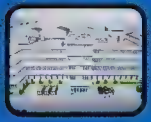
The Old Pier

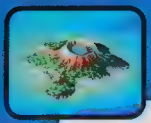
The Sanada House

The Sanada house is the home of Professor Ken Sanada and Mitsuki Sanada in both Kazuki's home world and the parallel world. In the parallel world, it also becomes home for Kazuki, D, and Mitsuki Rara, while Yayoi is there often enough that it is almost a second home for her.

The house is a large two-story structure, almost a mansion, and sits in a large gated compound. It is built solidly of stone and has a covered entryway. Inside on the ground floor, a living room and formal dining room adjoin the kitchen, which is in the right wing of the house. The upstairs contain the bedrooms. Kazuki's was originally one large room, but was subdivided by Mitsuki Sanada when the Commander moved D in there. It is through his window that Yayoi enters the Sanada house from her grandmother's after Mitsuki nails the door to the connecting walkway shut. Mitsuki's bedroom is also large, with a dresser, mirror, and writing table along with the bed. In "Repatriate," she shares this room with Mitsuki Rara.

The most unusual feature of the house is below ground: Professor Sanada's laboratory. It is here he works on his "Super-Ultra-Deluxe Parallel World Transporter," and it is from here that Kazuki begins his adventures in the parallel world. In his home world, the lab is active with flashing lights, sparking electricity, and bubbling beakers. In the parallel world, it looks neglected and forgotten, since Commander Sanada hasn't had time to work there since the war started.





Earth Defense Force Headquarters

Rara Isle

The top is made to resemble a dormant volcano, around which a lush island formed. The Rara's living quarters are here, and these speak of wealth, elegance, and power. Mitsuki Rara's bedroom is large and well-appointed, while the dining room would seem to have a collection of fine wines — certainly Ayuko would demand no less. The living quarters are probably connected to the base facilities, since Mitsuki's bodyguards come and go easily.

Outside the living areas, the island has elegant formal gardens, along with wilder areas to explore. One area contains the mysterious monument, the front of which is blocked by a column bearing a strange symbol — the symbol Kazuki saw when first transported to the parallel world. Beneath this is the heart of the alien battleship. Deep inside lurks Kumu, the alien energy being, and the facility where Hime is under construction. The main Rara Army control centre is within the battleship, too, and it is from here that Ayuko directs the vessel's fire at the warship piloted by D in "The World."

Rara's Lab, Original World

This is the complex where Professors Rara and Sanada conduct their studies of Zinv when Kazuki returns to his original world in "Real." The compound contains both the lab offices and a guesthouse, where Mitsuki and Kazuki stay after their return. The facility is in the mountains along the coast; Rara, who is quite rich, owns all the surrounding land. There are even hot springs and a pool.

Parallel World Miscellany

War in the Parallel World

mecha may be destroyed, the losing side can recover its pilots and try again later. Mecha can be repaired or replaced, but trained pilots with adequate Life Sympathy are valuable resources.

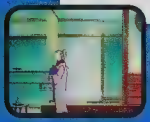
The purpose of combat is to settle who owns what territory: the losing side must evacuate and the land becomes part of the winner's holdings. One firm rule, however, prohibits the entry into acknowledged Rara territory by armed Sanada forces — to do so signals an unrestricted war. This rule forces Commander Sanada to abandon Kazuki behind enemy lines in "Hard Case."

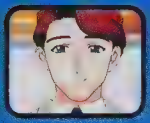
War in the parallel world, therefore, is like a ritual in which each side tries to force the other to recognize defeat without the all-out destruction common in a war.

Ōmiai — Japanese Matchmaking

"Intrigue" introduces *omiai*, the Japanese custom of formal introductions that may lead to marriage. In the episode, Mitsuki Sanada takes advantage of *omiai* and the pressure to marry to attempt to get rid of Yayoi Schwael, her rival for Kazuki's attentions. Since it is not at all common in North America, this article illuminates an interesting facet of Japanese culture.

Many assume that *omiai* is a system of arranged marriage, done without the consent of the interested parties. This is not true. A better analogy is the blind date. When a young woman reaches marriageable age, around age 23 to 25 in modern Japan, her family puts together an informational packet about her,





Important Organizations

Dual! introduces only three organizations of note in the series: the Rara Army, the Earth Defense Force, and the United Nations. This section briefly discusses these three and their role in the series.

The Earth Defense Force

Also known as the "EDF" or the "Sanada Army," the Earth Defense Force is the only power in the parallel world able to stand against the might of the Rara Army's ancient technology. Headed by Professor Ken Sanada, the EDF presents several interesting differences from an army in Kazuki's home world.

First, the EDF is a private army. It is authorized by the UN to conduct the fight against the Rara forces, but is part of no government. The land granted to it for its base presumably came from the government of Japan at the UN's request. The EDF is, instead, the creation and personal force of Professor Sanada. As such, its organization and practices bear the marks of his personality and style.

Even though it is an army, the EDF seems comparatively relaxed. The uniforms are crisp, functional, and pragmatic, unlike those of the Rara Army. Relations among the ranks seem easy-going, too. Commander Sanada is never in uniform and is often cracking jokes with his subordinates; ranks mix easily in the commissary and other areas, and there seems to be a large number of civilian employees in the headquarters complex.

The Rara Army

the United Nations." Rara claims to have founded the Rara Army to bring peace to the world, rather than let nations war over it.

ancient technology. Throughout the series, however, it is clear that the Rara Army is a vehicle for their egomaniacal ambitions — especially Ayuko's.

The Rara Army is also much more militaristic than the EDF. Guns are frequently on display, and the soldiers have no qualms about pointing them at each other: Ayuko Rara threatens her daughter's bodyguards at gunpoint in "Escape." It makes its base in the ancient alien battleship, the top of which is disguised as a volcanic island.

The Rara Army appears to be much more concerned with appearances than the Earth Defense Force. Uniforms are sexy and have a high fashion designer touch to them, from the Rara's down to the everyday trooper. This is most likely Ayuko's doing, since she has new uniforms designed in "Final Frontier." The uniforms also shed light on the relative status of men and women in the Rara Army. Men's uniforms include a helmet that hides most of the face, making them functionally anonymous, unlike the women, whose daily uniform leaves their face exposed. The ease with which Ayuko seizes power from Hiroshi and Kumu's attitudes toward males indicates that women are, in fact, dominant in the Rara Army.

The Rara Army also has the advantage over the Sanada Army in the sheer number of robots used. While the EDF uses just a few, powerful mecha, the Rara Army in later episodes makes use of numbers to overwhelm the opposition. Probably a result of stealing the ancient artifact technology, the Rara Army also boasts a greater variety of robots in its service. They designed many with odd or monstrous shapes to terrorize their opponents, such as the crab-like "Child of God" seen in "Intrigue." Additionally, it appears that the Rara army was capable of remotely piloting their mecha.

The United Nations

[illegible]

JAPANESE PRODUCTION

JAPANESE CAST

Kazuki Yotsuga
Mitsuki Sanada
D
Mitsuki Rara
Miss Rah
Yayoi Schwael
Ken Sanada
Hiroshi Rara
Ayuko Rara
Akane Yamano
Reika Nanjyoin
Kaoru Hayase
Ryla Phoenix
Mena Fitzgerald
Alice Sharome
Soldier
Narration
Lab Staff 1
Lab Staff 2
Naoya "Masanari" Shiozaki
Toshihiko Izawa
Head Foreman
Kumu
Submarine Crew 1
Submarine Crew 2
Male Student
Female Student
Operator
Operator
Masaki Yotsuga
Junko "Atsuko" Yotsuga
Male Engineer
Female Engineer
Announcer
Soldier
Officer Shibata
Male Staff
Female Staff
Staff
Pilot
Female Student
Teacher
Vice Principle

Takayuki Yamaguchi
Rie Tanaka
Ai Uchikawa
Megumi Toyoguchi
Megumi Toyoguchi
Chie Nakamura
Ryunosuke Obayashi
Kenichi Ogata
Mika Doi
Yuko Kobayashi
Masako Nozawa
Nao Takamori
Yuko Kato
Ai Uchikawa
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Kenji Hamada
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Koichi Nagano
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Koichi Sakaguchi
Hiroki Kato
Kenji Hamada
Hiroki Kato
NEZUMI
Shiho Kawaragi
Koichi Nagano
Koichi Sakaguchi
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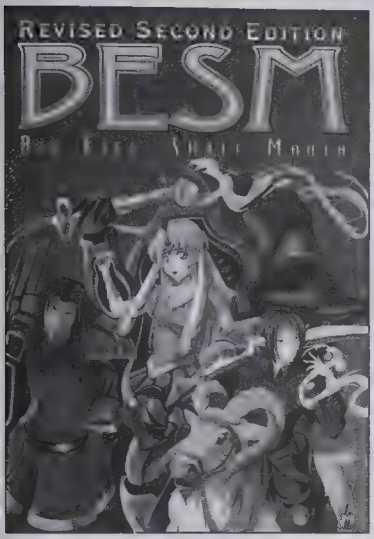
▲ Dual DVD Volume 1

▲ Dual DVD Volume 2

Dual DVD Volume 3 ▼

Dual DVD Volume 4 ▼

Dual! and Role-Playing



The *Dual!* universe is a natural setting for an anime-based *BESM* campaign. The series contains giant mecha, comedy, action, adventure, romance, dashing heroes, beautiful ladies, and despicable villains. Although most of the *Dual! Ultimate Fan Guide* provides resource and reference material for the series, some of the information in the following section is specifically included for those who wish to role-play in the world of *Dual!*

Guardians Of Order publishes a multi-genre Japanese anime role-playing game called *Big Eyes, Small Mouth*, first in a standard Second Edition (ISBN 1-894525-09-4) and later in a Revised Second Edition (ISBN 1-894525-45-0). *BESM* contains all the game rules, mechanics, and guidelines you need to establish an anime RPG campaign in any setting, genre, or time period. If you plan on hosting your game within the *Dual!* setting, you may wish to use the game statistics provided for the series characters. Additionally, the reference lists, rules and suggestions for incorporating *Dual!* elements into your game can provide vital insight into campaign construction. The *Dual!*-specific material, in combination with the core *BESM* rules, gives you everything you need to start role-playing right away.

If you are not familiar with that concept of table-top RPGs and would like to learn more, please visit the Guardians Of Order website at http://www.guardiansorder.com.

Using BESM for a Dual! Campaign

- Paranormal Special Attributes are rare except for the ability to weild Life Sympathy (see New Attributes, page 82)
- The Organizational Ties Attribute, indicating membership in a military organization, is common
- Stats above 8 in the *Dual!* universe are not common
- The suggested Character Point range for original characters is 40-60 points
- The Mecha Defect "Mutual Damage" represents the damage caused by a Life Sympathy Feedback when a mecha operating via Life Sympathy takes damage. If a character falls to zero or fewer Health Points as a result of Mutual Damage, roll a Soul-based Stat check. If failed, the character has suffered a spiritual wound and the amount by which the roll failed is the number of weeks he or she will be unable to pilot a robot based on ancient technology. A roll of 12 means permanent loss of the Life Sympathy Attribute.
- When a mecha is disabled but not destroyed, an automatic process opens the hatch for the pilot to escape. The same process also ejects the core unit, the device that processes the Life Sympathy connection between the robot and its pilot. *Dual!* provides no details of the ejection and recovery of the core unit. GMs should assume it rockets away toward friendly territory, where it is recovered.
- The Own A Big Mecha Attribute is only required if the vehicle is piloted solely by the character. If a character is a member of a military organization and pilots a mecha that other pilots may also use, he or she is not required to take the OBM Attribute. In such a situation, the vehicle is not the character's possession and thus may be unavailable should another pilot be using it at a given time, destroyed or severely damaged due to the other pilots' actions, etc. The OBM Attribute is applicable if the character is the sole pilot of the vehicle and thus it will be available when he or she requires it (assuming it isn't damaged and thus in the garage).

New Attributes

Life Sympathy

Cost: 6 Points/Level
Relevant Stat: Soul
Type: Paranormal

Life Sympathy is the ability to form a psychic bond with items developed from the technology discovered in the alien artifact found at the construction site. A large negative Life Sympathy (-100 to -300) indicates near flawless bonding. A character with Life Sympathy may substitute their Soul Stat for his or her Combat Value or Body whichever is appropriate, when attempting an attack or manoeuvre in a mecha made from alien technology. The character also gains 1 Level of the Piloting (Mecha) Skill free at each Level. Kazuki has the greatest Life Sympathy known in the parallel world.

Level 1 Character substitutes his unmodified Soul Stat Life Sympathy typically 0 to -25. +1 Piloting (Mecha) Skill Level.

Level 2 Character Soul Stat check is made at a 1 bonus Life Sympathy typically -25 to -50. +2 Piloting (Mecha) Skill Level.

Level 3 Character Soul Stat check is made at a 2 bonus. Life Sympathy typically -50 to -75. +3 Piloting (Mecha) Skill Level.

Level 4 Character Soul Stat check is made at a -3 bonus. Life Sympathy typically -75 to -100. +4 Piloting (Mecha) Skill Level.

Level 5 Character Soul Stat check is made at a 4 bonus. Life Sympathy typically 100 to -200. +5 Piloting (Mecha) Skill Level.

Level 6 Character Soul Stat check is made at a -5 bonus. Life Sympathy typically -200 to 300. +6 Piloting (Mecha) Skill Level.

Transdimensional Teleport

Cost: 5 Points/Level
Relevant Stat: None
Type: Technological

Transdimensional Teleport is the ability to send oneself or another person or object to another dimension. In *Dual!*, the ability is only able to send someone to from Kazuki's world to the parallel world, and vice-versa. Only technological devices can be assigned this Attribute. Arrival time may be modified by the Special Defect. Transdimensional Time Lag. Characters arrive at the location that most closely corresponds with their point of origin.

Level 1 Ability transports characters in area of effect to one specific dimension.

Level 2 Ability transports characters in area of effect to any dimension chosen by user.

New Defects

Not So Confident

The character is not very confident around people, tending to be a bit shy or unassertive. They may stammer and stumble over their words, or simply be quiet and passive.

1 BP The character is not very confident around a particular person, type of person, or the gender to which he or she is attracted. The character suffers a +2 penalty to Skill checks when he knows the object of anxiety is around. Typical focuses for this problem would be the most popular girl or guy in school, a demanding instructor, or school bullies.

2 BP The character lacks confidence in all situations and suffers a +2 penalty to skill checks in all cases.

New Defects (continued)

Transdimensional Time Lag

While travelling between dimensions, the character will arrive in the target dimension a fixed amount of time after the corresponding moment in the originating dimension.

1 BP The character arrives 1 hour late.

2 BP The character arrives 1 day late.

3 BP The character arrives 1 week late.

4 BP The character arrives 1 month late.

5 BP The character arrives 1 year late.

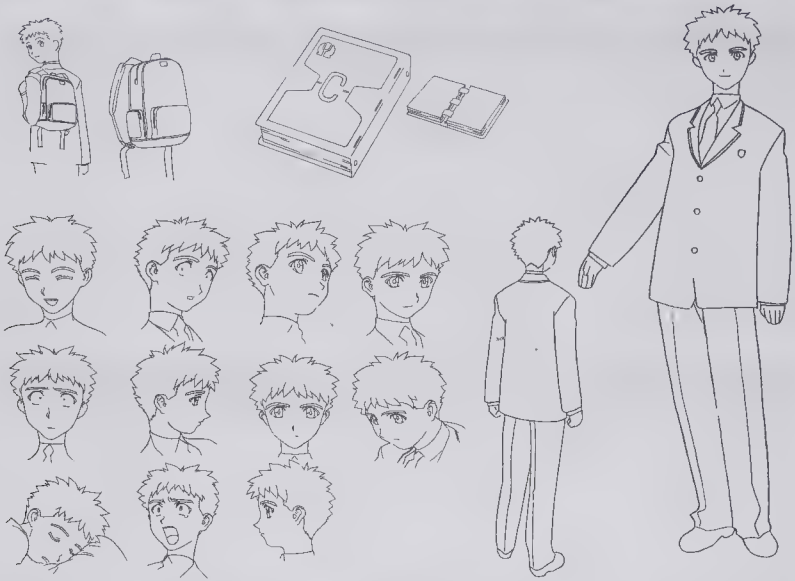
6 BP The character arrives 1 decade late.

Skill Costs in Dual!

General Skills	Cost/Level
Acrobatics	3
Animal Training	1
Architecture	1
Artisan	2
Biological Sciences	2
Boating	2
Burglary	2
Business Management	2
Computers	3
Controlled Breathing	1
Cooking	5
Cultural Arts	4
Demolitions	2
Disguise	2
Driving	3
Electronics	2
Forgery	2
Gaming	4
Interrogation	3
Intimidation	4
Law	2
Linguistics	1
Mechanics	3
Medical	2
Military Sciences	2
Navigation	2
Performing Arts	4
Physical Sciences	2

General Skills	Cost/Level
Piloting	5
Poisons	2
Police Sciences	2
Riding	2
Seduction	4
Sleight of Hand	3
Social Sciences	2
Sports	4
Stealth	3
Swimming	2
Urban Tracking	3
Visual Arts	3
Wilderness Survival	2
Wilderness Tracking	2
Writing	3

Combat Skills	Cost/Level
Archery	3
Gun Combat	4
Heavy Weapons	4
Melee Attack	5
Melee Defense	5
Ranged Defense	4
Thrown Weapons	3
Unarmed Attack	5
Unarmed Defense	5



Kazuki Yotsuga

Body 4 Mind 5 Soul 9
Health Points 85 Energy Points 70
Attack Combat Value 6 Defense Combat Value 4
Shock Value 17
Total Character Points 50 Total Skill Points 0

Hartzenen Pilot

Attributes	Level	Points
Appearance	1	1
Damn Healthy!	2	2
Life Sympathy	4	24
Organizational Ties (EDF)	2	6
Own A Big Mecha (Hartzenen)	3	12

Defect	BP
Conditional Ownership	1
Girl Magnet	2
Less Powerful Mecha	1
Nemesis (Ayuko Rara)	1
Not So Confident (opposite sex, jocks)	1
Transdimensional Time Lag	4
Unskilled	2

Skills	Level	Points
Piloting (Mecha)	4	0

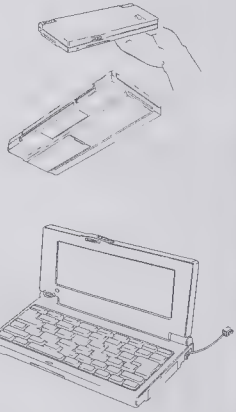
Zinv Pilot

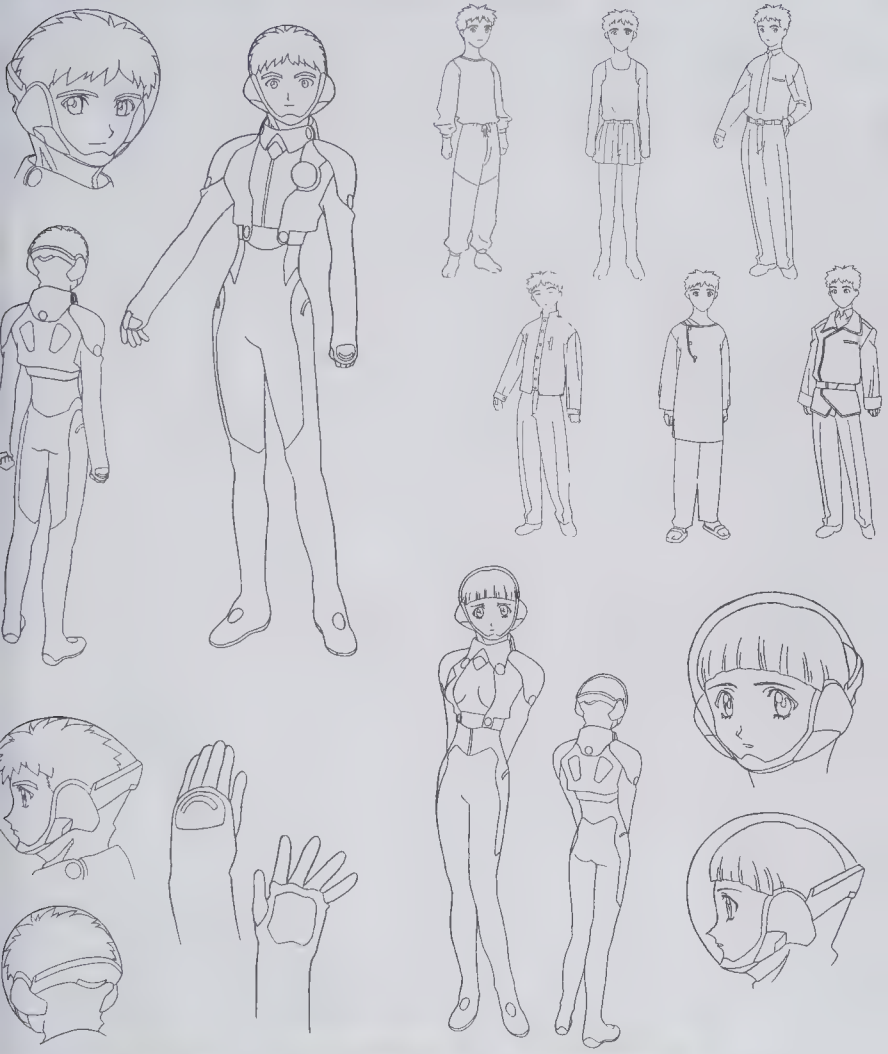
Total Character Points 63

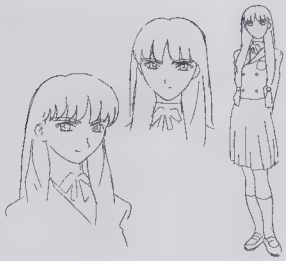
Attributes	Level	Points
Appearance	1	1
Damn Healthy!	2	2
Life Sympathy	4	24
Organizational Ties (EDF)	2	6
Own A Big Mecha (Zinv)	6	24

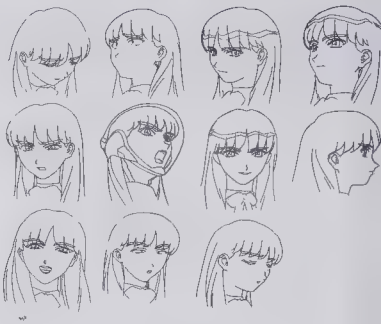
Defect	BP
Conditional Ownership (Mecha)	2
Girl Magnet	2
Nemesis (Ayuko Rara)	1
Not So Confident (opposite sex, jocks)	1
Transdimensional Time Lag	4
Unskilled	2

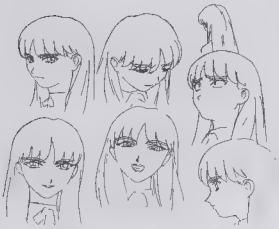
Skills	Level	Points
Piloting (Mecha)	4	0











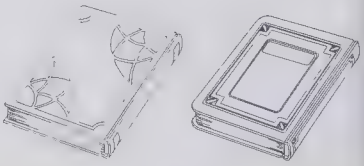
Mitsuki Sanada

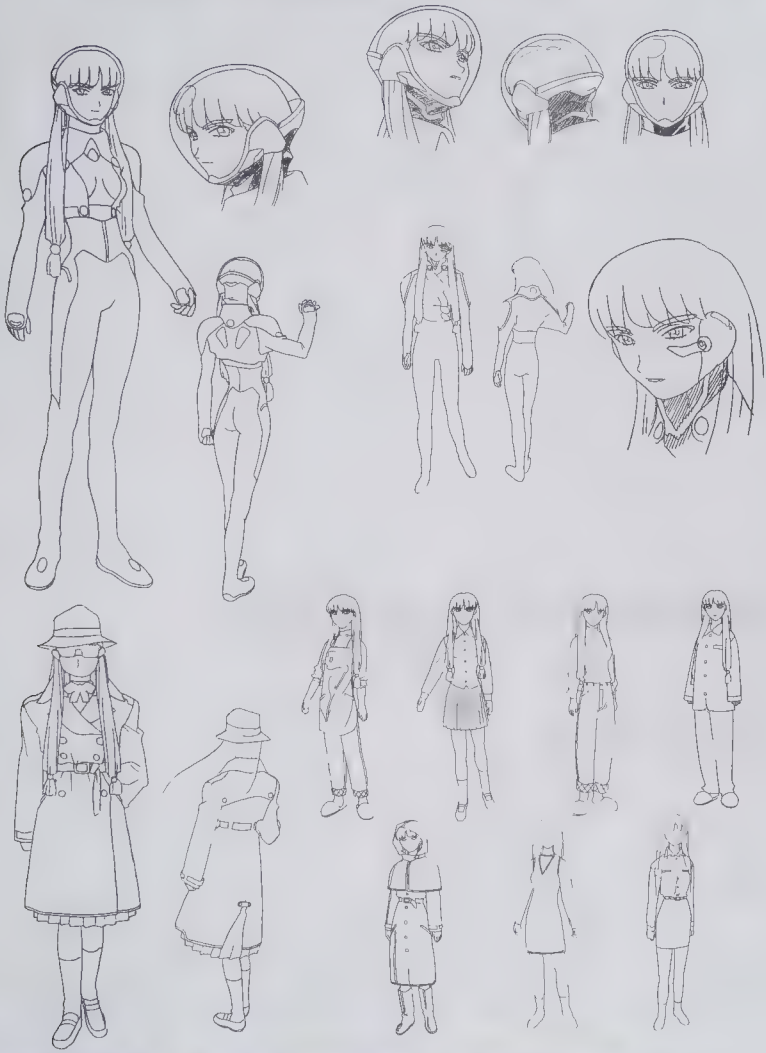
Body 4 Mind 5 Soul 8
Health Points 60 Energy Points 65
Attack Combat Value 5 Defense Combat Value 3
Shock Value 12
Total Character Points 50 Total Skill Points 15

Attributes	Level	Points
Appearance	3	3
Art of Distraction	3	3
Life Sympathy	3	18
Organizational Ties (EDF)	2	6
Own a Big Mecha (Core Robot #2)	2	2

Defect	BP
Conditional Ownership (Mecha)	2
Easily Distracted (Jealousy)	2
Less Powerful Mecha	1
Nemesis (Yayoi)	2
Nemesis (Mitsuki Rara)	2
Nemesis (D)	1

Skills	Level	Points
Cooking (Western)	3	15
Piloting (Mecha)	3	0





Yayoi Schwaebl

Body 4 Mind 6 Soul 7
Health Points 55 Energy Points 65
Attack Combat Value 5 Defense Combat Value 3
Shock Value 11
Total Character Points 25 Total Skill Points 35

Post-Injury

Attributes	Level	Points
Appearance	2	2
Highly Skilled	2	2
Organizational Ties (EDF)	3	9

Defect	BP
Nemesis (Mitsuki Sanada)	2
Nemesis (Mitsuki Rara)	2
Nemesis (D)	1

Skills	Level	Points
Cooking (Japanese)	3	15
Cultura. Arts (Teaching Liberal Arts)	3	12
Medical (First Aid)	1	2
Military Sciences (Tactics)	2	6

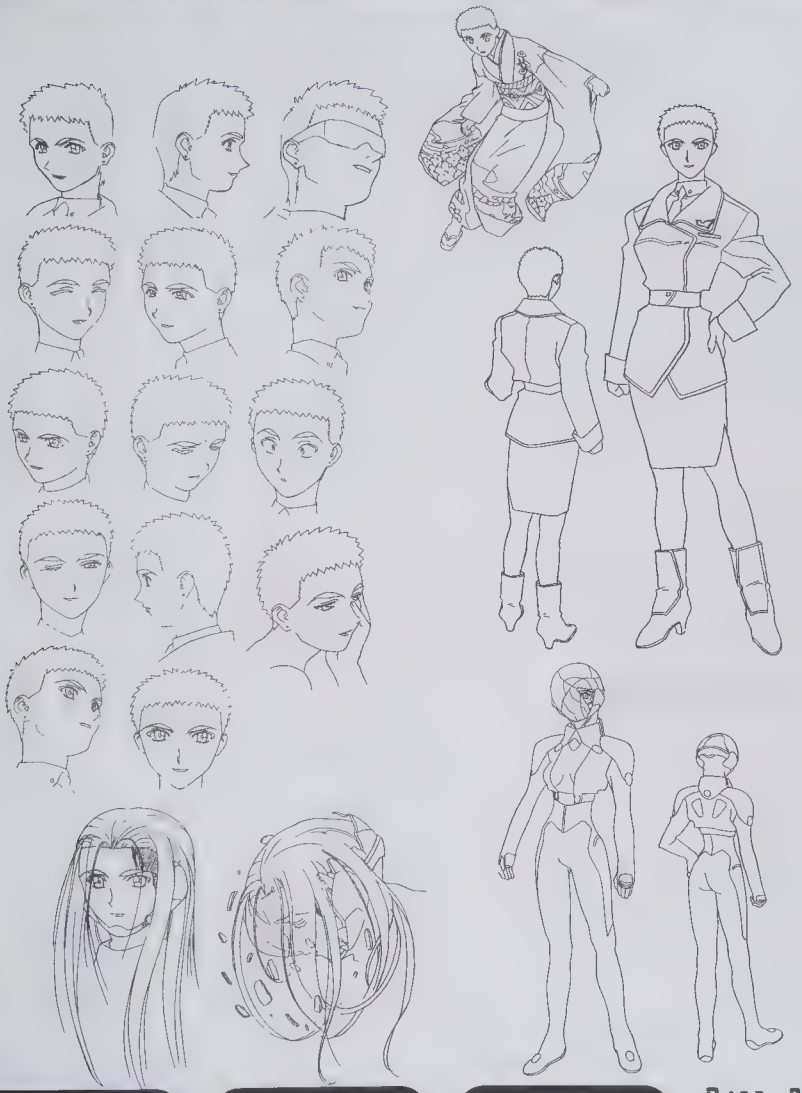
Hartzenen Pilot

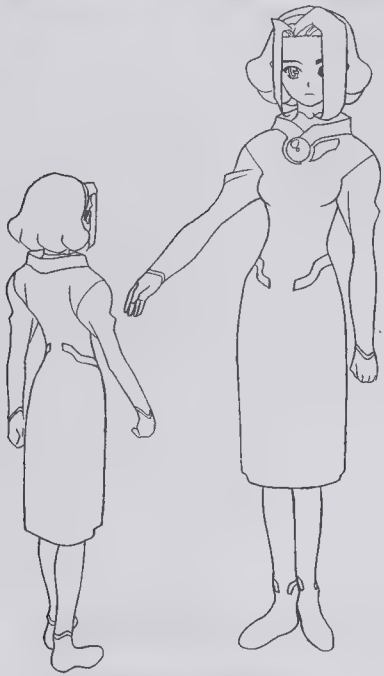
Total Character Points 43

Attributes	Level	Points
Appearance	2	2
Highly Skilled	2	2
Life Sympathy	2	12
Organizational Ties (EDF)	2	6
Own A Big Mecha (Hartzenen)	3	12

Defect	BP
Conditional Ownership (Mecha)	2
Less Powerful Mecha	1
Nemesis (Mitsuki Sanada)	2
Nemesis (Mitsuki Rara)	2
Nemesis (D)	1

Skills	Level	Points
Cooking (Japanese)	3	15
Cultural Arts (Teaching Liberal Arts)	3	12
Medical (First Aid)	1	2
Military Sciences (Tactics)	2	6
Piloting	2	0





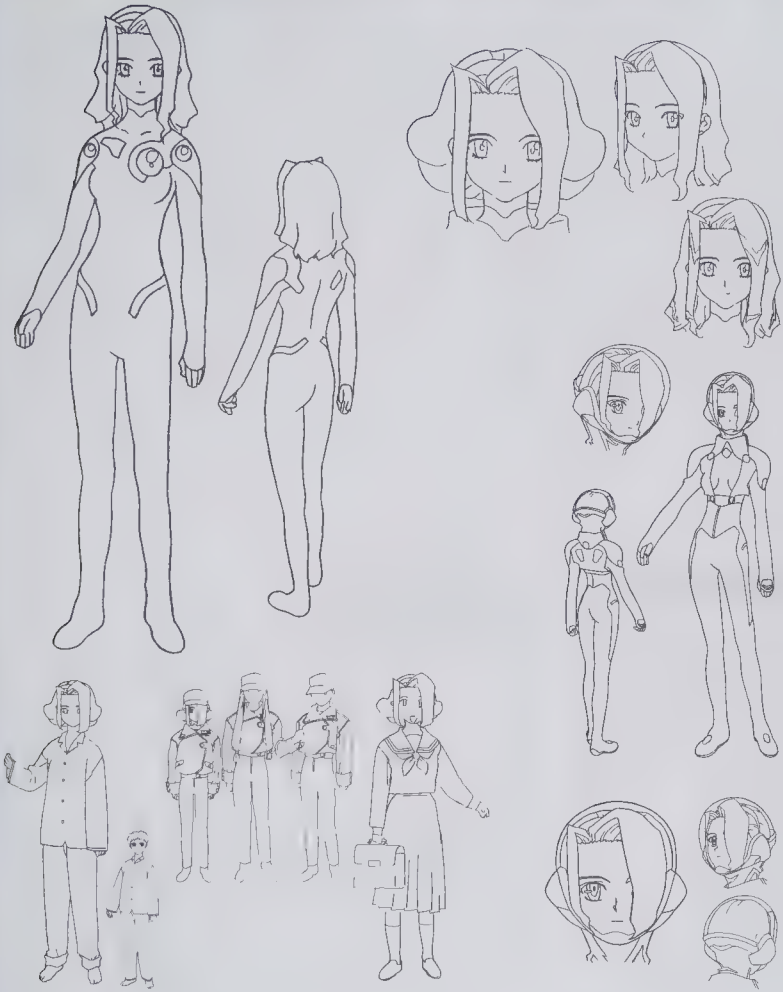
D

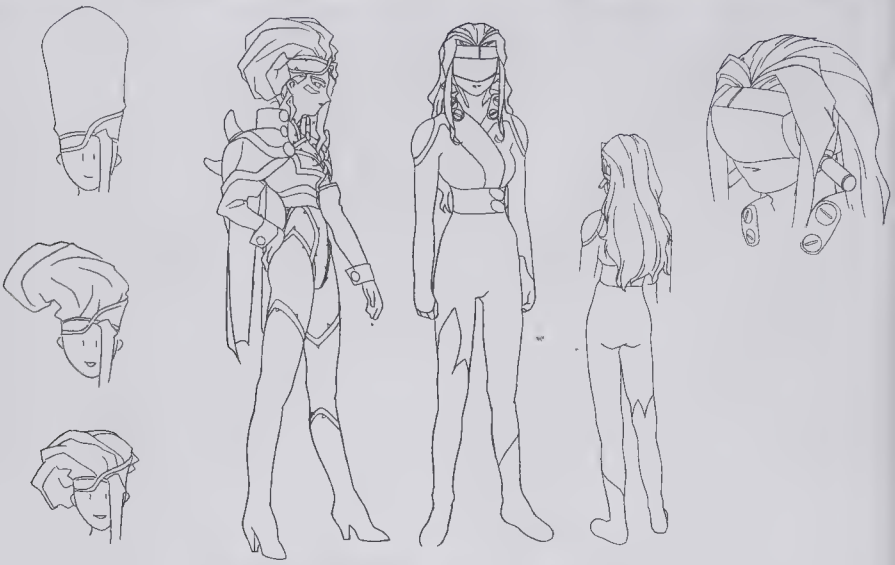
Body 3 Mind 5 Soul 9
Health Points 60 Energy Points 70
Attack Combat Value 5 Defense Combat Value 3
Shock Value 12
Total Character Points 40 Total Skill Points 0

Attributes	Level	Points
Animal Friendship	2	2
Life Sympathy	2	12
Organizational Ties (EDF)	2	6
Own a Big Mecha (Core Robot #3)	3	12

Defect	BP
Conditional Ownership (Mecha)	2
Less Powerful Mecha	2
Marked (glowing left eye)	1
Recurring Nightmare	1
Unique Defect (Socially Awkward)	1
Unskilled	2

Skills	Level	Points
Piloting	2	0





Mitsuki Rara

Body 4 Mind 5 Soul 8
Health Points 60 Energy Points 65
Attack Combat Value 5 Defense Combat Value 3
Shock Value 12
Total Character Points 40 Total Skill Points 40

Rara Army Member

Attributes	Level	Points
Appearance	3	3
Highly Skilled	2	2
Life Sympathy	3	18
Organizational Ties (Rara Army)	2	6

Defect	BP
Nemesis (D)	1
Nemesis (Mitsuki Sanada)	2
Nemesis (Yayoi)	2
Owned By A Megacorp (Rara Army)	1

Skills	Level	Points
Cooking (Chinese)	4	20
Cultural Arts (Japanese ceremonies)	2	8
Performing Arts (Public Speaking)	3	12
Piloting (Mecha)	3	0

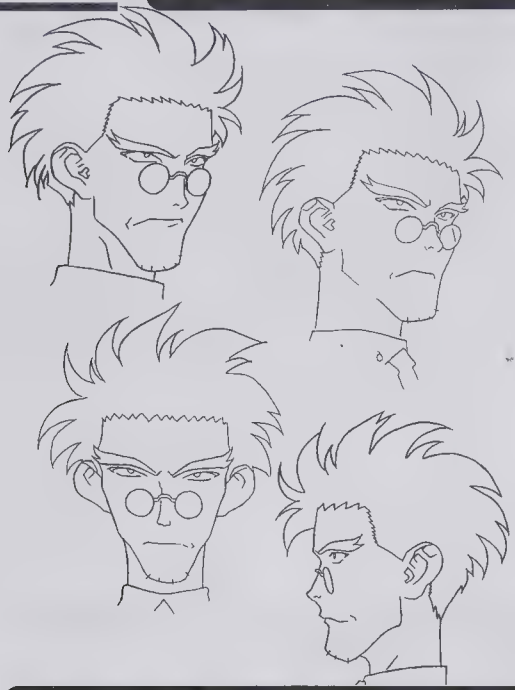
EDF Member

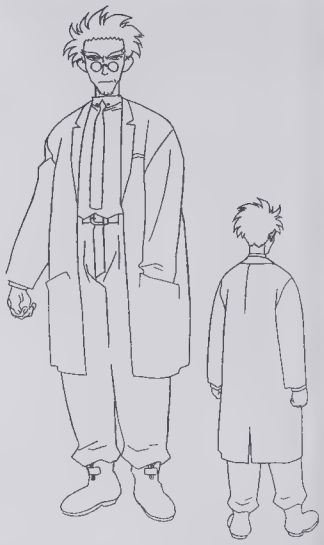
Total Character Points 46

Attributes	Level	Points
Appearance	3	3
Highly Skilled	2	2
Life Sympathy	3	18
Organizational Ties (EDF)	1	3
Own a Big Mecha (Hartzenen)	3	12

Defect	BP
Conditional Ownership (Mecha)	1
Less Powerful Mecha	1
Nemesis (D)	1
Nemesis (Mitsuki Sanada)	2
Nemesis (Yayoi)	2
Owned By A Megacorp (Rara Army)	1

Skills	Level	Points
Cooking (Chinese)	4	20
Cultural Arts (Japanese ceremonies)	2	8
Performing Arts (Public Speaking)	3	12
Piloting (Mecha)	3	0





Ken Sanada

Body 4 Mind 9 Soul 4
Health Points 40 Energy Points 65
Attack Combat Value 5 Defense Combat Value 3
Shock Value 8

Professor Sanada

Total Character Points 24 Total Skill Points 30

Attributes	Level	Points
Highly Skilled	1	1
Mechanical Genius	4	8

Defect	BP
Nemesis (Hiroshi Rara)	2

Skills	Level	Points
Computers (Programming)	3	9
Electronics (Communications)	5	10
Linguistics (English)	1	1
Physical Sciences (Transdimensional Physics)	5	10

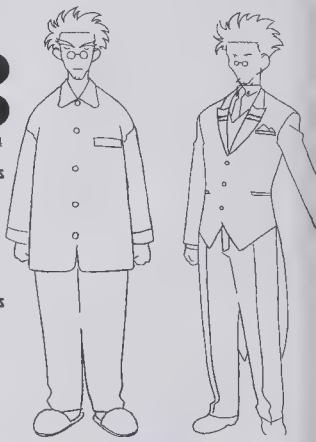
Commander Sanada

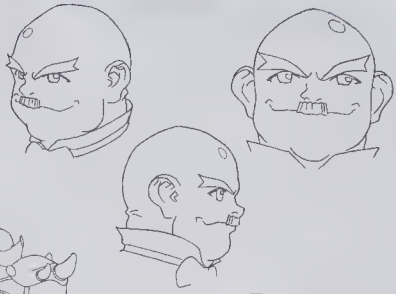
Total Character Points 40 Total Skill Points 34

Attributes	Level	Points
Highly Skilled	2	2
Mechanical Genius	4	8
Organizational Ties (EDF)	5	15

Defect	BP
Nemesis (Hiroshi Rara)	2

Skills	Level	Points
Computers (Programming)	3	9
Electronics (Communications)	5	10
Linguistics (English)	1	1
Military Sciences (Strategy)	2	4
Physical Sciences (Transdimensional Physics)	5	10





Professor Hiroshi Rara

Body 4 — Mind 8 Soul 4
Health Points 40 — Energy Points 60
Attack Combat Value 5 — Defense Combat Value 3
Shock Value 8

Parallel Hiroshi

Total Character Points 40 — Total Skill Points 40

Attributes	Level	Points
Aura of Command	1	1
Highly Skilled	2	2
Mechanical Genius	3	6
Organizational Ties (Rara Army)	4	12
Personal Gear	6	6

Defect	BP
Nemesis (Ken Sanada)	2
Physically Unappealing	1

Skills	Level	Points
Computers	3	9
Electronics	4	8
Linguistics (English)	1	1
Military Sciences (Strategy)	2	4
Performing Arts (*Bon* Dance)	2	8
Physical Sciences (Transdimensional Physics)	5	10

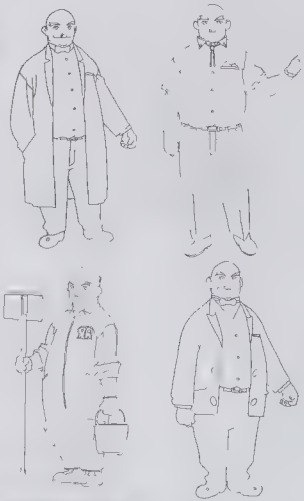
Normal Hiroshi

Total Character Points 28 — Total Skill Points 36

Attributes	Level	Points
Aura of Command	1	1
Highly Skilled	2	2
Mechanical Genius	3	6
Personal Gear	6	6

Defect	BP
Nemesis (Ken Sanada)	2
Physically Unappealing	1

Skills	Level	Points
Computers	3	9
Electronics	4	8
Linguistics (English)	1	1
Performing Arts (Bon Dance)	2	8
Physical Sciences (Transdimensional Physics)	5	10

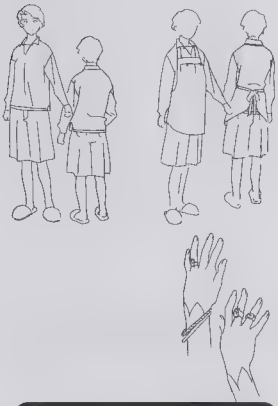


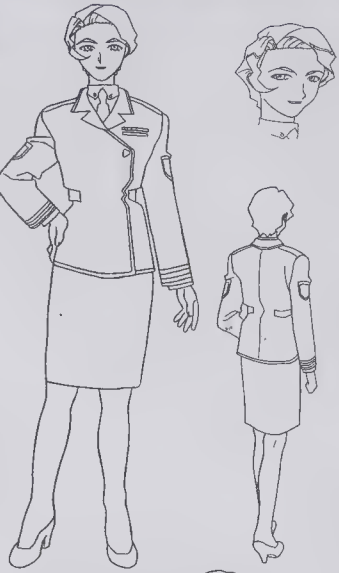
Akane Yamano

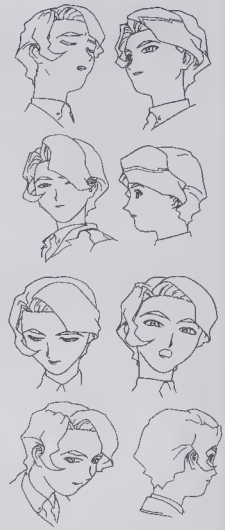
Body 4 Mind 4 Soul 4
Health Points 40 Energy Points 40
Attack Combat Value 4 Defense Combat Value 2
Shock Value 8
Total Character Points 20 Total Skill Points 30

Attributes	Level	Points
Appearance	1	1
Highly Skilled	1	1
Organizational Ties (UN)	3	6

Skills	Level	Points
Business Management (Bureaucracy)	3	6
Cooking	2	8
Law (International)	3	6
Linguistics (Many)	4	4
Writing (Reports)	2	6





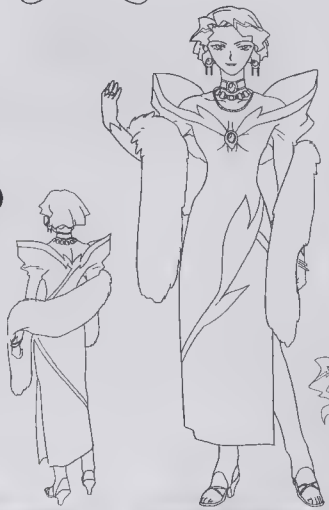


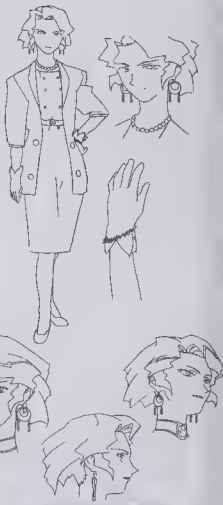
Ayuko Rara

Body 4 Mind 5 Soul 6
Health Points 50 Energy Points 55
Attack Combat Value 5 Defense Combat Value 3
Shock Value 10
Total Character Points 60 Total Skill Points 20

Attributes	Level	Points
Appearance	2	2
Life Sympathy	2	12
Mechanical Genius	2	4
Organizational Ties (Rara Army)	5	15

Skills	Level	Points
Computers (Databases)	2	6
Electronics (Communications)	3	6
Cultural Arts (Fashion)	3	6
Poison (Mind Drugs)	1	2





Reika Nanjyoin

Body 3 Mind 6 Soul 9
Health Points 40 Energy Points 75
Attack Combat Value 4 Defense Combat Value 2
Shock Value 12
Total Character Points 40 Total Skill Points 40

Attributes	Level	Points
Aura of Command	4	4
Divine Relationship	2	2
Highly Skilled	2	2
Organizational Ties (Nanjyoin Foundation)	5	5
Wealth	5	15

Defect	BP
Inept Combat	2
Not So Fast	1
Not So Tough	2
Not So Strong	1

Skills	Level	Points
Artisan (Japanese Arts)	3	6
Cultural Arts (Japanese ceremonies)	5	20
Stealth (Silent Movement)	2	6
Business Management (Corporate)	4	8

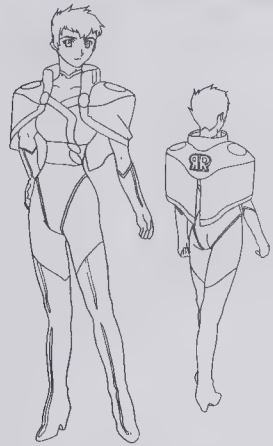
Kaoru Hayase

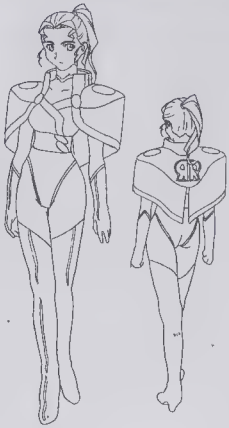
Body 4 Mind 6 Soul 4
Health Points 40 Energy Points 50
Attack Combat Value 4 Defense Combat Value 2
Shock Value 8
Total Character Points 15 Total Skill Points 30

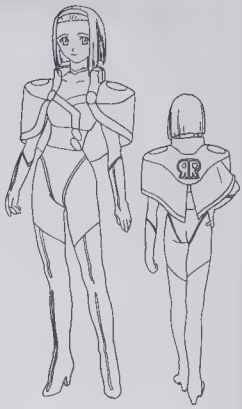
Attributes	Level	Points
Appearance	1	1
Highly Skilled	1	1

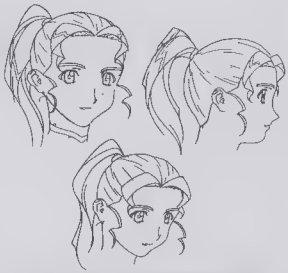
Defect	BP
Owned By A Megacorp (Rara Army)	1

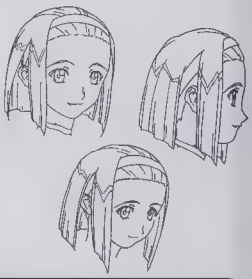
Skills	Level	Points
Computers (Communications)	4	12
Electronics (Security)	4	8
Military Science (Covert Operations)	2	4
Physical Sciences (Transdimensional Physics)	3	6











Ryla Phoenix

Body 5 Mind 4 Soul 4
Health Points 45 Energy Points 40
Attack Combat Value 4 Defense Combat Value 2
Shock Value 9
Total Character Points 18 Total Skill Points 8

Attributes	Level	Points
Appearance	1	1
Life Sympathy	1	6

Defect	BP
Owned By A Megacorp (Rara Army)	1
Unskilled	1

Skills	Level	Points
Piloting (Mecha)	1	0
Thrown Weapon (Knife)	2	8

Mena Fitzgerald

Body 4 Mind 5 Soul 4
Health Points 40 Energy Points 45
Attack Combat Value 4 Defense Combat Value 2
Shock Value 8
Total Character Points 18 Total Skill Points 9

Attributes	Level	Points
Appearance	1	1
Life Sympathy	1	6

Defect	BP
Owned By A Megacorp (Rara Army)	1
Unskilled	1

Skills	Level	Points
Piloting (Mecha)	1	0
Physical Science (Mathematics)	2	4
Sports (Softball)	1	5

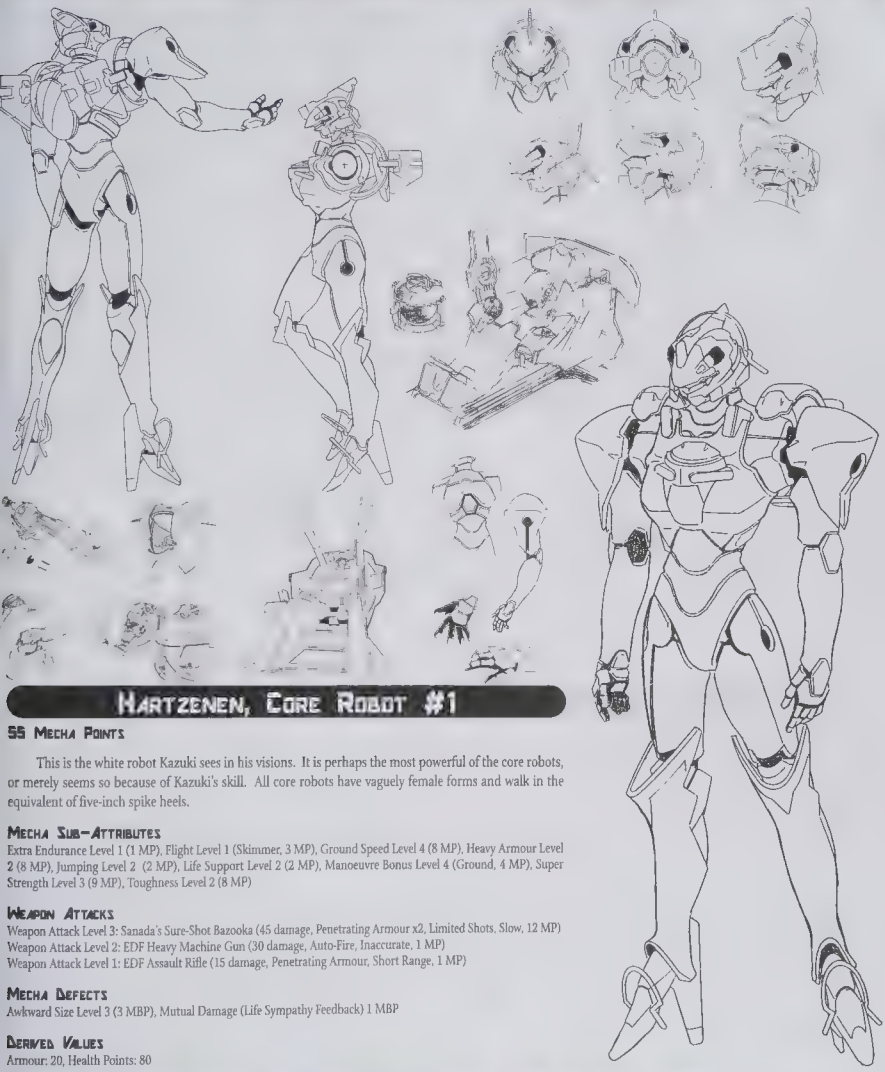
Alice Sharome

Body 4 Mind 4 Soul 4
Health Points 40 Energy Points 40
Shock Value 8
Total Character Points 15 Total Skill Points 0

Attributes	Level	Points
Appearance	1	1
Life Sympathy	1	6

Defect	BP
Unique Character Defect (Immature)	1
Owned By A Megacorp (Rara Army)	1
Unskilled	2

Skills	Level	Points
Piloting (Mecha)	1	0



Hartzenen, Core Robot #1

55 Mecha Points

This is the white robot Kazuki sees in his visions. It is perhaps the most powerful of the core robots, or merely seems so because of Kazuki's skill. All core robots have vaguely female forms and walk in the equivalent of five-inch spike heels.

Mecha Sub-Attributes

Extra Endurance Level 1 (1 MP), Flight Level 1 (Skimmer, 3 MP), Ground Speed Level 4 (8 MP), Heavy Armour Level 2 (8 MP), Jumping Level 2 (2 MP), Life Support Level 2 (2 MP), Manoeuvre Bonus Level 4 (Ground, 4 MP), Super Strength Level 3 (9 MP), Toughness Level 2 (8 MP)

Weapon Attacks

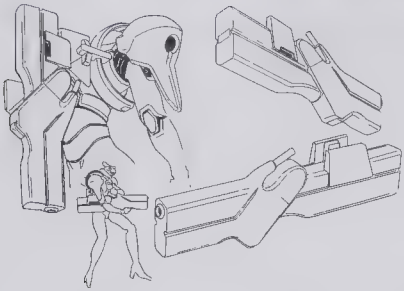
Weapon Attack Level 3: Sanada's Sure-Shot Bazooka (45 damage, Penetrating Armour x2, Limited Shots, Slow, 12 MP)
Weapon Attack Level 2: EDF Heavy Machine Gun (30 damage, Auto-Fire, Inaccurate, 1 MP)
Weapon Attack Level 1: EDF Assault Rifle (15 damage, Penetrating Armour, Short Range, 1 MP)

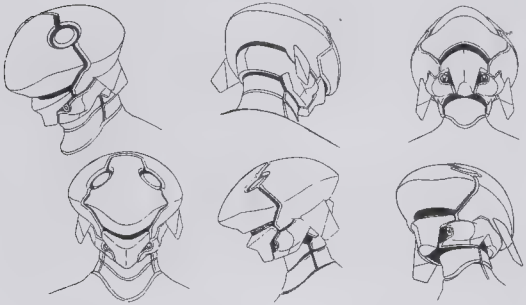
Mecha Defects

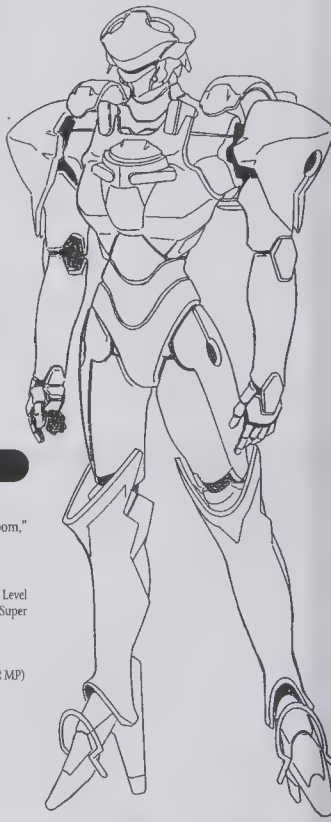
Awkward Size Level 3 (3 MBP), Mutual Damage (Life Sympathy Feedback) 1 MBP

Derived Values

Armour: 20, Health Points: 80







Core Robot #2

54 Mecha Points

This is Mitsuki Sanada's bright red core robot. Kazuki has secretly nicknamed it "Mushroom," because of the shape of its head.

Mecha Sub-Attributes

Extra Endurance Level 1 (1 MP), Flight Level 1 (Skimmer, 3 MP), Ground Speed Level 4 (8 MP), Heavy Armour Level 2 (8 MP), Jumping Level 2 (2 MP), Life Support Level 2 (2 MP), Manoeuvre Bonus Level 3 (Ground, 3 MP), Super Strength Level 3 (9 MP), Toughness Level 2 (8 MP)

Weapon Attacks

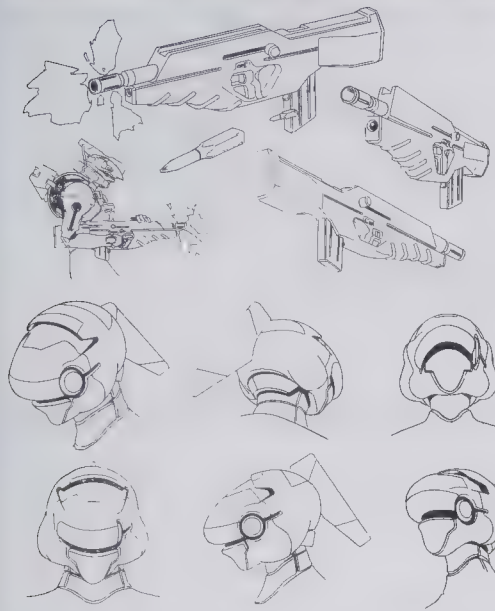
Weapon Attack Level 3: Sanada's Sure-Shot Bazooka (45 damage, Penetrating Armour x2, Limited Shots, Slow, 12 MP)
Weapon Attack Level 2: EDF Heavy Machine Gun (30 damage, Auto-Fire, Inaccurate, 1 MP)
Weapon Attack Level 1: EDF Assault Rifle (15 damage, Penetrating Armour, Short Range, 1 MP)

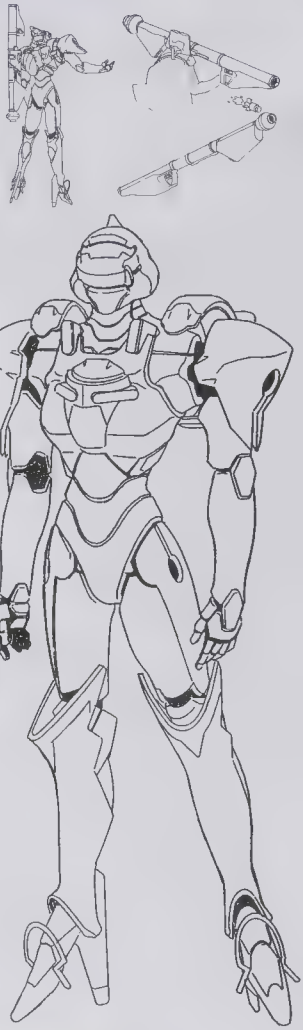
Mecha Defects

Awkward Size Level 3 (3 MBP), Mutual Damage (Life Sympathy Feedback) 1 MBP

Derived Values

Armour: 20, Health Points: 80





Core Robot #3

58 Mecha Points

This is D's blue core robot. It is seems to be the weakest of the three robots. Perhaps this is due to being an early design, or D's lesser effectiveness as a pilot due to her self-restraint.

Mecha Sub-Attributes

Extra Endurance Level 1 (1 MP), Flight Level 1 (Skimmer, 3 MP), Ground Speed Level 4 (8 MP), Heavy Armour Level 2 (8 MP), Jumping Level 2 (2 MP), Life Support Level 2 (2 MP), Manoeuvre Bonus Level 3 (Ground, 3 MP), Super Strength Level 3 (9 MP), Toughness Level 1 (4 MP)

Weapon Attacks

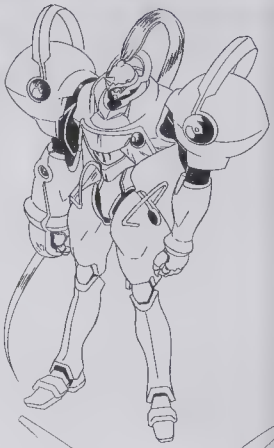
Weapon Attack Level 3: Sanada's Sure-Shot Bazooka (45 damage, Penetrating Armour x2, Limited Shots, Slow, 12 MP)
Weapon Attack Level 2: EDF Heavy Machine Gun (30 damage, Auto-Fire, Inaccurate, 1 MP)
Weapon Attack Level 1: EDF Assault Rifle (15 damage, Penetrating Armour, Short Range, 1 MP)

Mecha Defects

Awkward Size Level 3 (3 MBP), Mutual Damage (Life Sympathy Feedback) 1 MBP

Derived Values

Armour: 20, Health Points: 60



Zinv

128/288 Mecha Points

Zinv is Kazuki's counterpart in the parallel world. An artifact of ancient technology, it was hidden away by D after she stole it in a vain attempt to end a cataclysmic war. There are two versions of Zinv: one before and one after D removes the built-in limiter. Artificial Intelligence represents Zinv's role as Kazuki's counterpart. Zinv's abilities are largely unexplored, and the Game Master is encouraged to add new Attributes as he or she sees fit.

Before Limiter Removed

Mecha Sub-Attributes

Artificial Intelligence Level 5 (10 MP), Extra Capacity Level 1 (1 MP), Extra Endurance Level 3 (3 MP), Flight Level 3 (12 MP), Force Field Level 3 (9 MP), Ground Speed Level 5 (10 MP), Jumping Level 2 (2 MP), Heavy Armour Level 3 (12 MP), Life Support Level 2 (2 MP), Massive Damage Level 3 (6 MP), Manoeuvre Bonus Level 3 (3 MP), Multiple Mecha Attacks Level 1 (10 MP), Super Strength Level 4 (12 MP), Teleport Level 1 (Kazuki only, 5 MP), Toughness Level 3 (12 MP)

Weapon Attack

Weapon Attack Level 4: Gravity Cannon (60 damage, Penetrating Armour, Penetrating Force Field, Slow, Static, 16 MP)
Weapon Attack Level 3: Lightning Blast (30 damage, Area Effect, Penetrating Armour, Slow, 1 MP)

Mecha Defects

Awkward Size (3 MBP), Cannot Talk (2 MBP), Mutual Damage (1 MBP)

Derived Values

Armour: 30, Health Points: 100, Body: 8, Mind: 4, Attack Combat Value: 7, Defense Combat Value: 5

After Limiter Removed

Mecha Sub-Attributes

Artificial Intelligence Level 5 (10 MP), Extra Capacity Level 1 (1 MP), Extra Endurance Level 3 (3 MP), Flight Level 5 (20 MP), Force Field Level 3 (9 MP), Ground Speed Level 6 (12 MP), Jumping Level 3 (3 MP), Heavy Armour Level 3 (12 MP), Life Support Level 2 (2 MP), Massive Damage Level 3 (6 MP), Manoeuvre Bonus Level 5 (5 MP), Mecha Regeneration Level 6 (24 MP), Multiple Mecha Attacks Level 1 (10 MP), Space Flight Level 6 (12 MP), Star Flight Level 3 (6 MP), Super Strength Level 6 (18 MP), Teleport Level 1 (Kazuki only, 5 MP), Toughness Level 5 (20 MP), Unique Attribute Level 4: Light Hawk Wings (Powers unknown; 12 MP)

Weapon Attack

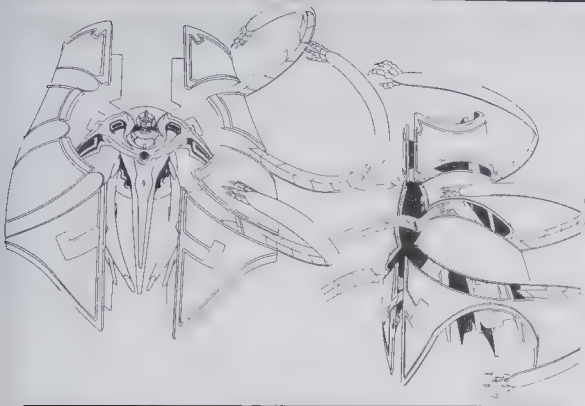
Weapon Attack Level 6: Ultimate Black Hole (45 damage, Area Affect x3, Unique Ability: Absorb Damage, Unique Ability: Create Gravity Well (Draws energy to it), No Damage, Volatile (After absorbing 200 Health Points, the Black Hole will overload and explode as if a mecha of Awkward Size Level 10), 24 MP)
Weapon Attack Level 4: Gravity Cannon (60 damage, Penetrating Armour, Penetrating Force Field, Slow, Static, 1 MP)
Weapon Attack Level 3: Lightning Blast (30 damage, Area Effect, Penetrating Armour, Slow, 1 MP)

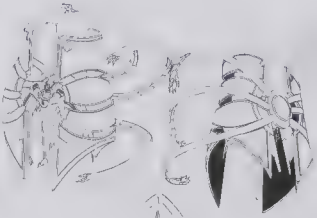
Mecha Defects

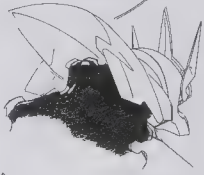
Awkward Size (3 MBP), Cannot Talk (2 MBP), Mutual Damage (1 MBP)

Derived Values

Armour: 30, Health Points: 140, Body: 8, Mind: 4, Attack Combat Value: 7, Defense Combat Value: 5







Himc

138/139 Mecha Points

Himc is the supreme weapon of the ancient civilization. If D's memories are accurate, it may have been the instrument of that civilization's destruction. There are two versions of Himc: the incomplete version, and the completed version (as presented in "Ardent Desire").

Incomplete Version

Mecha Sub-Attributes

Extra Endurance Level 4 (4 MP), Flight Level 3 (12 MP), Force Field Level 4 (12 MP), Heavy Armour Level 4 (16 MP), Life Support Level 2 (2 MP), Multiple Mecha Attacks Level 3 (30 MP), Super Strength Level 5 (15 MP), Toughness Level 5 (20 MP)

Weapon Attack

Weapon Attack Level 6: Himc's Energy Cannon (105 damage, Area Affect , Low Penetration, Slow, 24 MP)

Mecha Defects

Awkward Size (4 MBP), Mutual Damage (1 MBP)

Derived Values

Armour: 40, Health Points: 140

Complete Version

Mecha Sub-Attributes

Extra Arms Level 3 (Tentacles, 3 MP), Extra Endurance Level 4 (4 MP), Flight Level 3 (12 MP), Force Field Level 4 (12 MP), Heavy Armour Level 4 (16 MP), Life Support Level 2 (2 MP), Multiple Mecha Attacks Level 3 (30 MP), Super Strength Level 5 (15 MP), Toughness Level 5 (20 MP)

Weapon Attack

Weapon Attack Level 6: Himc's Energy Cannon (105 damage, Area Affect , Low Penetration, Slow, 24 MP)
Weapon Attack Level 6: Himc's Tentacle of Skewering (60 damage, Penetrating Armour x2, Flexible, Stoppable, 2 MP)

Mecha Defects

Awkward Size (4 MBP), Mutual Damage (1 MBP)

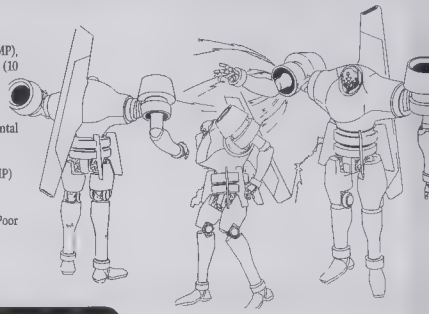
Derived Values

Armour: 40, Health Points: 140

The Original

98 Mecha Points

This robot first appears in "Hard Case." It is the original core robot excavated from the ancient alien artifact. Unique among the robot in the series, it can control the weather and requires three pilots. Its attacks include buffeting winds that knock Mitsuki and D to the ground and a tremendous downdraft that brings Kazuki to his knees.



Mecha Sub-Attributes

Environmental Control Level 5 (10 MP), Extra Endurance Level 1 (1 MP), Flight Level 3 (12 MP), Heavy Armour Level 3 (12 MP), Life Support Level 2 (2 MP), Multiple Mecha Attacks Level 1 (10 MP), Super Strength Level 5 (15 MP), Toughness Level 2 (8 MP)

Weapon Attack

Weapon Attack Level 6: Hammering Winds of God (75 damage, Linked (Environmental Control), Long Range, Stunning, No Damage, Slow, 24 MP)
Weapon Attack Level 6: Lightning Strike (60 damage, Long Range, Spreading, 2 MP)
Weapon Attack Level 6: Winds of the Ram (75 damage, Long Range, Stun, No Damage, 2 MP)

Mecha Defects

Awkward Size (4 MBP), Crew Requirement (3 pilots, 2 MBP), Mutual Damage (1 MBP), Poor Manoeuvrability (1 MBP)

Derived Values

Armour: 30, Health Points 80

Ancient Arms

35 Mecha Points

This mecha first appears in "Illegal Guy." It resembles a monster from Japanese science-fiction movies.

Mecha Sub-Attributes

Extra Endurance Level 1 (1 MP), Life Support Level 1 (1 MP), Heavy Armour Level 2 (8 MP), Super Strength Level 5 (15 MP)

Weapon Attack

Weapon Attack Level 3: Burning Whips (45 damage, Burning, Flexible, Limited Shots, Short Range, 12 MP)
Weapon Attack Level 2: Auto-Cannon Right Arm (30 damage, Auto-Fire, Inaccurate, 1 MP)
Weapon Attack Level 2: Auto-Cannon Left Arm (30 damage, Auto-Fire, Inaccurate, 1 MP)
Weapon Attack Level 2: Rara Missile Surprise (30 damage, Concealable, Limited Shots, 1 MP)

Mecha Defects

Awkward Size (3 MBP), Mutual Damage (1 MBP), Poor Manoeuvrability (1 MBP)

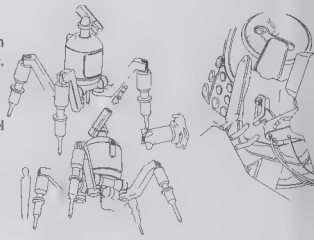
Derived Values

Armour: 20, Health Points: 40

The Four-Legged Octopus

18 Mecha Points

This is the high-mobility one-seater that Ryla Phoenix took to show Mitsuki's diary to Kazuki in "Escape." Technically a Rara maintenance robot, Mitsuki Rara's friends have adapted it to their own use, including a small cannon for sending messages.



Mecha Sub-Attributes

Extra Endurance Level 1 (1 MP), Ground Speed Level 1 (1 MP), Life Support Level 2 (2 MP), Manoeuvre Bonus Level 4 (4 MP)

Weapon Attack

Weapon Attack Level 1: Small-Fry Cannon (15 damage, Penetrating Armour, Short Range, 4 MP)

Mecha Defects

Awkward Size (1 MBP), Mutual Damage (1 MBP)

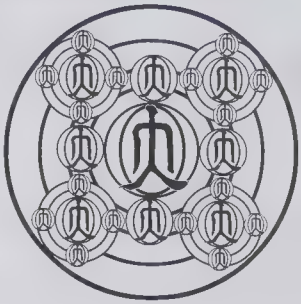
Derived Values

Armour: 0, Health Points: 40

Child of God

68 Mecha Points

The Child of God appears in "Intrigue." It is the only mecha in the series that has subordinate mecha, which it uses to distract lesser opponents. Child of God's shape gives rise to its unofficial nickname "The Centipede Horseshoe Crab."



Mecha Sub-Attributes

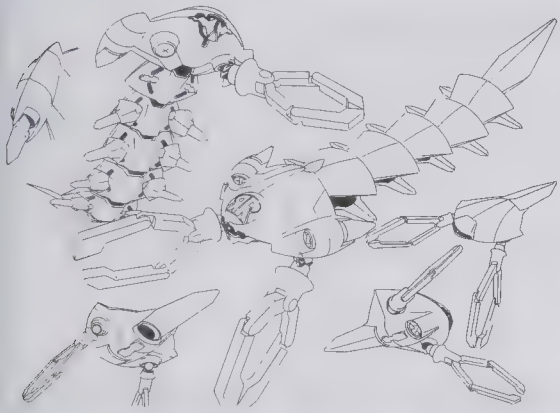
Extra Endurance Level 1 (1 MP), Heavy Armour Level 3 (12 MP), Elasticity Level 1 (1 MP), Ground Speed Level 3 (6 MP), Life Support Level 2 (2 MP), Subordinate Mecha Level 4 (4 MP), Super Strength Level 5 (15 MP), Toughness Level 3 (12 MP), Water Speed Level 4 (12 MP)

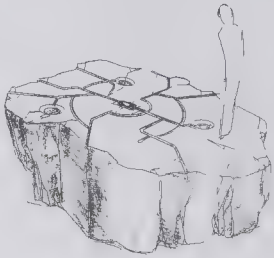
Mecha Defects

Awkward Size (4 MBP), Mutual Damage (1 MBP)

Derived Values

Armour: 30, Health Points: 100

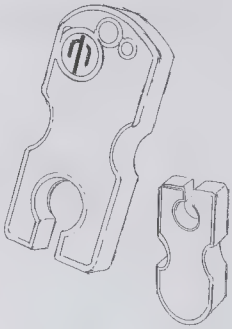




Child of God's Subordinate Mecha

9 Mecha Points

These are smaller mecha carried within the torso of the Child of God. Unlike the standard BESM Subordinate Mecha, these can operate outside their parent robot and have 9 MP each. Their function is to grab, slow, and delay. They typically attack two or three to a target. They look like smaller versions of their parent, with mandibles instead of claws.



Mecha Sub-Attributes

A.I. Level 2 (4 MP), Flight Level 2 (8 MP), Heavy Armour Level 1 (4 MP)

Mecha Defects

Awkward Size (2 MBP), Limited Endurance (1 MBP), Noisy (1 MBP), Poor Manoeuvrability (1 MBP), Reduced Capacity (2 MBP)

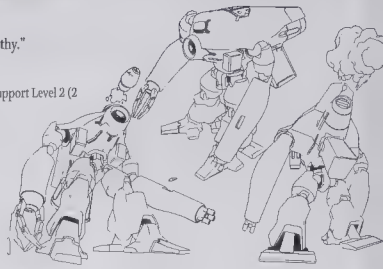
Derived Values

Armour: 10, Health Points: 40

Rara Battle Mecha #1

48 Mecha Points

This is the first Rara Robot seen by Kazuki, when it battled Hartzenen in "Life Sympathy."



Mecha Sub-Attributes
Ground Speed Level 1 (2 MP), Extra Endurance Level 1 (1 MP), Heavy Armour Level 2 (8 MP), Life Support Level 2 (2 MP), Super Strength Level 4 (12 MP), Toughness Level 2 (8 MP)

Weapon Attacks
Weapon Attack Level 3: Rara's Missile of Wrath (60 damage, Slow, 12 MP)

Mecha Defects
Awkward Size (3 MBP), Poor Manoeuvrability (1 MBP), Volatile (1 MBP)

Derived Attributes
Armour: 20, Health Points: 80

Rara Battle Mecha #2

35 Mecha Points

This robot is the mainstay of the Rara forces from episode nine and afterwards, apparently replacing the earlier Battle Mecha. It is modelled on "The Original" in appearance.

Mecha Sub-Attributes
Extra Endurance Level 1 (1 MP), Ground Speed Level 3 (6 MP), Heavy Armour Level 1 (4 MP), Jumping Level 1 (1 MP), Manoeuvre Bonus Level 3 (3 MP), Toughness Level 2 (8 MP)

Weapon Attack
Weapon Attack Level 3: Blast of Judgement — Left Shoulder (45 damage, Penetrating Armour, Fixed, 12MP)
Weapon Attack Level 3: Blast of Judgement — Right Shoulder (45 damage, Penetrating Armour, Fixed, 2 MP)
Weapon Attack Level 3: Blast of Judgement — Torso (45 damage, Penetrating Armour, Fixed, 2 MP)

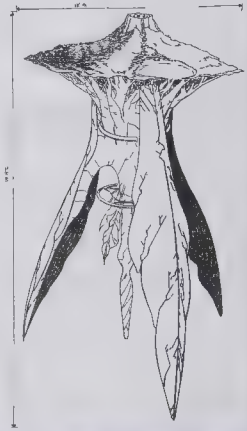
Mecha Defects
Awkward Size (3 MBP), Mutual Damage (1 MBP)

Derived Values
Armour: 10, Health Points: 80

Rara Army Ancient Battleship

146 Mecha Points

The island the Rara's used as a base was revealed to be a disguised ancient alien battleship in "Ardent Desire." Ayuko and Kumu wage their last desperate battle from here, and it is destroyed when the black hole Zinv created explodes.



Mecha Sub-Attributes
Extra Capacity Level 6 (6 MP), Extra Endurance Level 5 (5 MP), Flight Level 4 (16 MP), Heavy Armour Level 6 (24 MP), Life Support Level 1 (1 MP), Multiple Mecha Attacks Level 3 (30 MP), Sensors Level 6 (6 MP), Special Equipment Level 4 (8 MP), Toughness Level 6 (24 MP)

Weapon Attack
Weapon Attack Level 8: Furious Wrath of the Gods (90 damage, Long Range, Spreading x2, Inaccurate, 32 MP)

Mecha Defects
Awkward Size Level 6 (6 MBP), Crew Requirement Level 5 (5 MBP)

Derived Values
Armour: 60, Health Points: 160

EDF Core Robot Transport Plane

38 Mecha Points

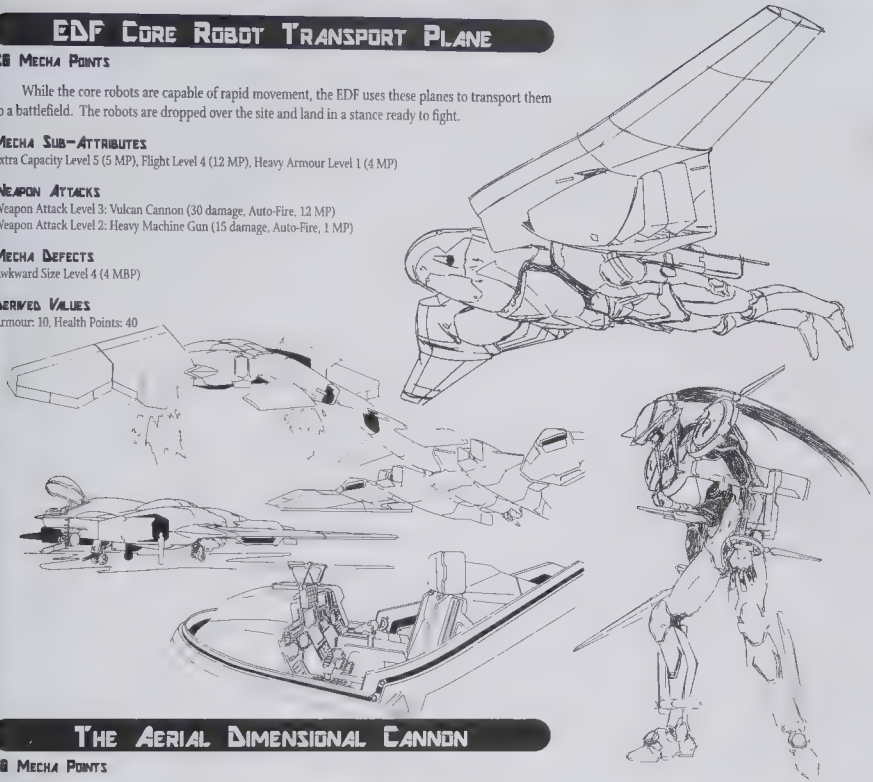
While the core robots are capable of rapid movement, the EDF uses these planes to transport them to a battlefield. The robots are dropped over the site and land in a stance ready to fight.

Mecha Sub-Attributes
Extra Capacity Level 5 (5 MP), Flight Level 4 (12 MP), Heavy Armour Level 1 (4 MP)

Weapon Attacks
Weapon Attack Level 3: Vulcan Cannon (30 damage, Auto-Fire, 12 MP)
Weapon Attack Level 2: Heavy Machine Gun (15 damage, Auto-Fire, 1 MP)

Mecha Defects
Awkward Size Level 4 (4 MBP)

Derived Values
Armour: 10, Health Points: 40



The Aerial Dimensional Cannon

48 Mecha Points

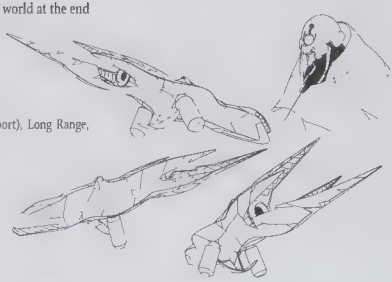
This is the alien airship Ayuko uses to send both Kazuki and Mitsuki back to their world at the end of "Repatriate."

Mecha Sub-Attributes
Flight Level 3 (12 MP), Heavy Armour Level 1 (4 MP), Transdimensional Teleport Level 1 (5 MP)

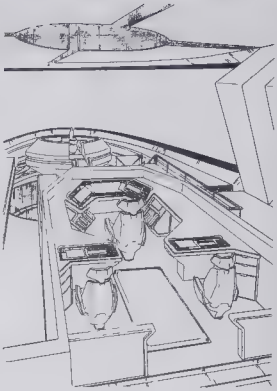
Weapon Attack
Weapon Attack Level 6: Cannon of Banishment (75 damage, Linked (Transdimensional Teleport), Long Range, Penetrating Force Field, No Damage, Slow, 24 MP)

Mecha Defects
Awkward Size (3 MBP), Poor Manoeuvrability (1 MBP), Volatile (1 MBP)

Derived Values
Armour: 10, Health Points: 40



The EDF Ancient Warship



118 Mecha Points

This is the vessel the EDF uses as a headquarters after the Rara Army seizes their base. It is a warship of alien design that can both sail the seas and fly, as well as serve as a hangar for the core robots and Zinv. D rams it into Ayuko's Alien Battleship in "The World."

Mecha Sub-Attributes

Extra Capacity Level 6 (6 MP), Extra Endurance Level 5 (5 MP), Flight Level 4 (16 MP), Heavy Armour Level 6 (24 MP), Manoeuvre Bonus Level 4 (4 MP), Sensors Level 6 (6 MP), Special Equipment Level 4 (8 MP), Toughness Level 5 (20 MP), Water Speed Level 5 (10 MP)

Weapon Attacks

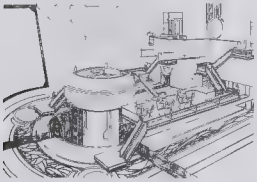
Weapon Attack Level 5: EDF Ancient Energy Volley (60 damage, Spreading x2, Low Penetration, 20 MP)

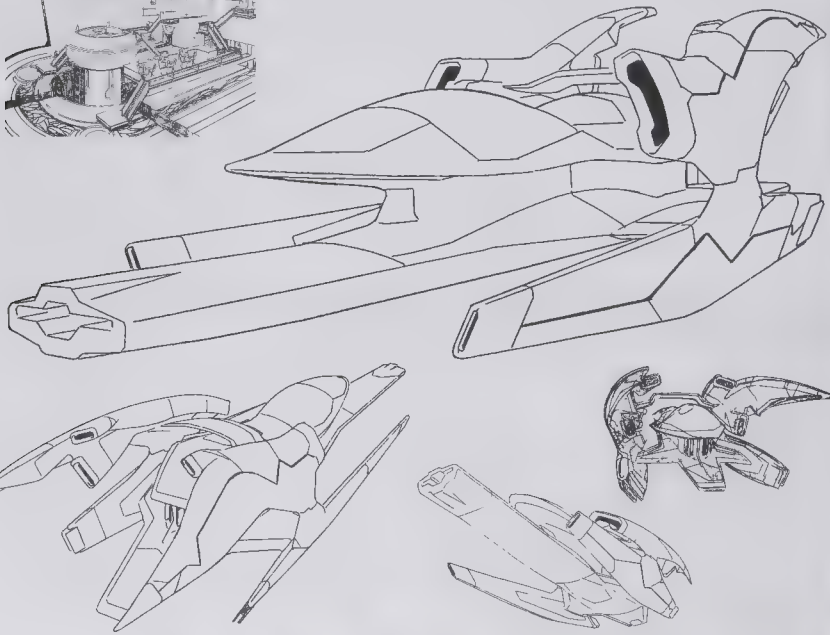
Mecha Defects

Awkward Size (5 MBP), Crew Requirement (4 MBP)

Derived Values

Armour: 60, Health Points: 140





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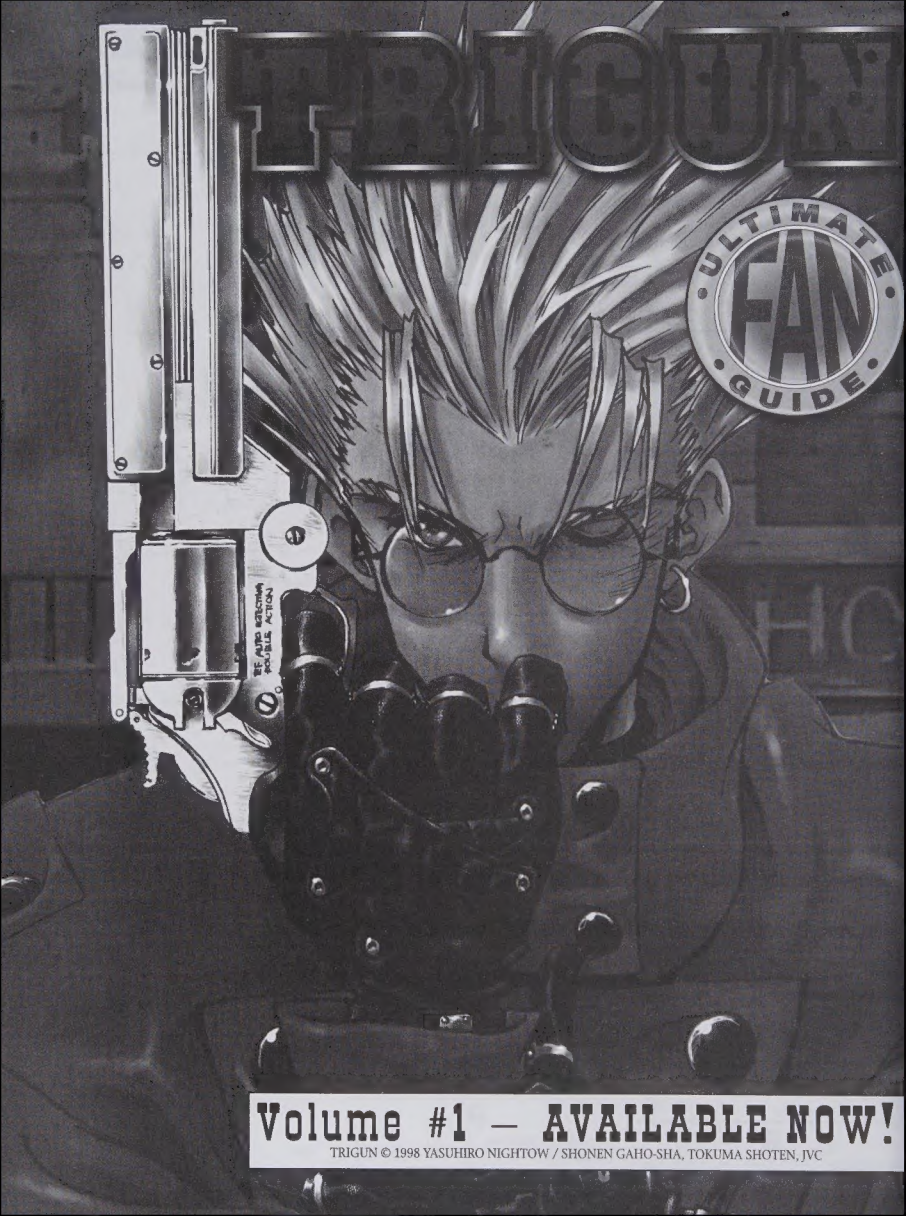
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